



Large Language Models

Recurrent Neural Networks, Transformers

Junxian He

Sep 12, 2025

Recap: Autoregressive Language Models

```
p(\text{the, mouse, ate, the, cheese}) = p(\text{the})
                                         p(mouse | the)
                                                                                        PCX; 1X (5)
                                         p(\text{ate } | \text{ the, mouse})
                                         p(\text{the} \mid \text{the, mouse, ate})
                                         p(cheese | the, mouse, ate, the).
                               p(x_1, x_2, \dots, x_I) = \prod_{i=1}^{n} p(x_i | x_{1:i-1})
```

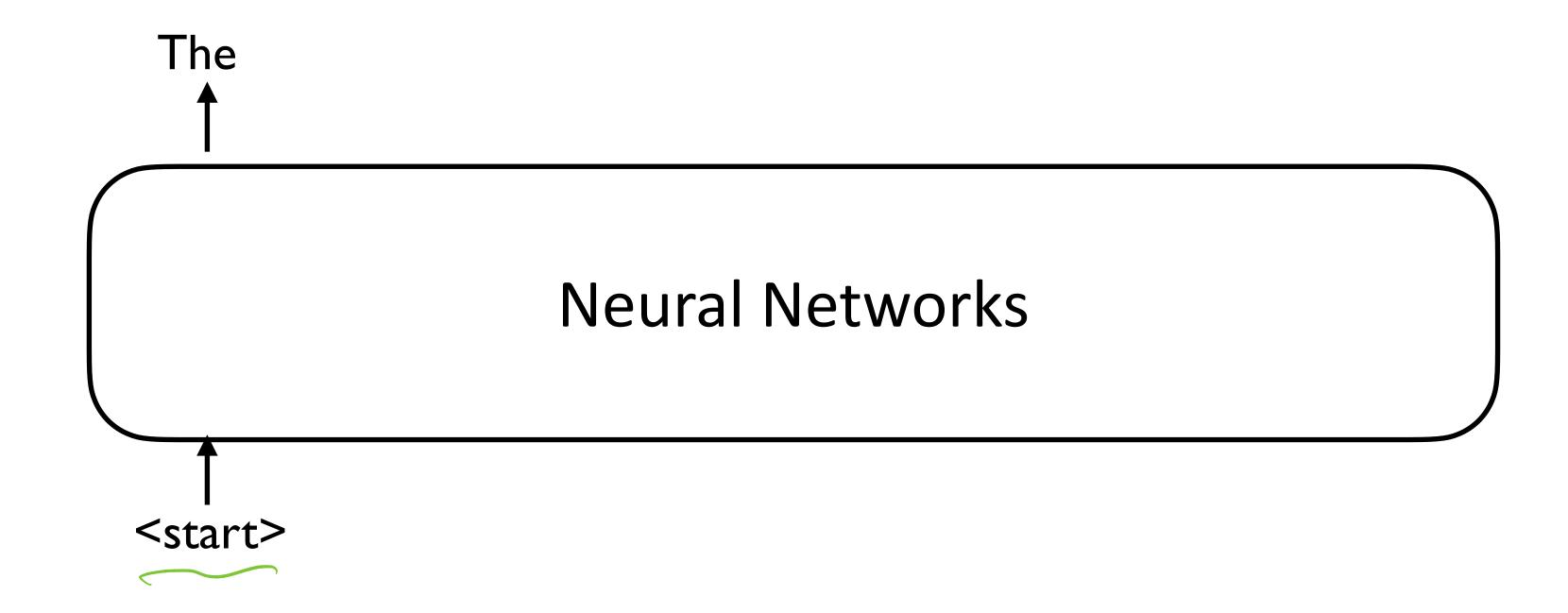
Neural language models are typically autoregressive

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Data: "The mouse ate the cheese."

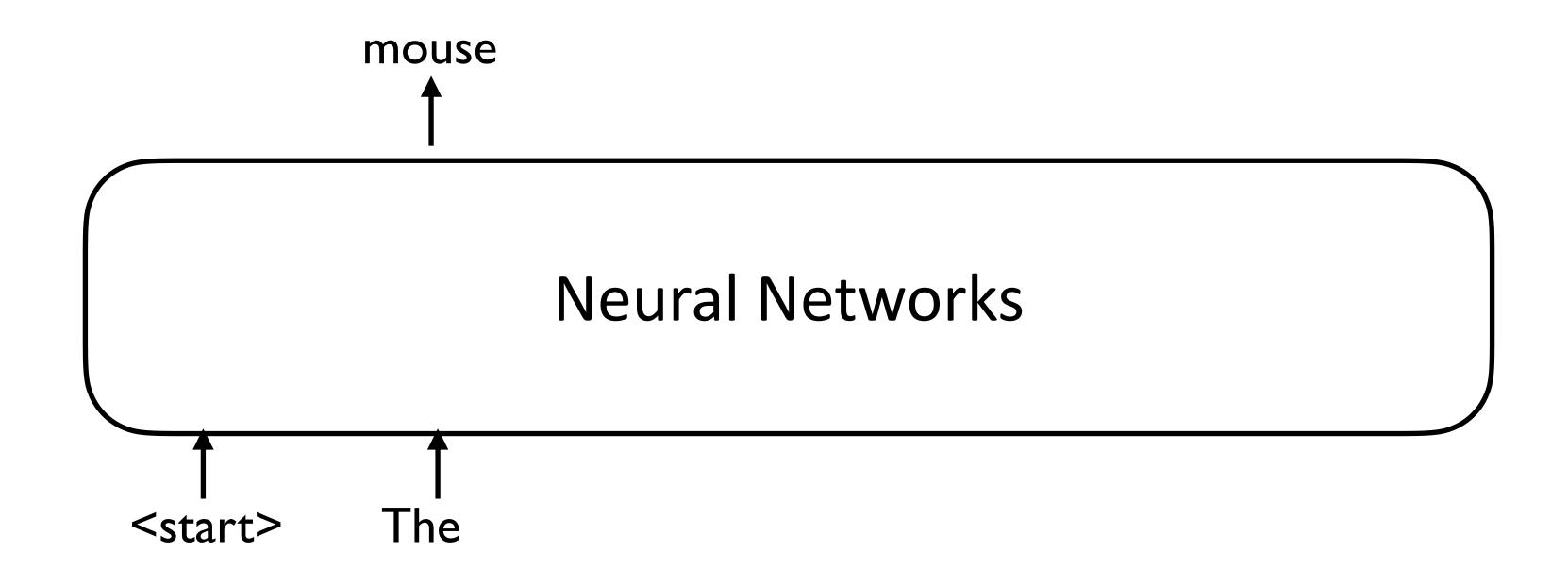
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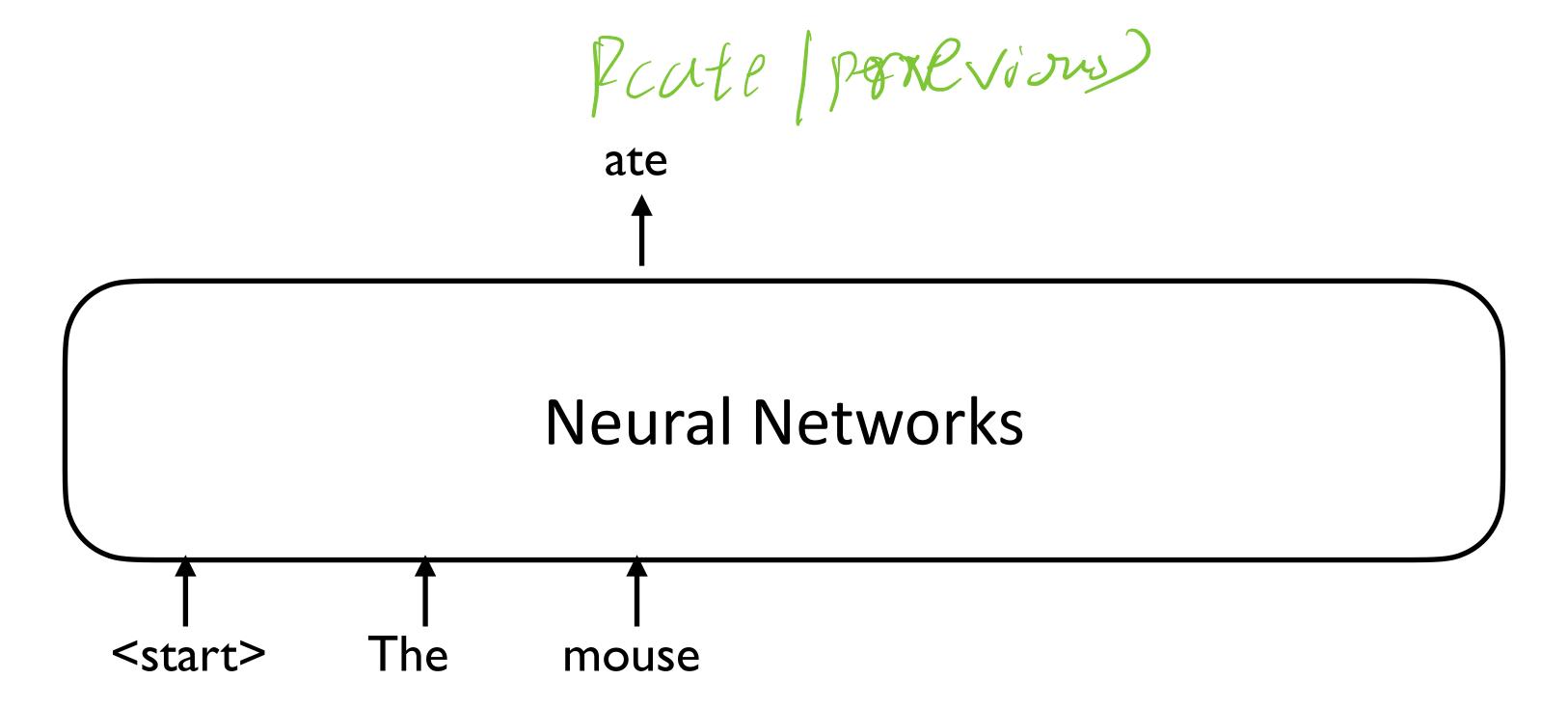
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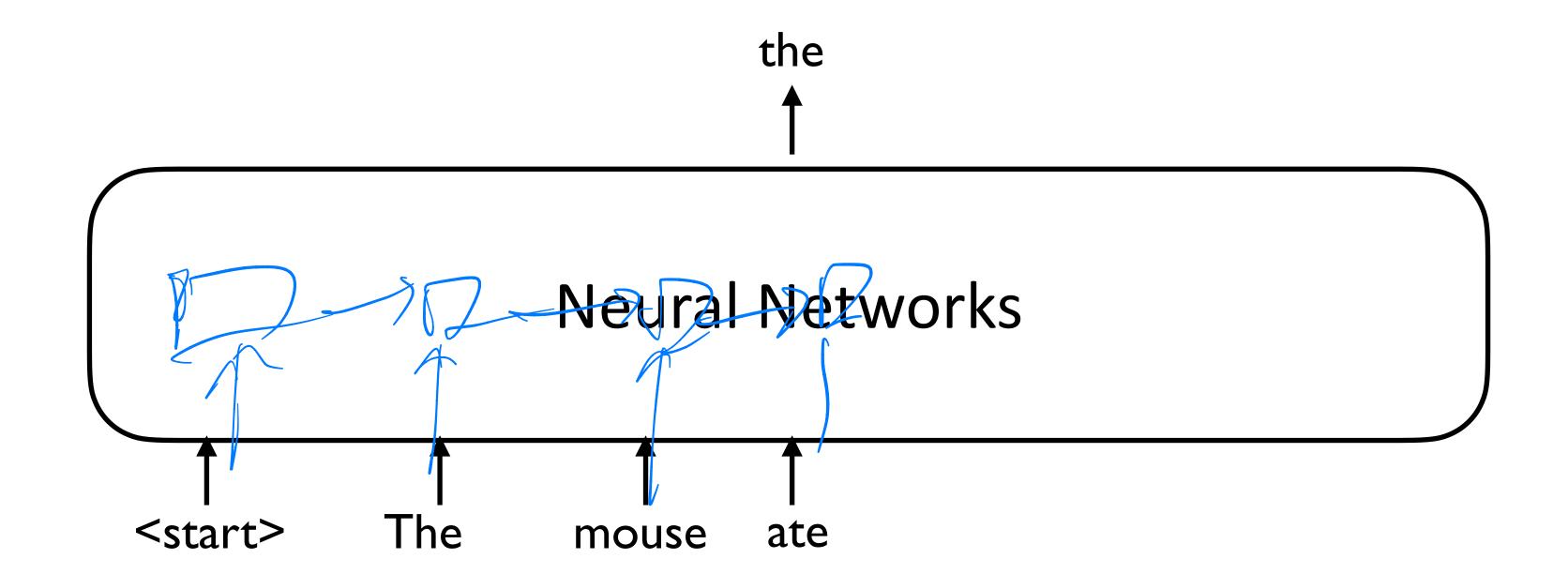
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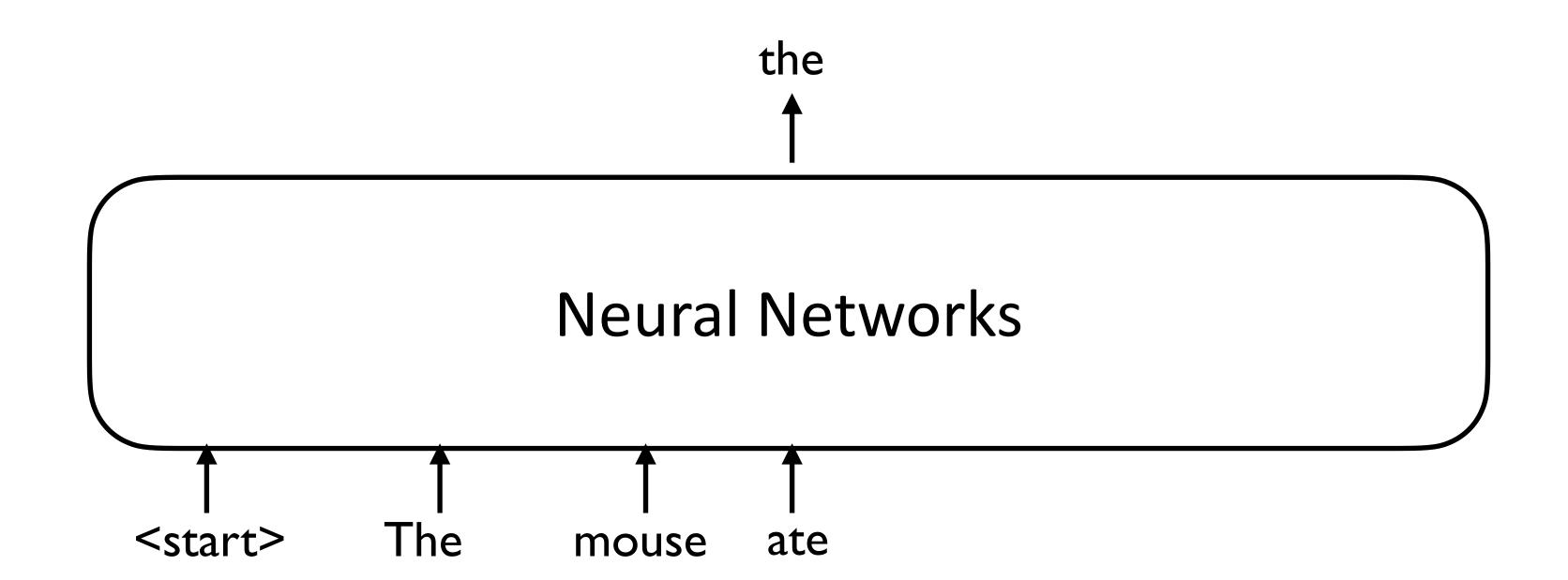
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Neural language models are typically autoregressive

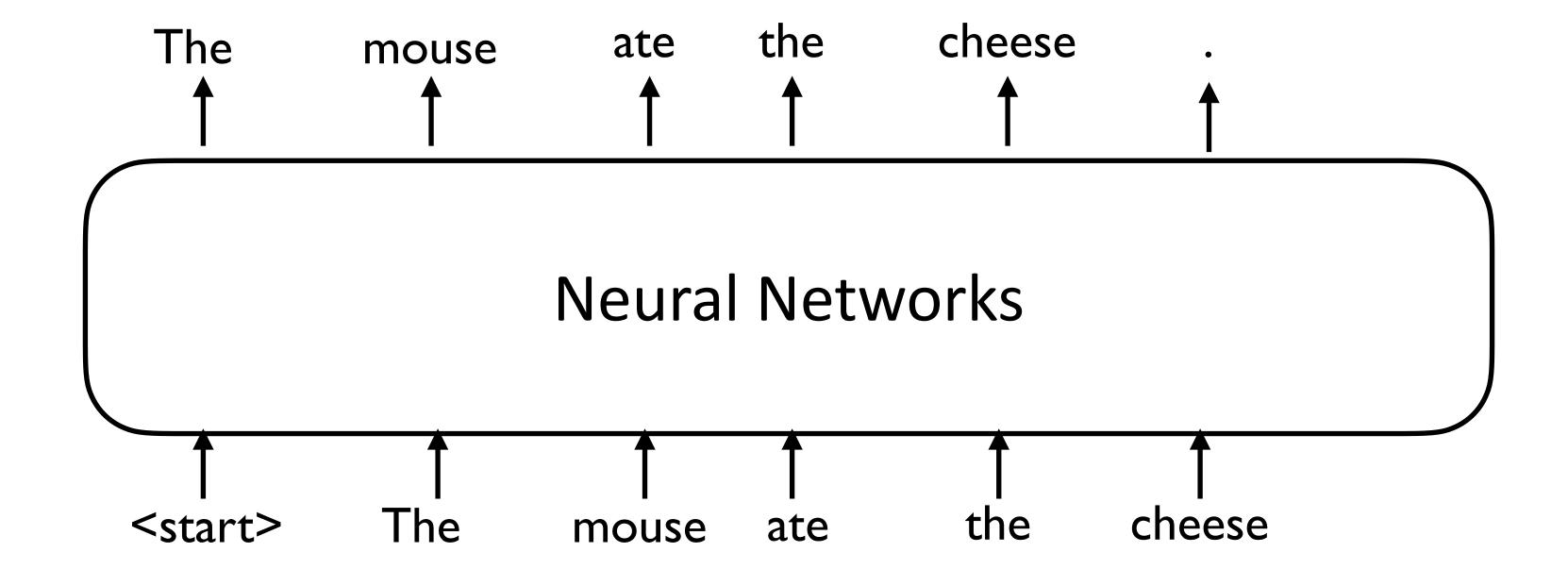
Data: "The mouse ate the cheese."



We can compute the loss on every token in parallel

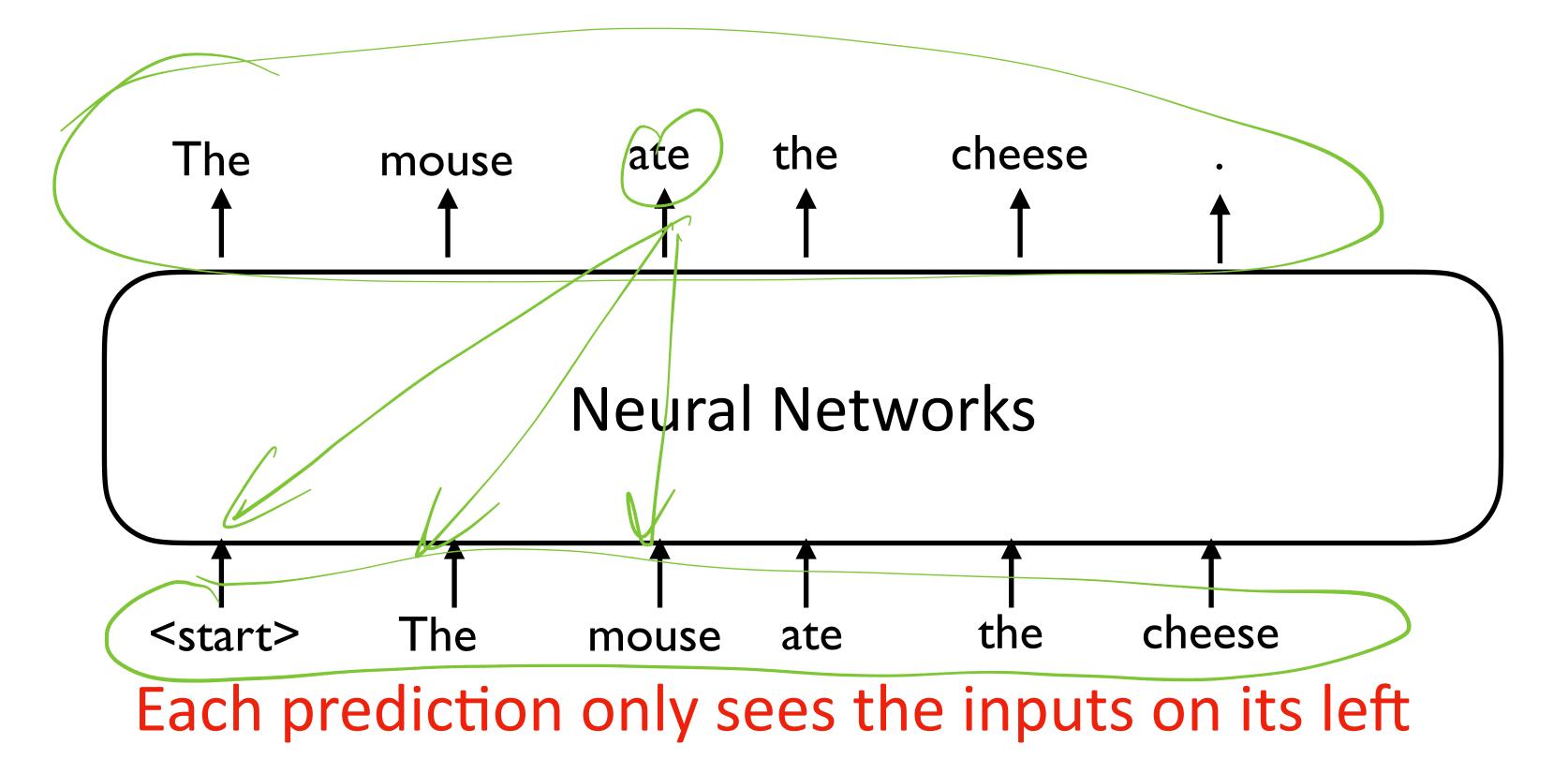
Neural language models are typically autoregressive

Data: "The mouse ate the cheese."



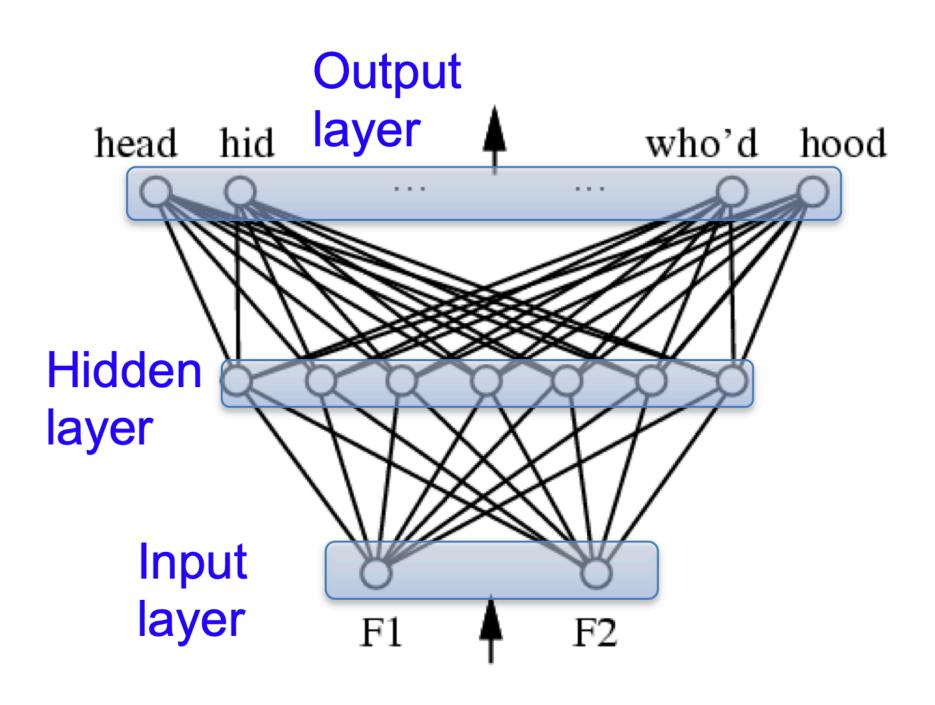
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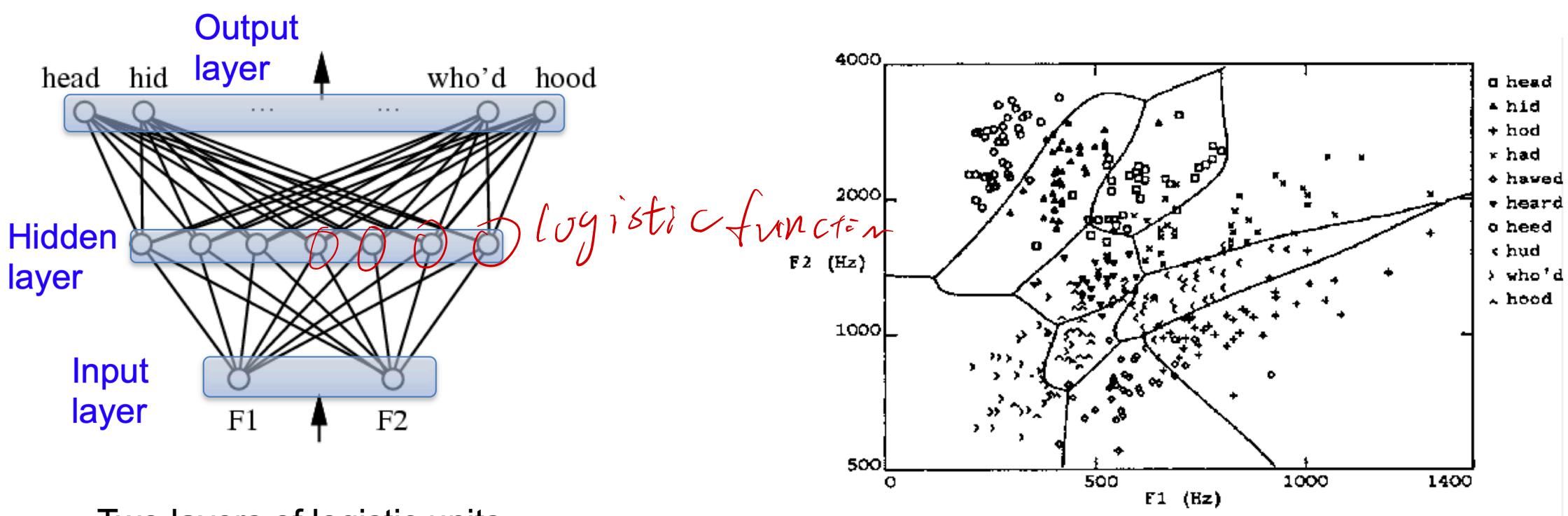
Recap: Multilayer Networks of Sigmoid Units

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Two layers of logistic units

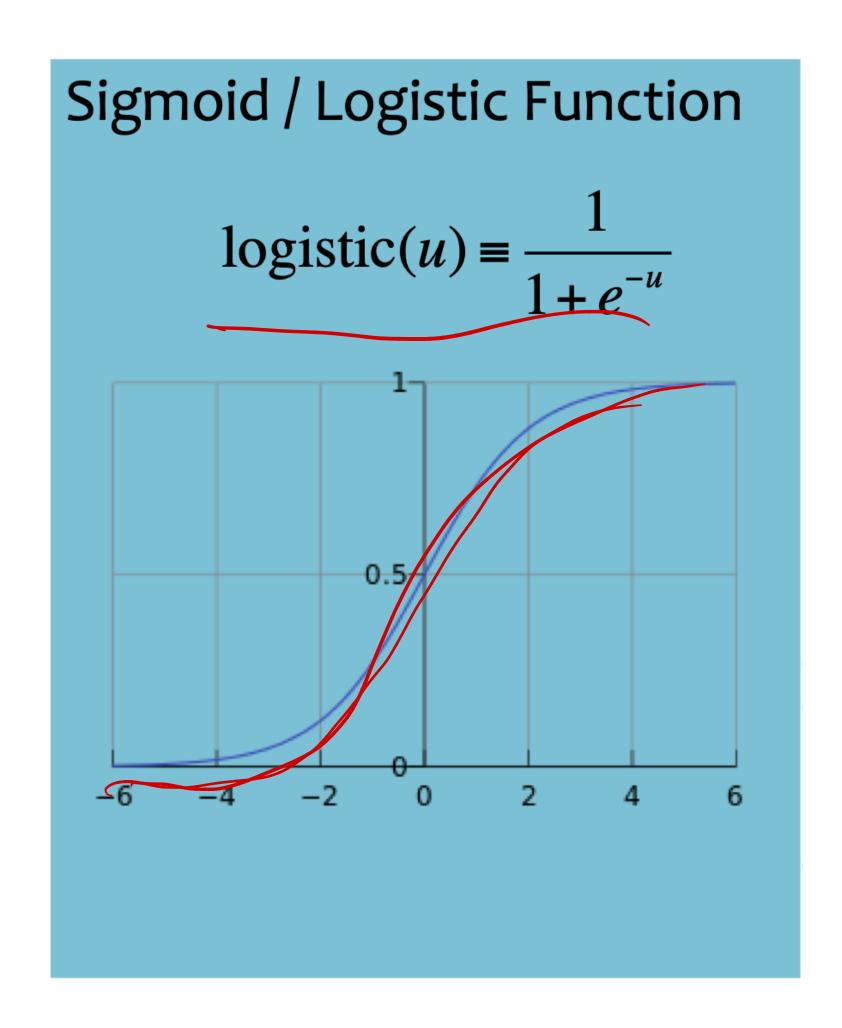
Recap: Multilayer Networks of Sigmoid Units



Two layers of logistic units

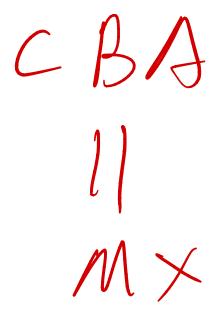
Highly non-linear decision surface

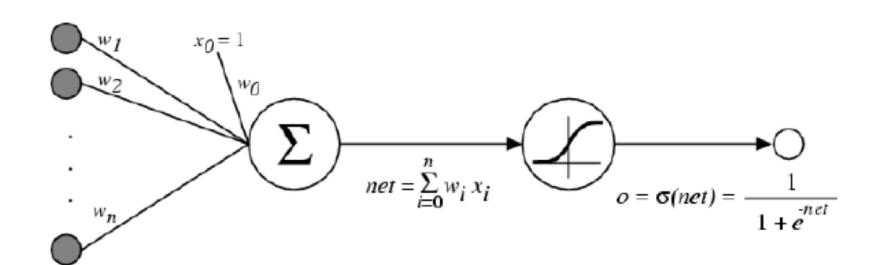
Activation Functions





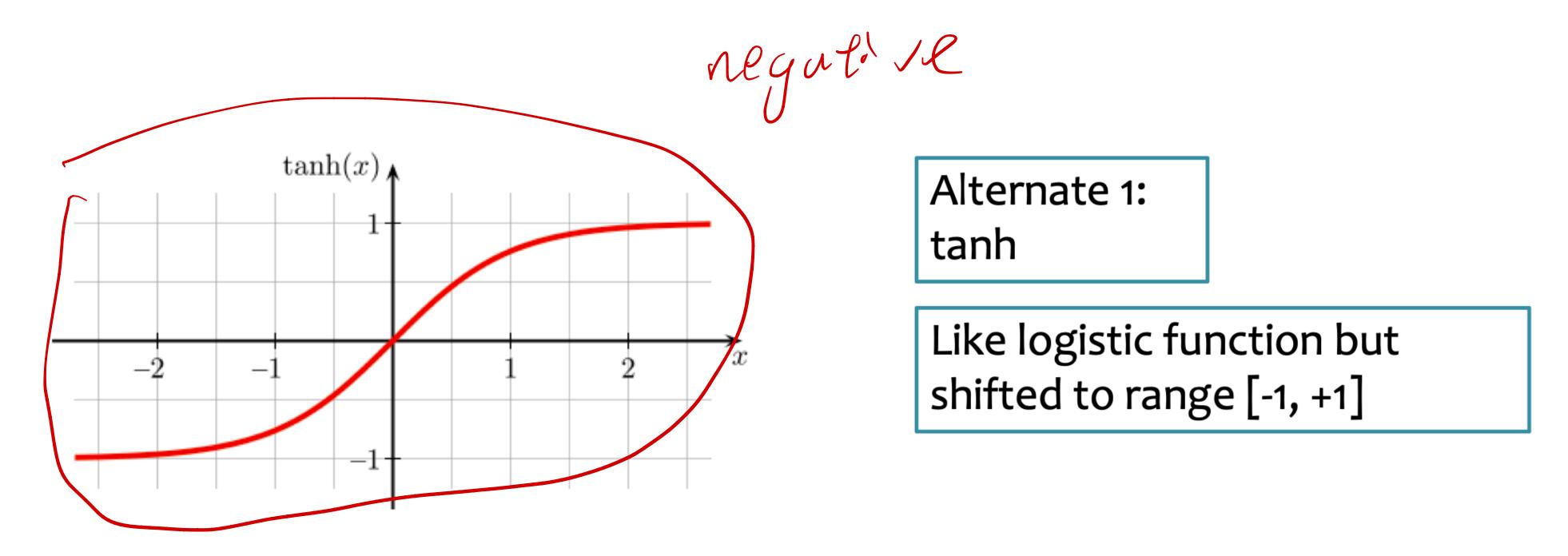
So far, we've assumed that the activation function (nonlinearity) is always the sigmoid function...





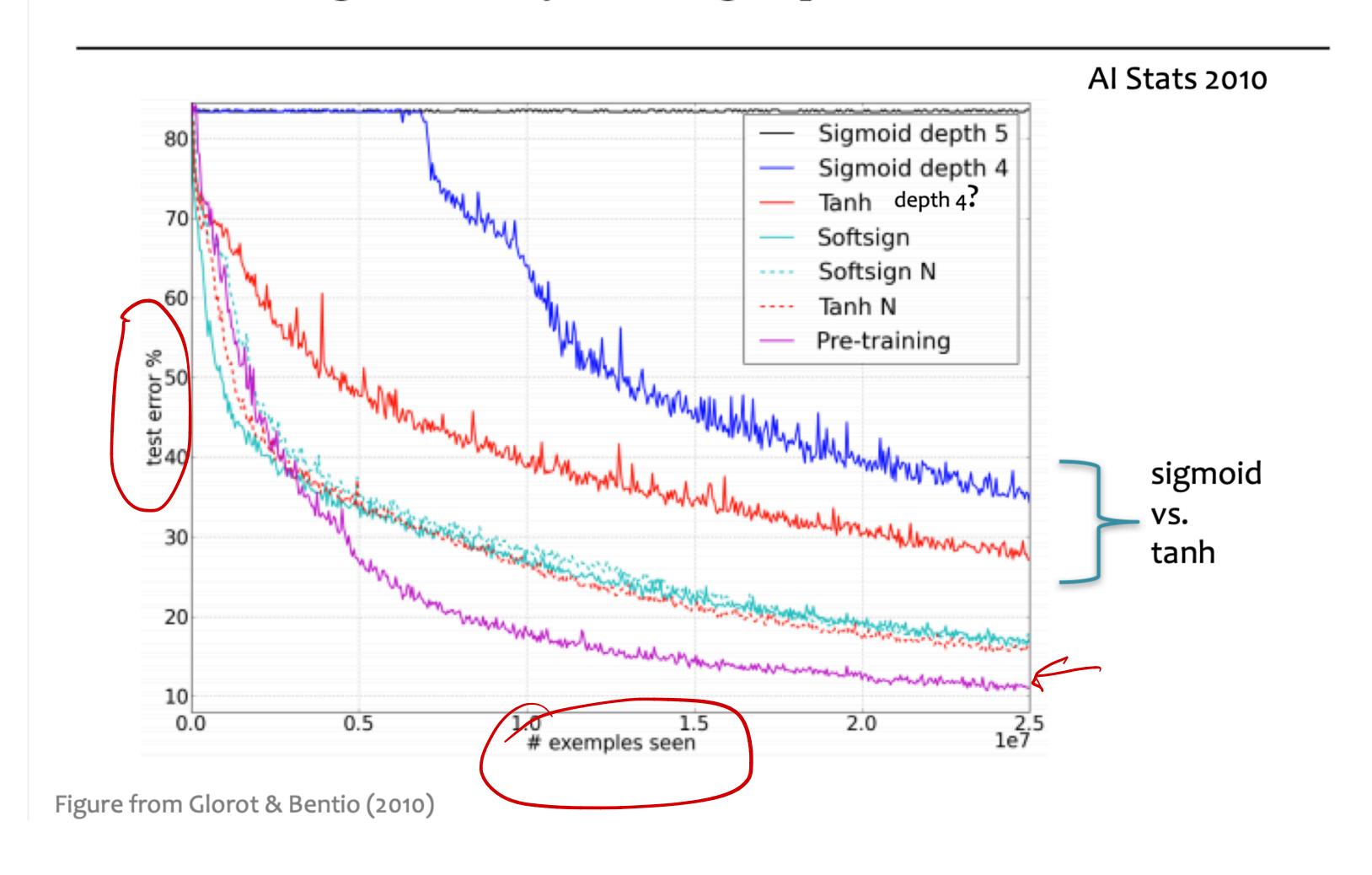
Tanh

- A new change: modifying the nonlinearity
 - The logistic is not widely used in modern ANNs



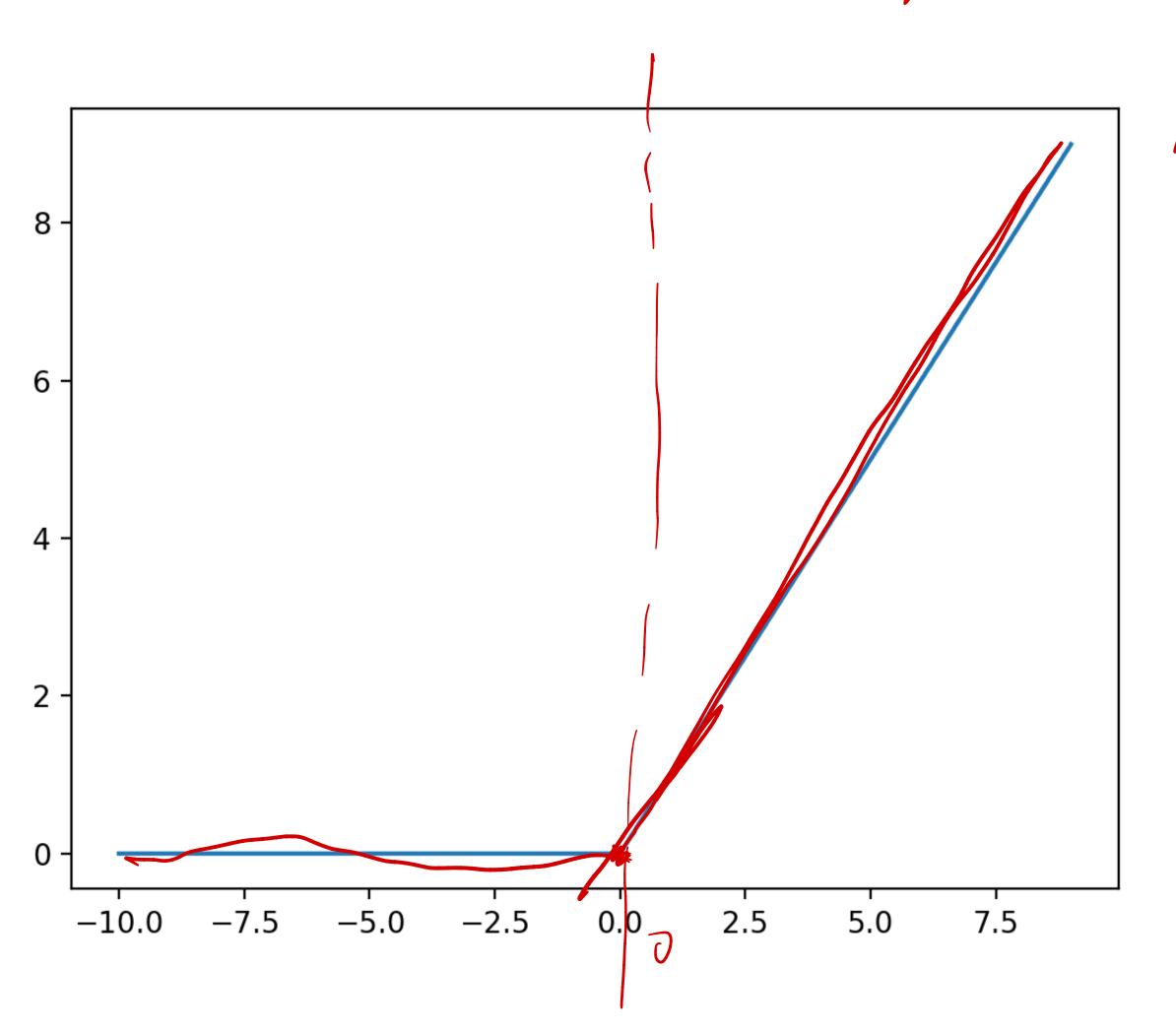
Activation Function

Understanding the difficulty of training deep feedforward neural networks



ReLU

Y= maxco, X)



Relu(x) = maxco, x)

Other Activation Functions

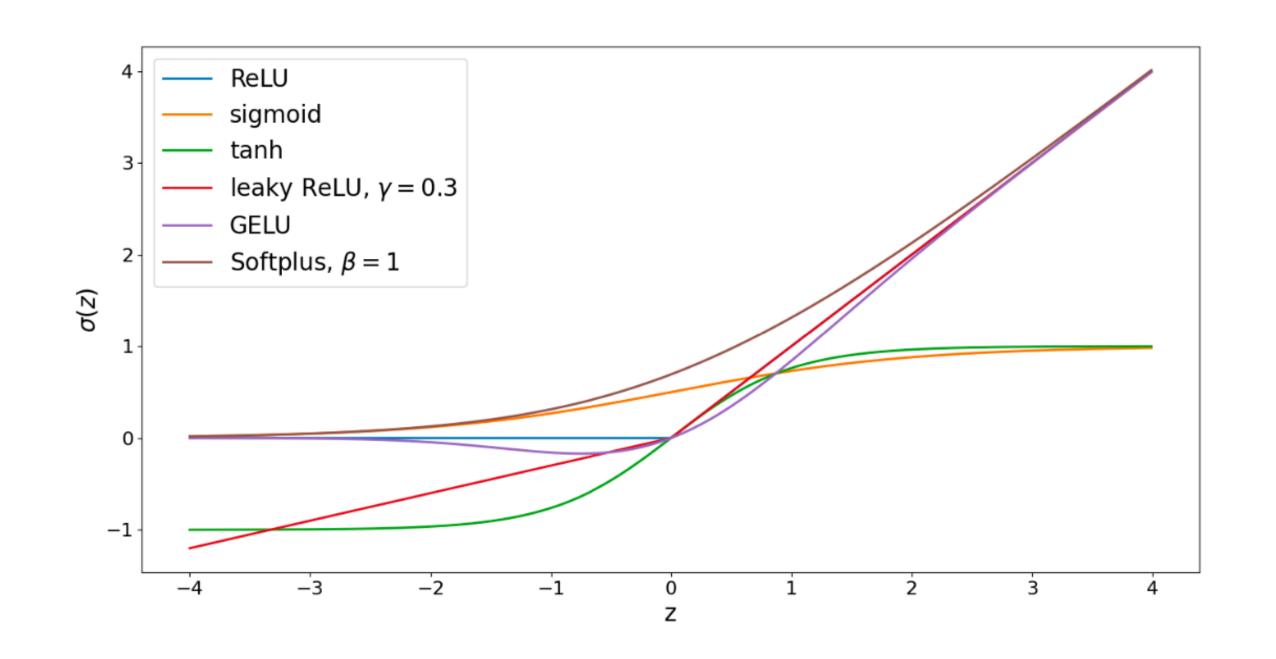
$$\sigma(z) = \frac{1}{1 + e^{-z}} \quad \text{(sigmoid)}$$

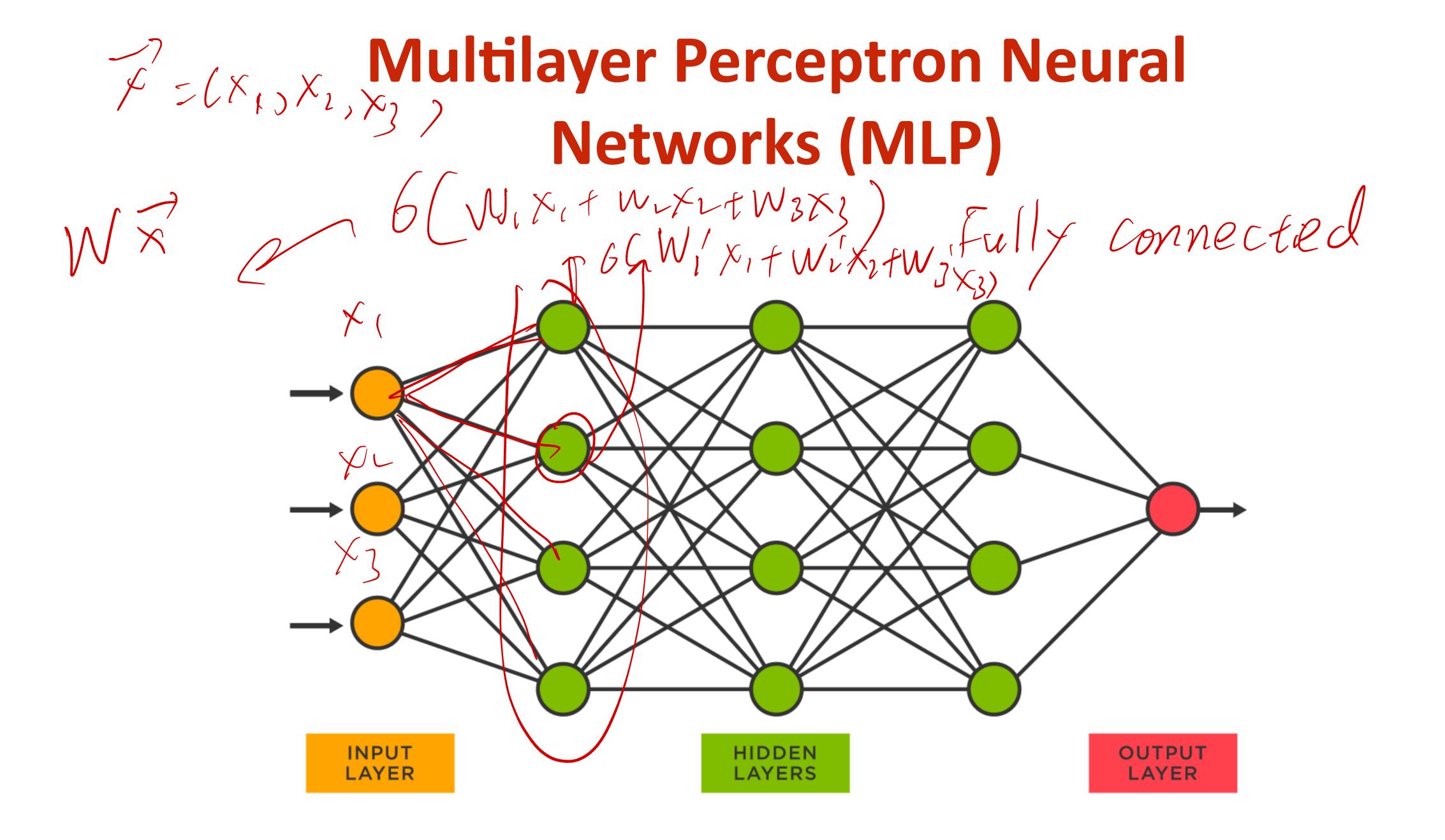
$$\sigma(z) = \frac{e^z - e^{-z}}{e^z + e^{-z}} \quad \text{(tanh)}$$

$$\sigma(z) = \max\{z, \gamma z\}, \gamma \in (0, 1) \quad \text{(leaky ReLU)}$$

$$\sigma(z) = \frac{z}{2} \left[1 + \text{erf}(\frac{z}{\sqrt{2}}) \right] \quad \text{(GELU)}$$

$$\sigma(z) = \frac{1}{\beta} \log(1 + \exp(\beta z)), \beta > 0 \quad \text{(Softplus)}$$





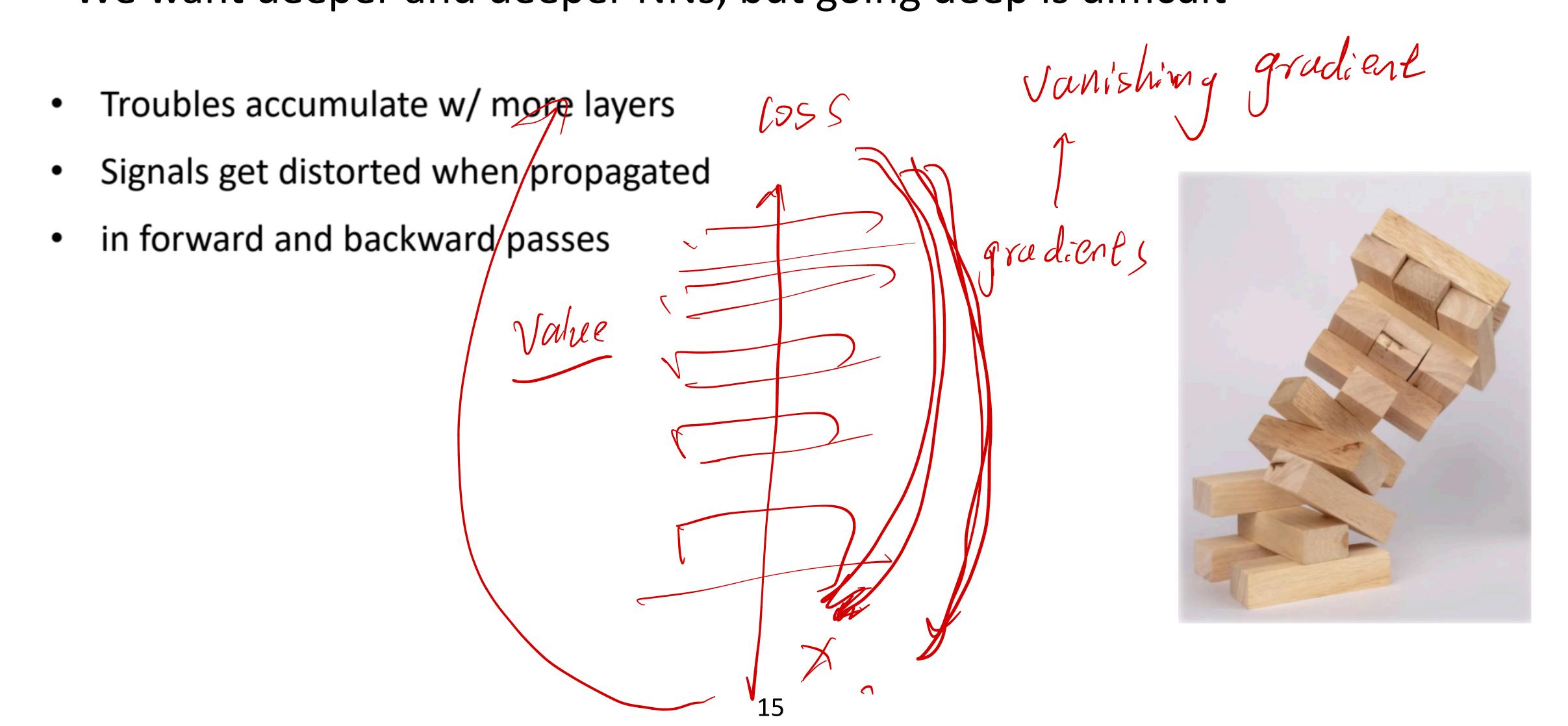
Residual Connection

We want deeper and deeper NNs, but going deep is difficult



Residual Connection

We want deeper and deeper NNs, but going deep is difficult



Residual Connection

We want deeper and deeper NNs, but going deep is difficult

- Troubles accumulate w/ more layers
- Signals get distorted when propagated
- in forward and backward passes

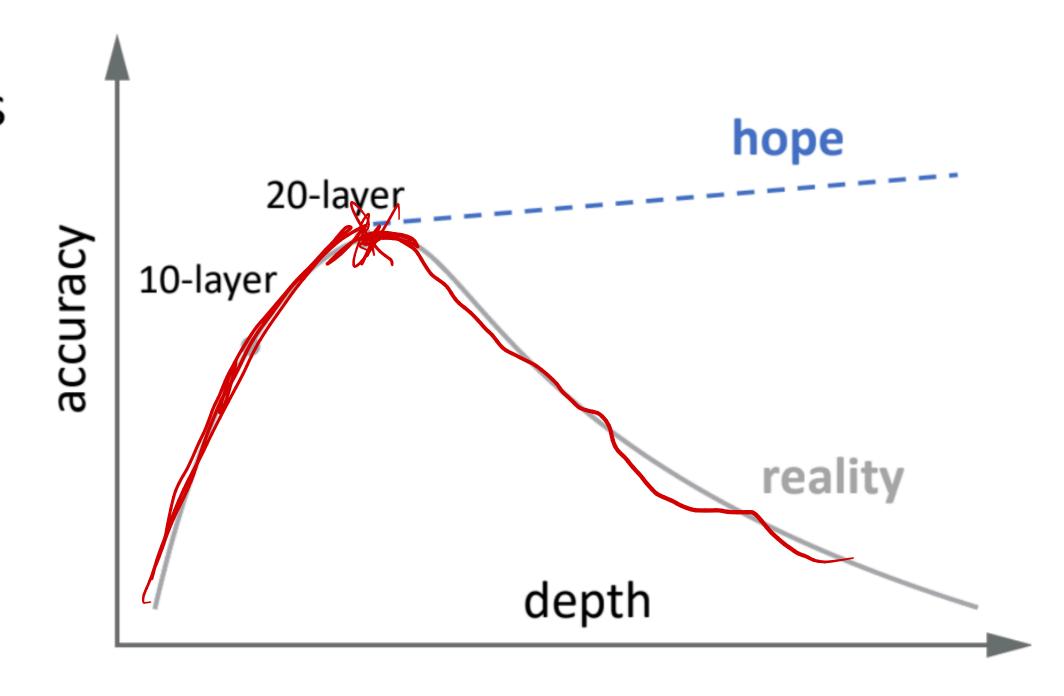
Commonly used techniques to train "Deep" NNs:

Weight initialization
Normalization modules
Deep residual learning

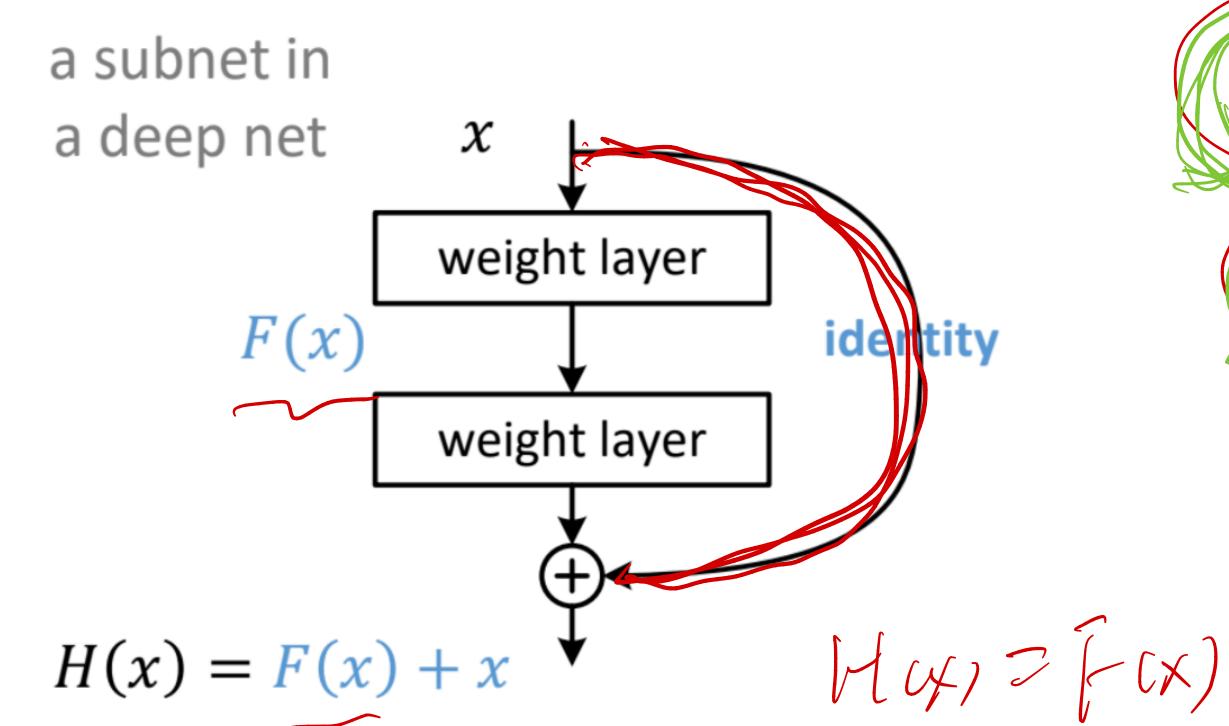


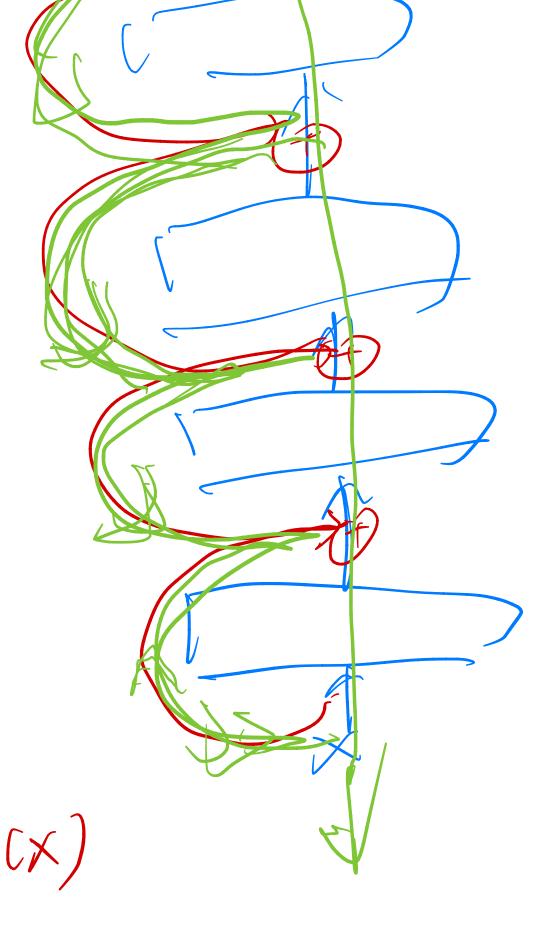
The Degradation Problem

- Good init + norm enable training deeper models
- Simply stacking more layers?
- Degrade after ~20 layers
- Not overfitting
- Difficult to train



Deep Residual Learning

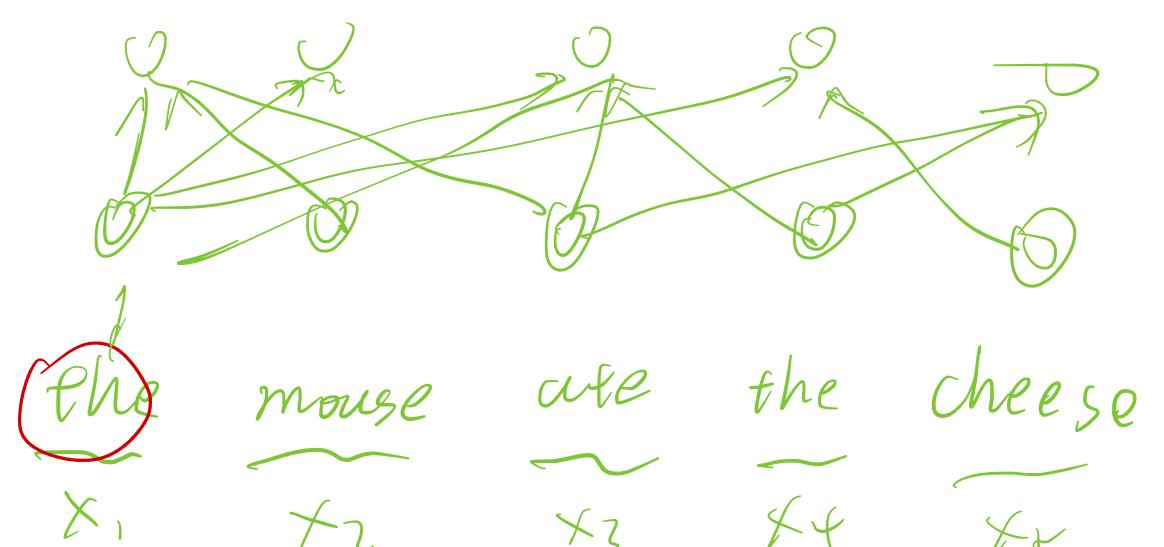




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DesMel

Max = Fax) (+X)

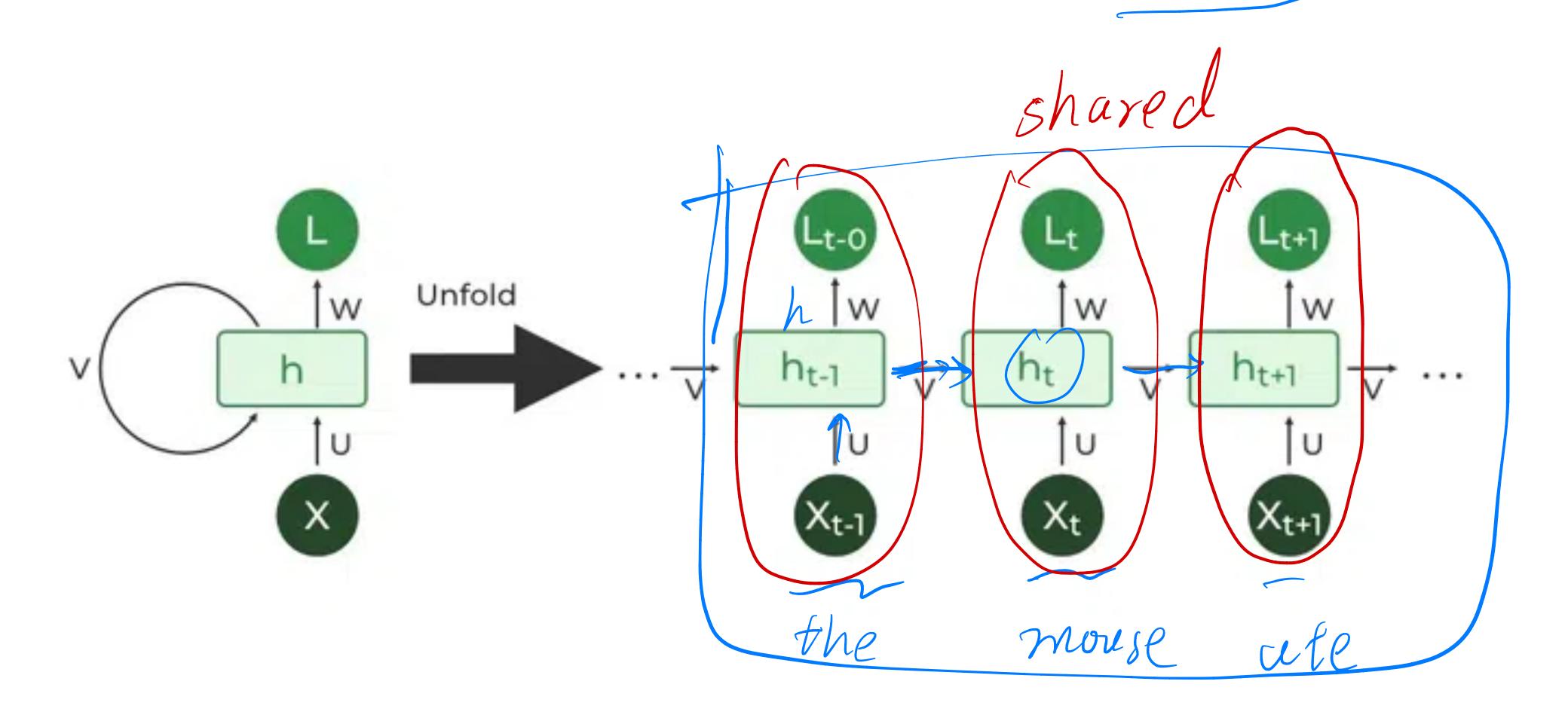


MLP network is hard to handle sequence data with varying length

word emé

parameter site grows when segven slonger embeddiny, VXE purameter

Recurrent Neural Networks (RNNs)



Recurrent Neural Networks

- Dates back to (Rumelhart et al., 1986)
- A family of neural networks for handling sequential data, which involves variable length inputs or outputs
- Especially, for natural language processing (NLP)

Computation Graph

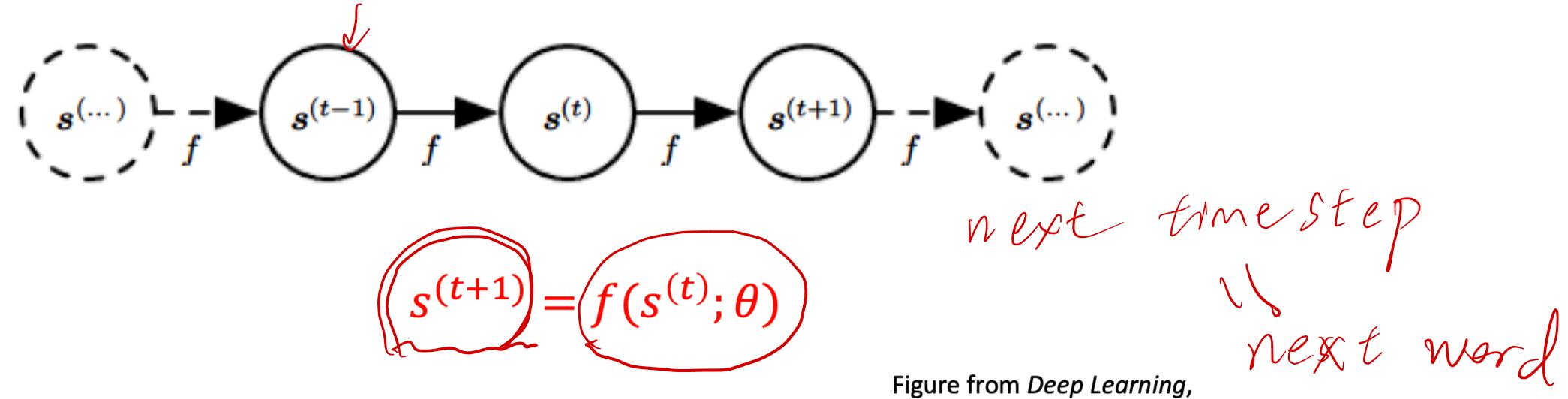
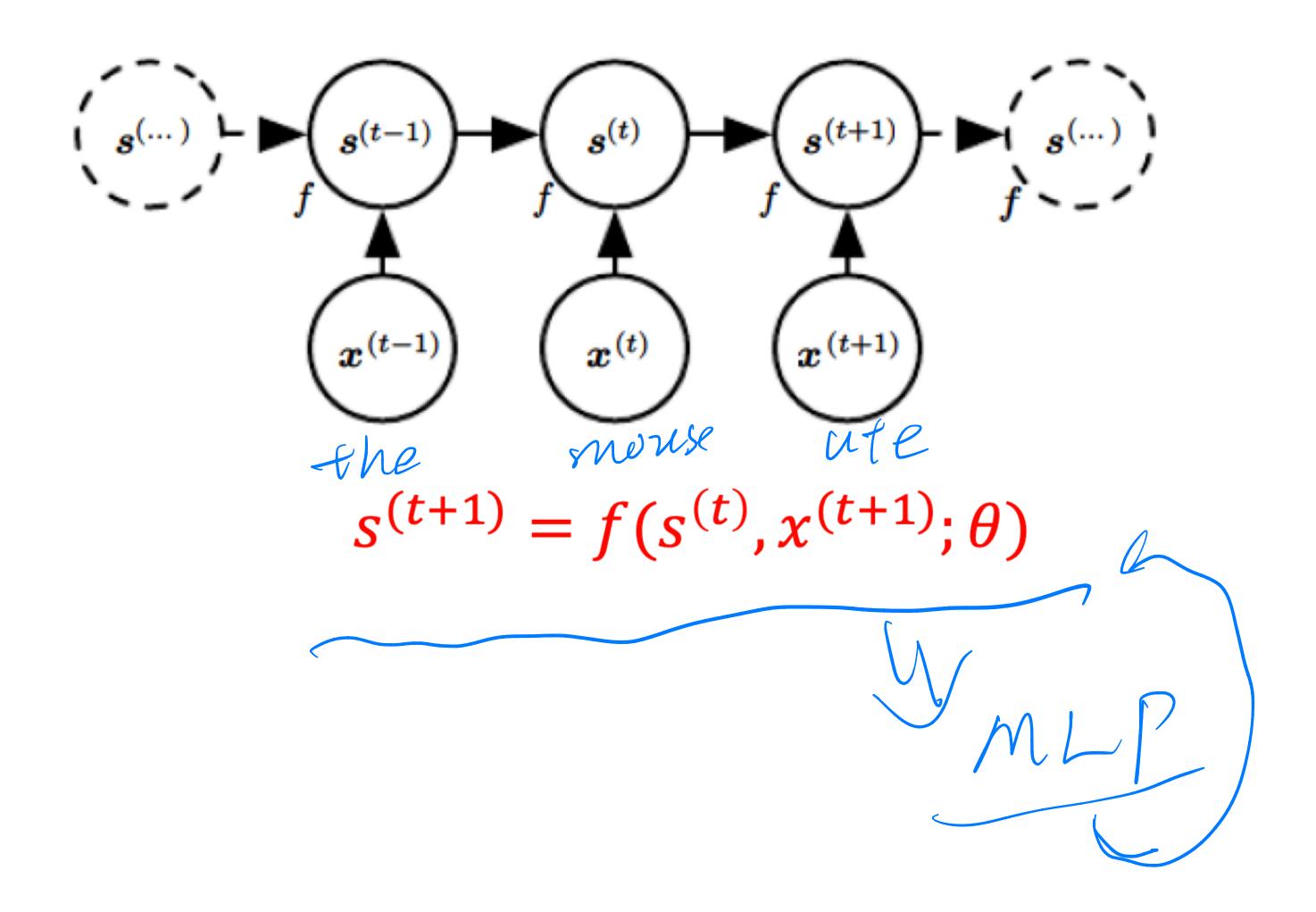
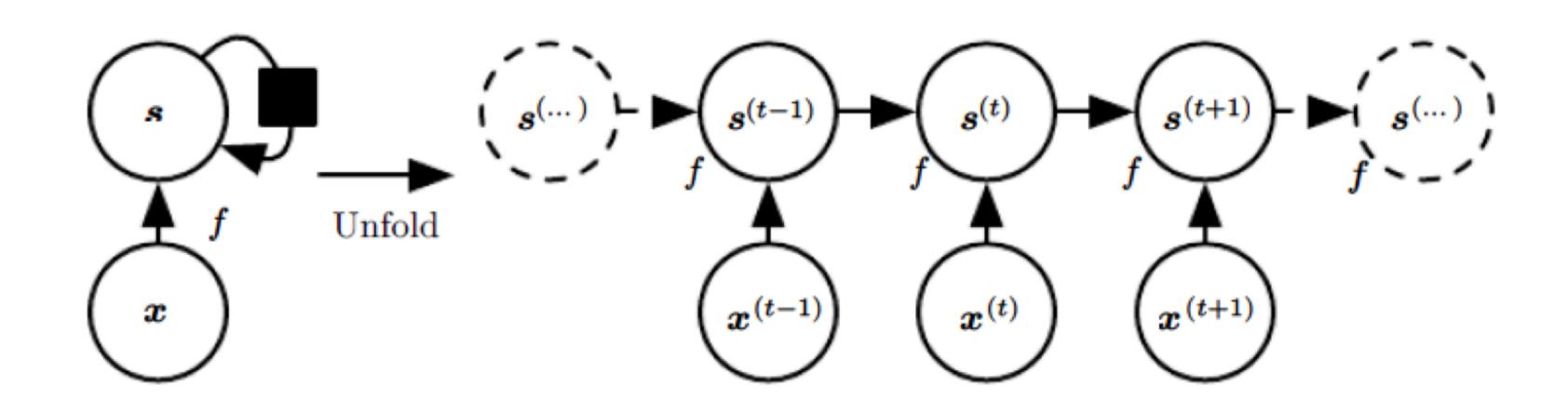


Figure from *Deep Learning*,
Goodfellow, Bengio and Courville

Computation Graph

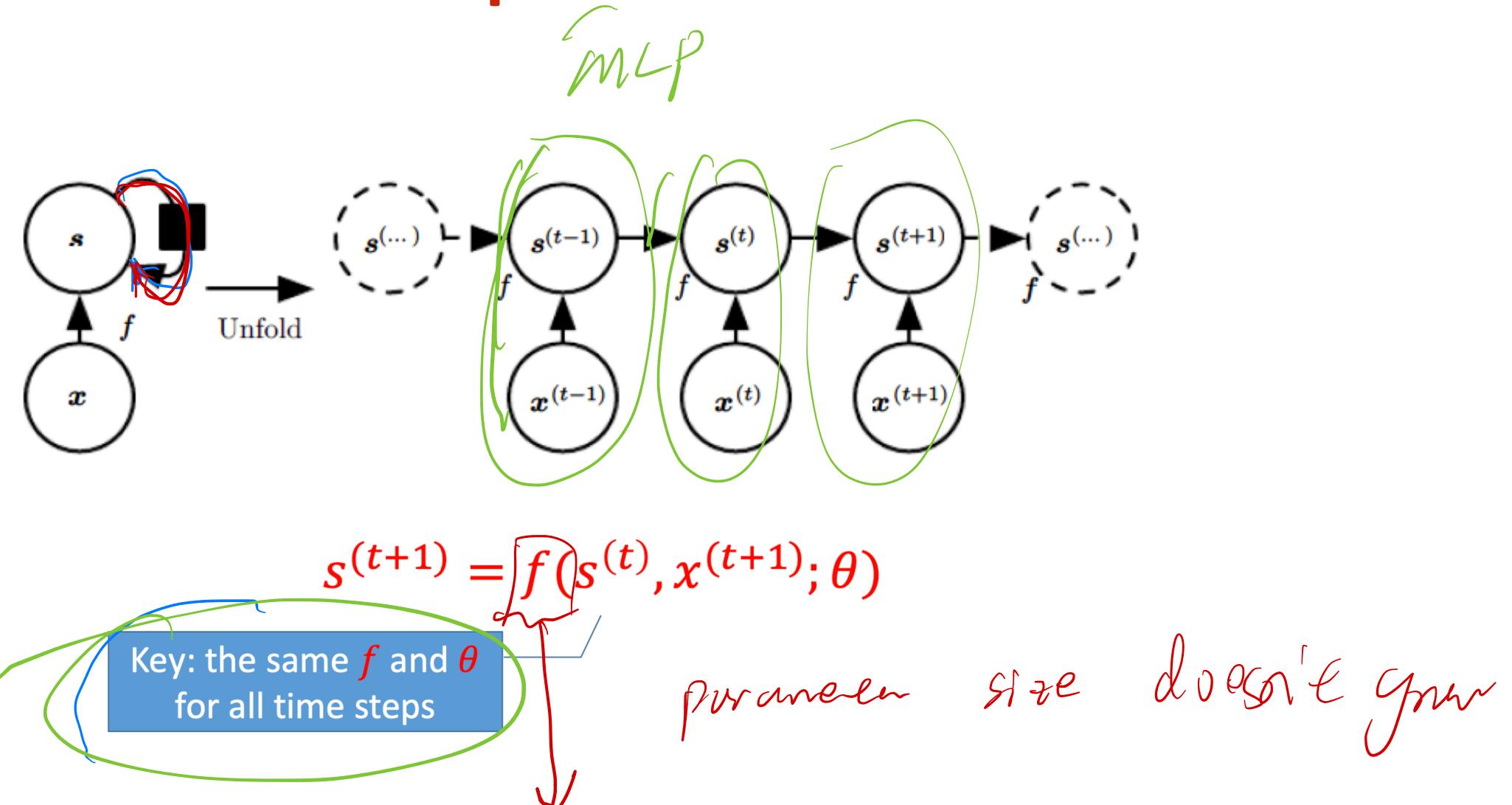


Compact view



$$s^{(t+1)} = f(s^{(t)}, x^{(t+1)}; \theta)$$

Compact view



veights

Recurrent Neural Networks

• Use the same computational function and parameters across different time steps of the sequence

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 Each time step: takes the input entry and the previous hidden state to compute the output entry

 Use the same computational function and parameters across different time steps of the sequence

 Each time step: takes the input entry and the previous hidden state to compute the output entry

• Loss: typically computed every time step

| Context | The cheese | T

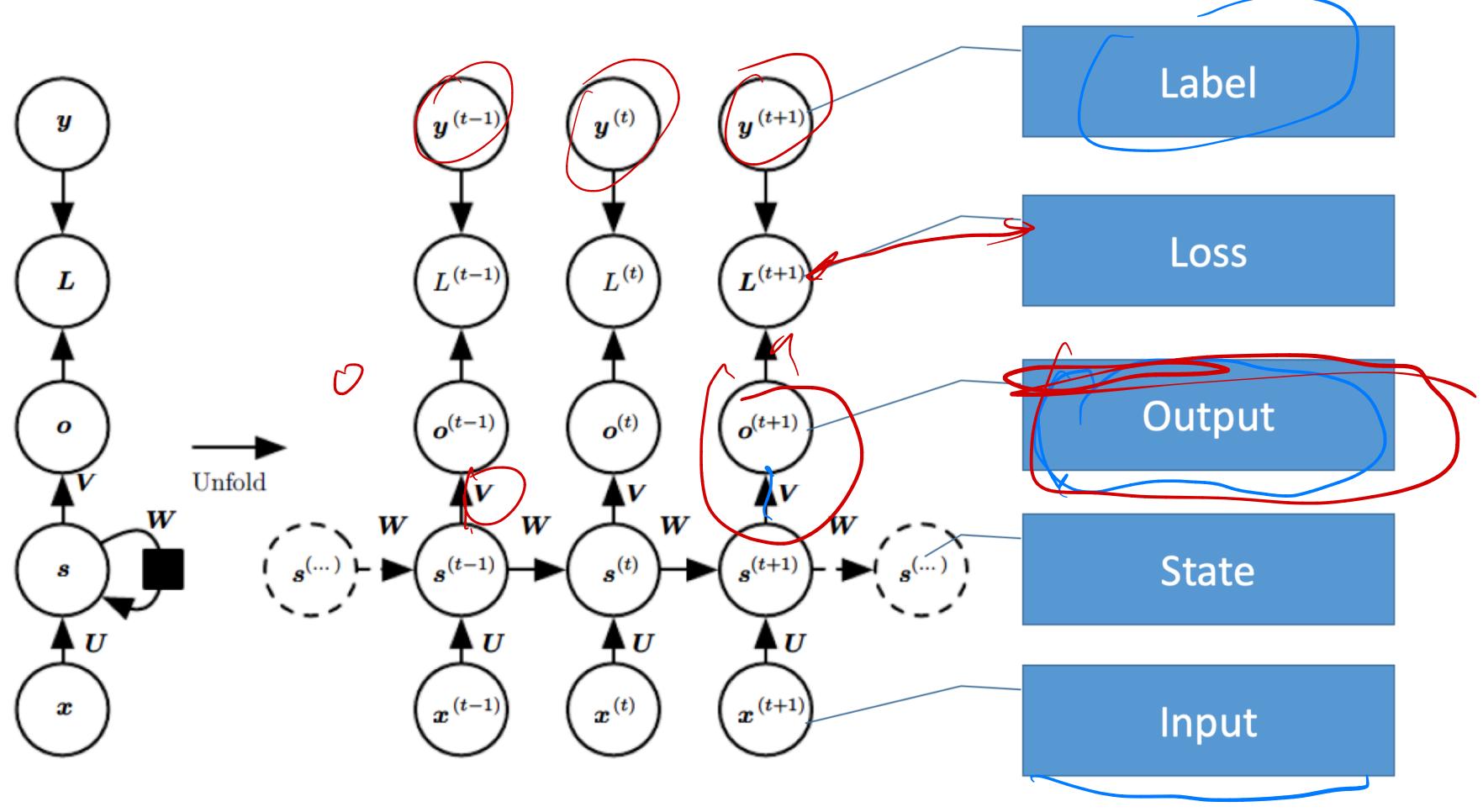


Figure from *Deep Learning*, by Goodfellow, Bengio and Courville

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5° dim i v Pc any word softmax([V doce Size dice site x 1-24

dict size PNN

truns formers

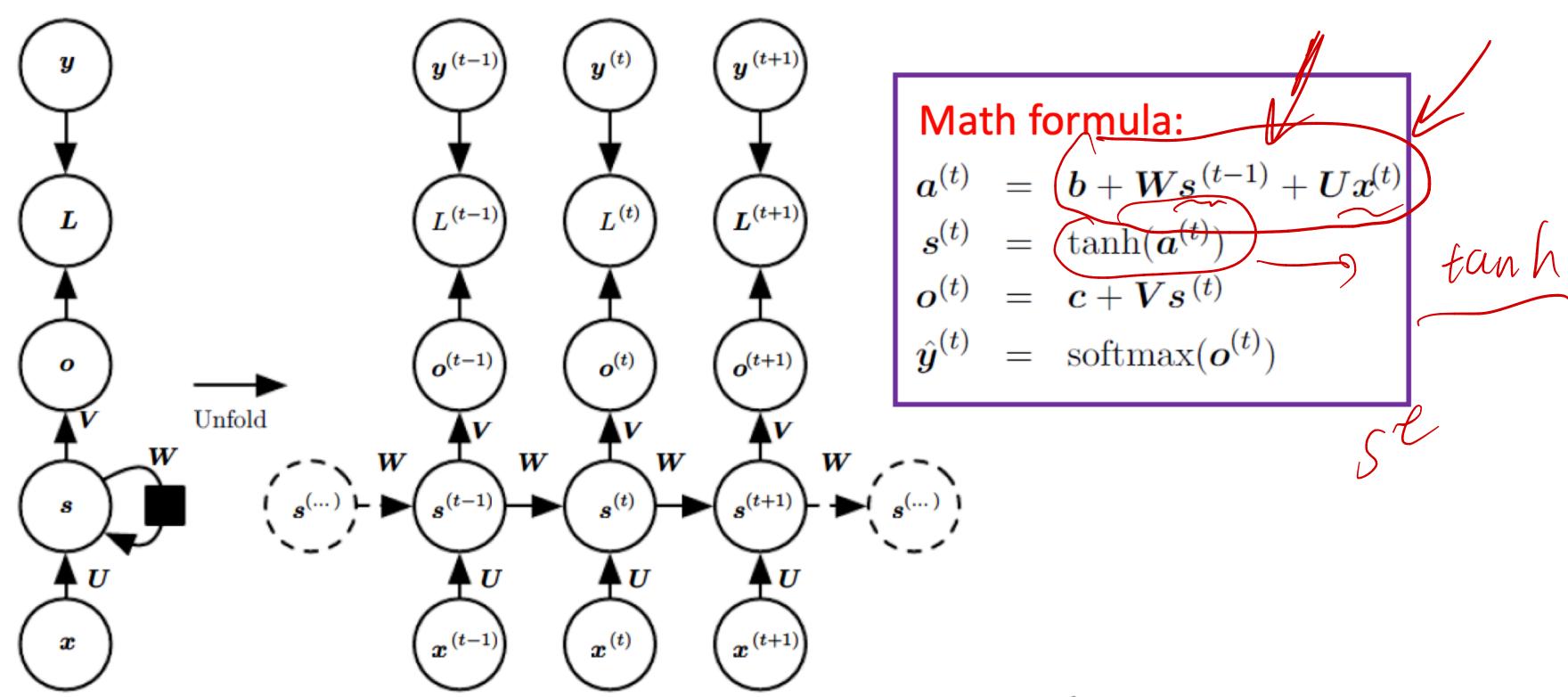


Figure from *Deep Learning*, Goodfellow, Bengio and Courville

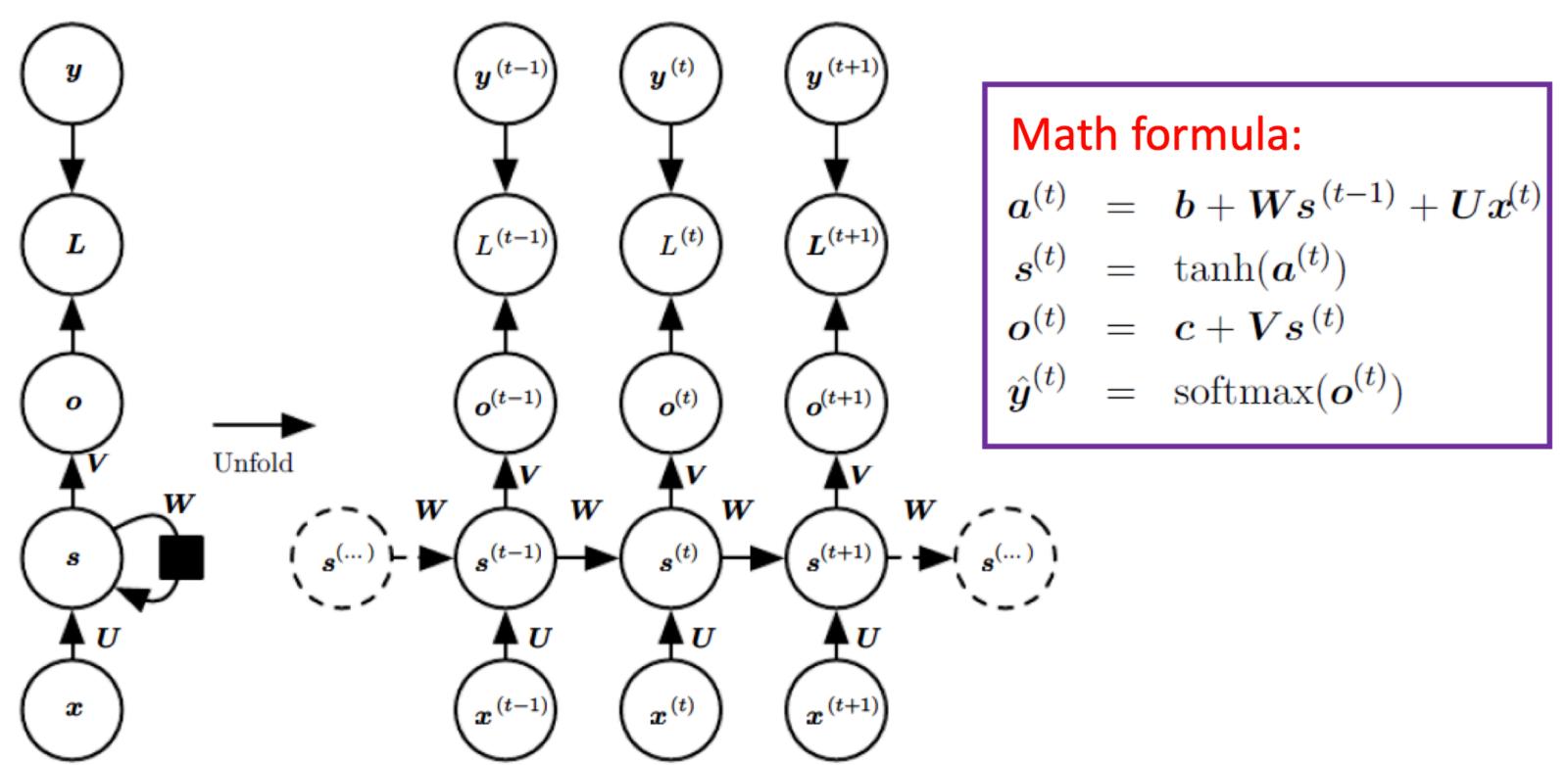


Figure from *Deep Learning*, Goodfellow, Bengio and Courville

There are many variants of RNNs since the functional form to compute $s^{(t)}$ can vary, e.g., LSTM

mouse are the not shared the mouse are the deex

Example of Neural Machine Translation

Example of Neural Machine Translation

Encoding of the source sentence.

Provides initial hidden state for Decoder RNN.

Encoder RNN

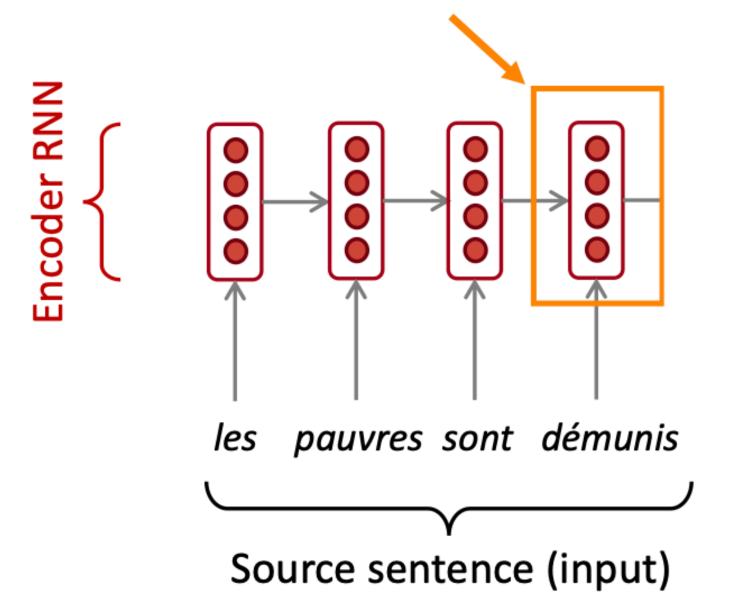
Source sentence (input)

pauvres sont démunis

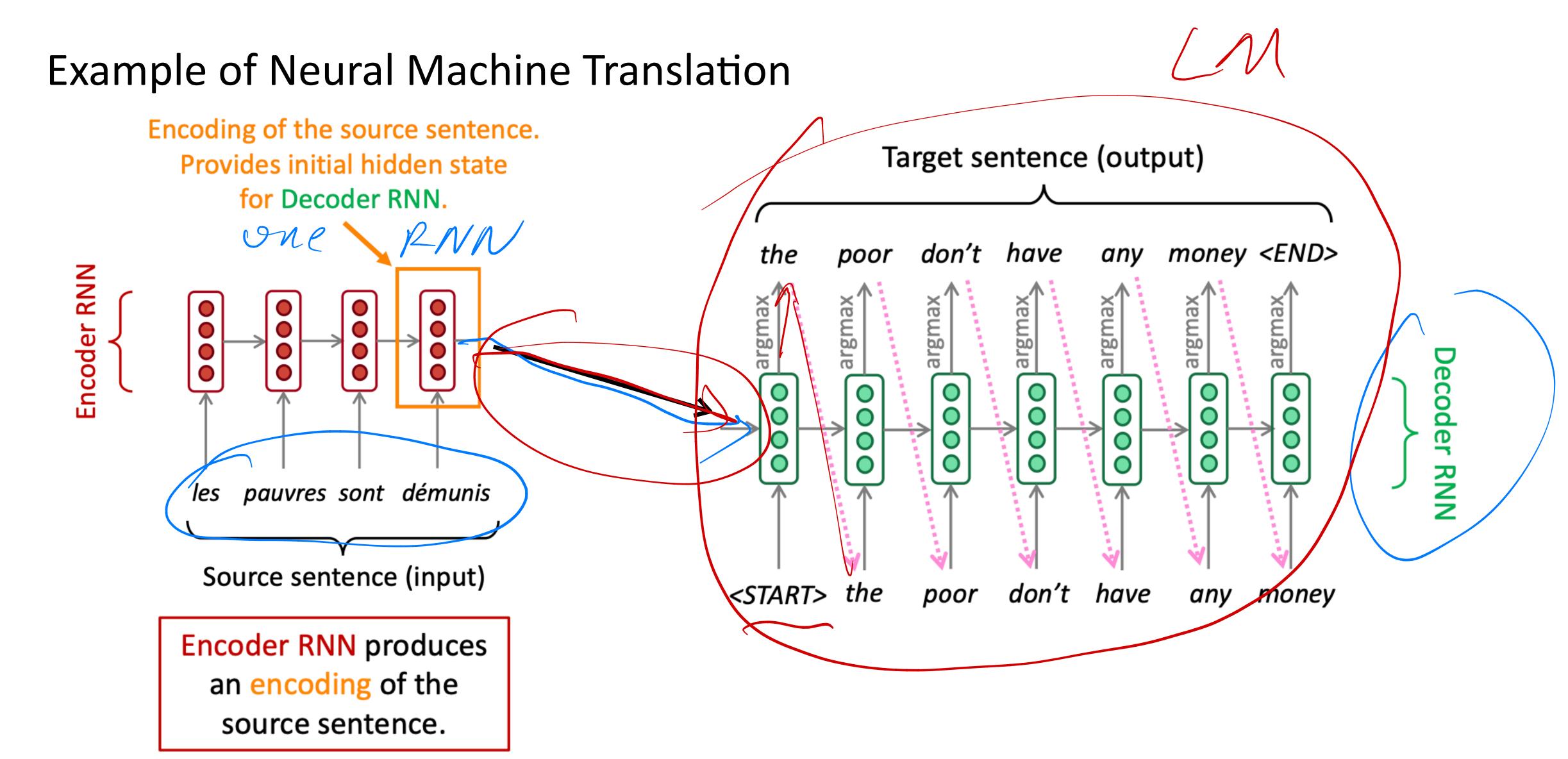
Example of Neural Machine Translation

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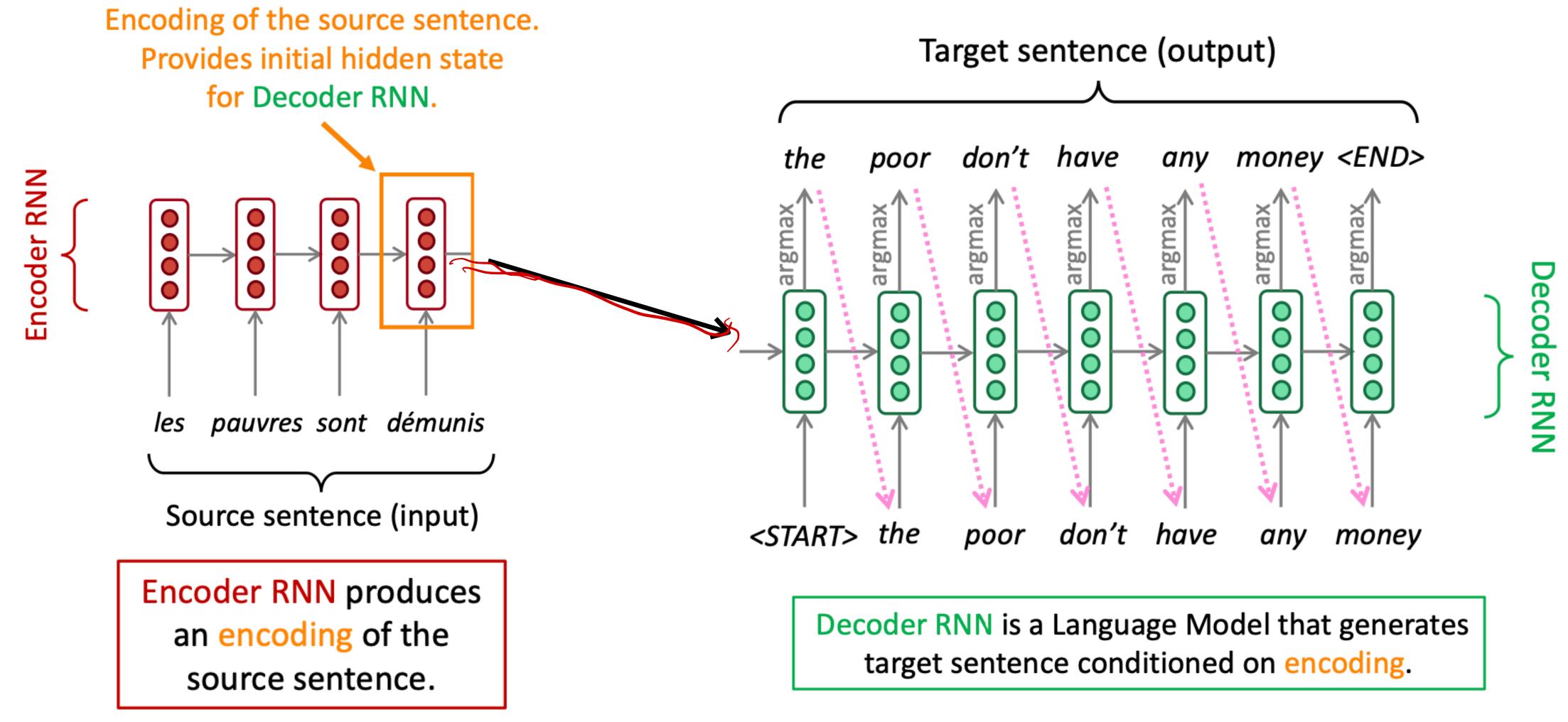
Provides initial hidden state
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Encoder RNN produces an encoding of the source sentence.



Example of Neural Machine Translation

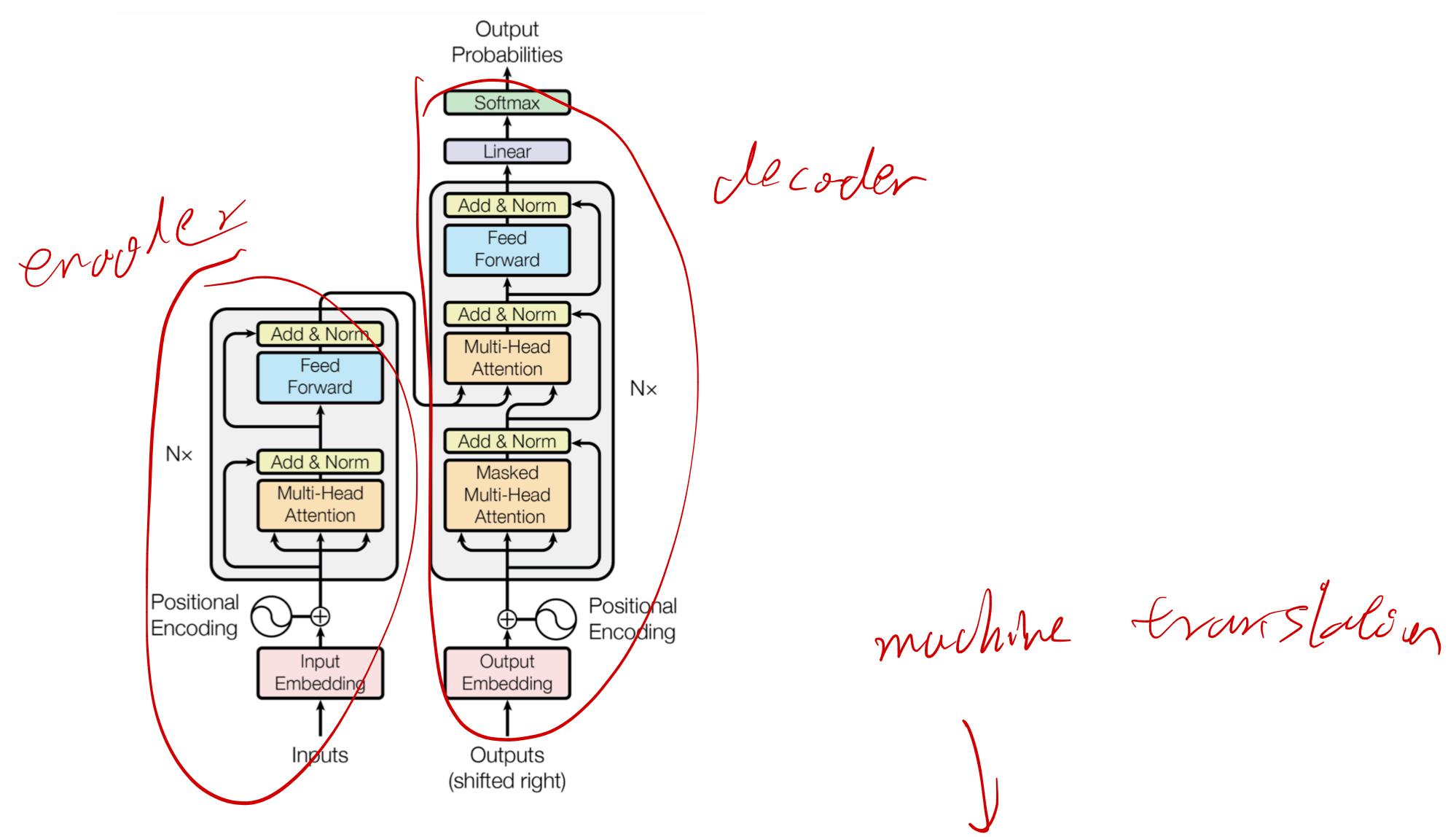


sume mode

RNN Language Model

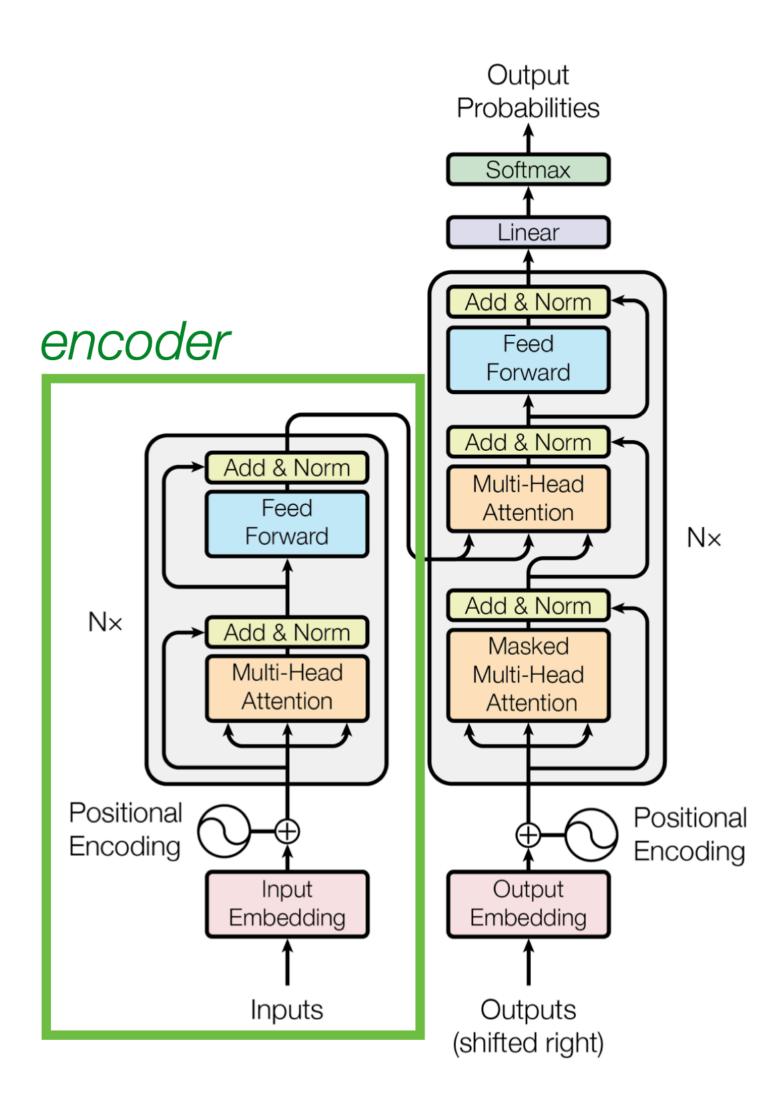
RNN Language Model purulle computation Se quento a Target sentence (output) money <END> the have don't any poor gmax Decoder RNN don't <START> the poor have any money

Transformer

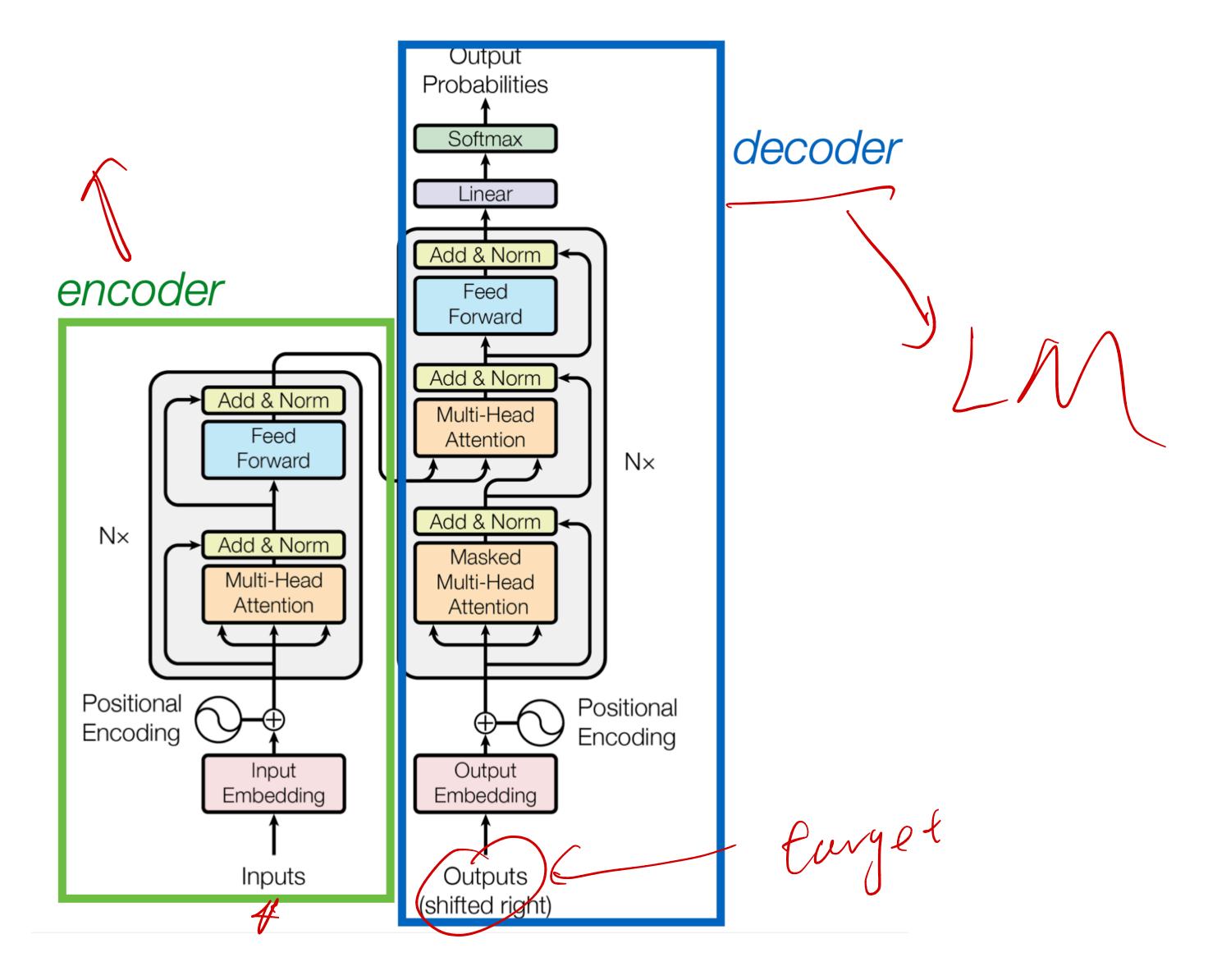


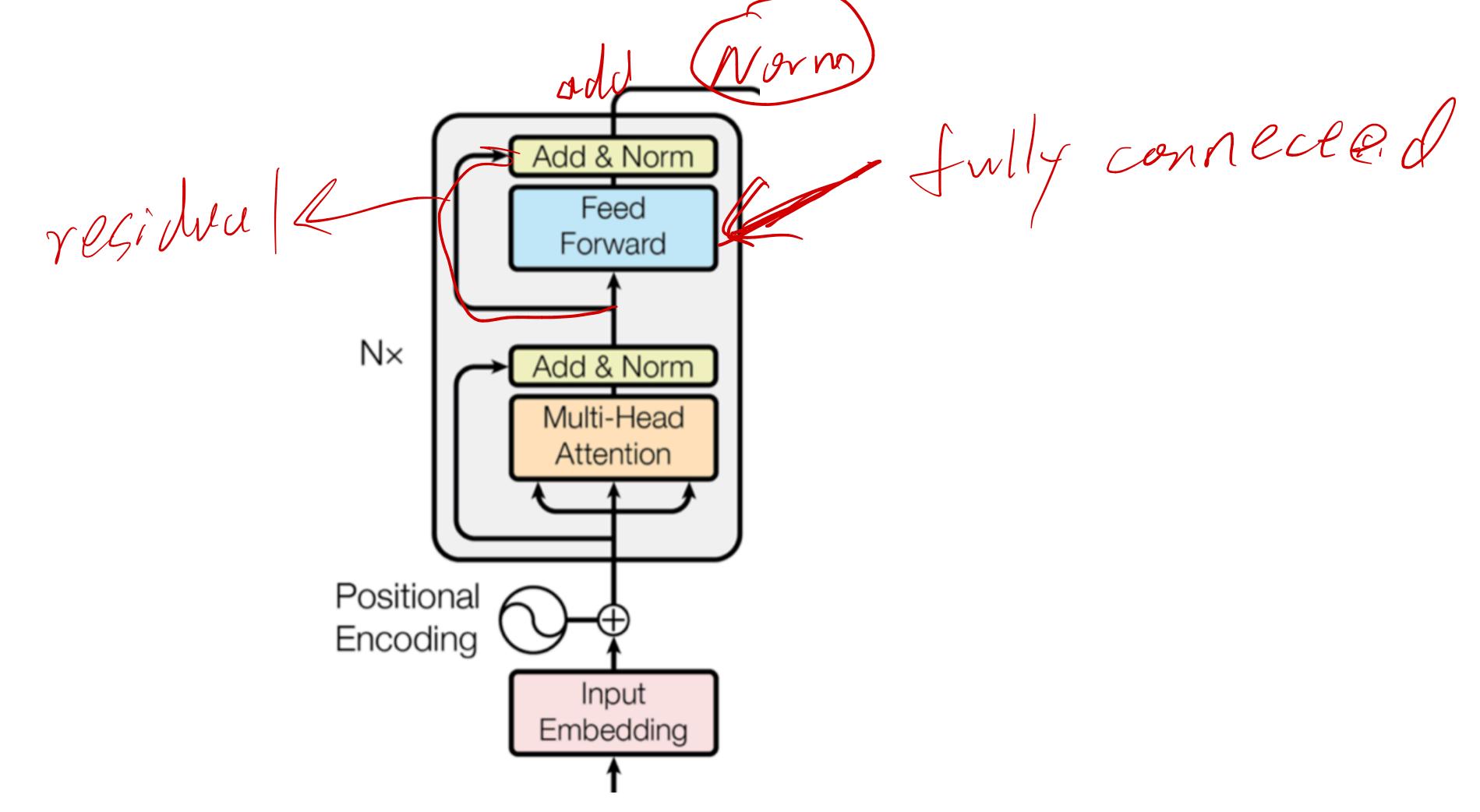
Vaswani et al. Attention is All You Need. NeurIPS 2017.

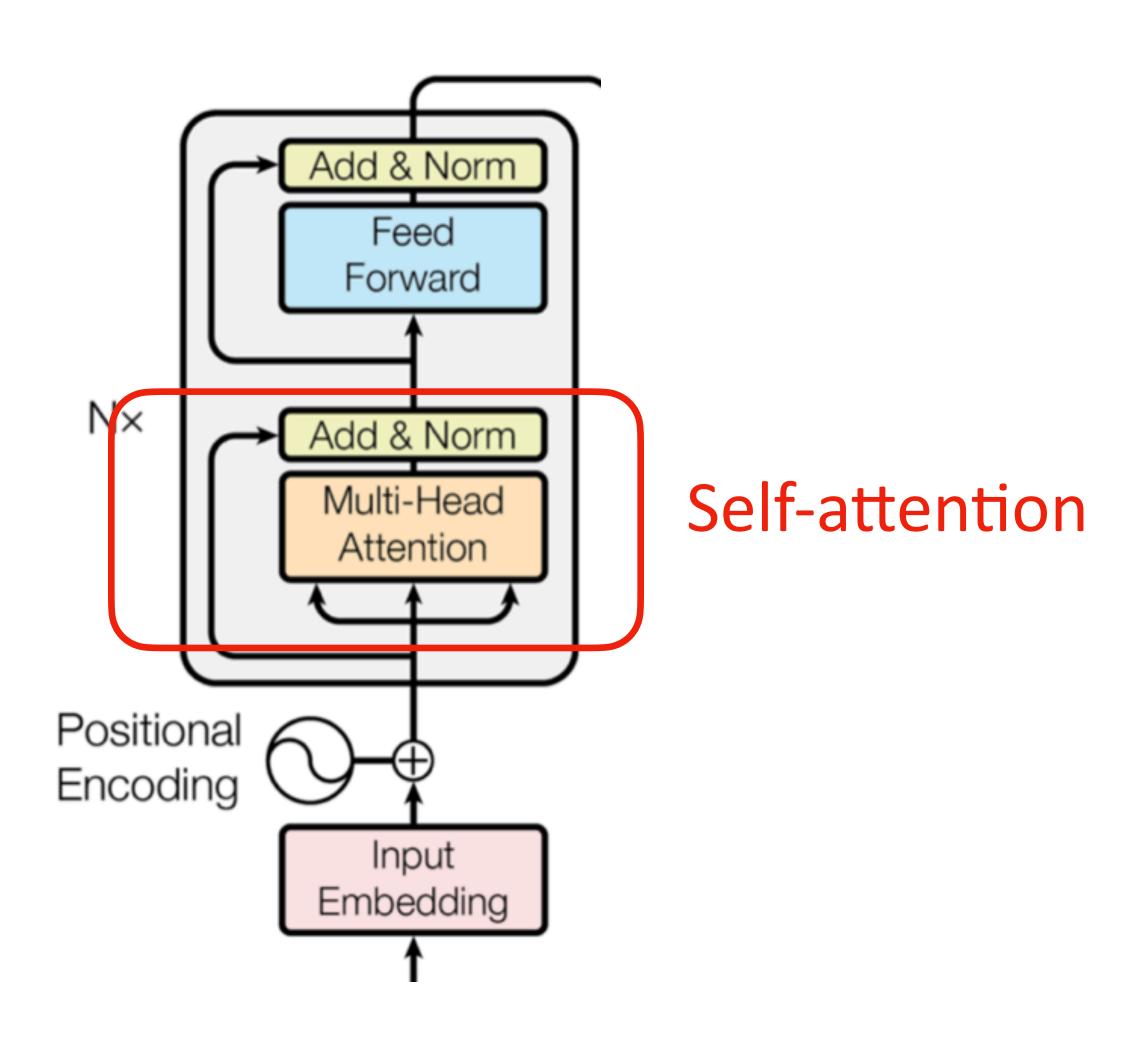
Encoder

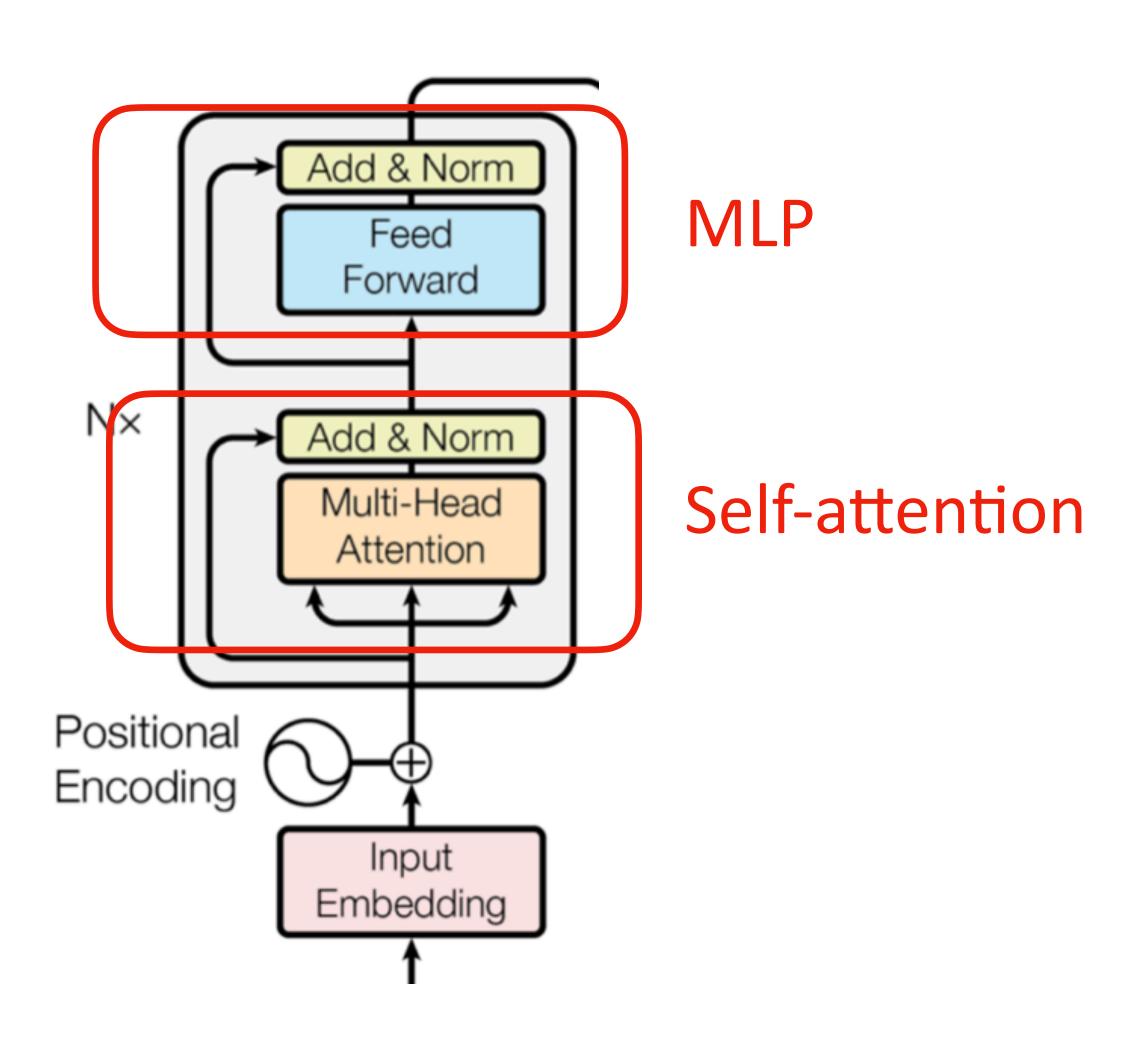


Decoder

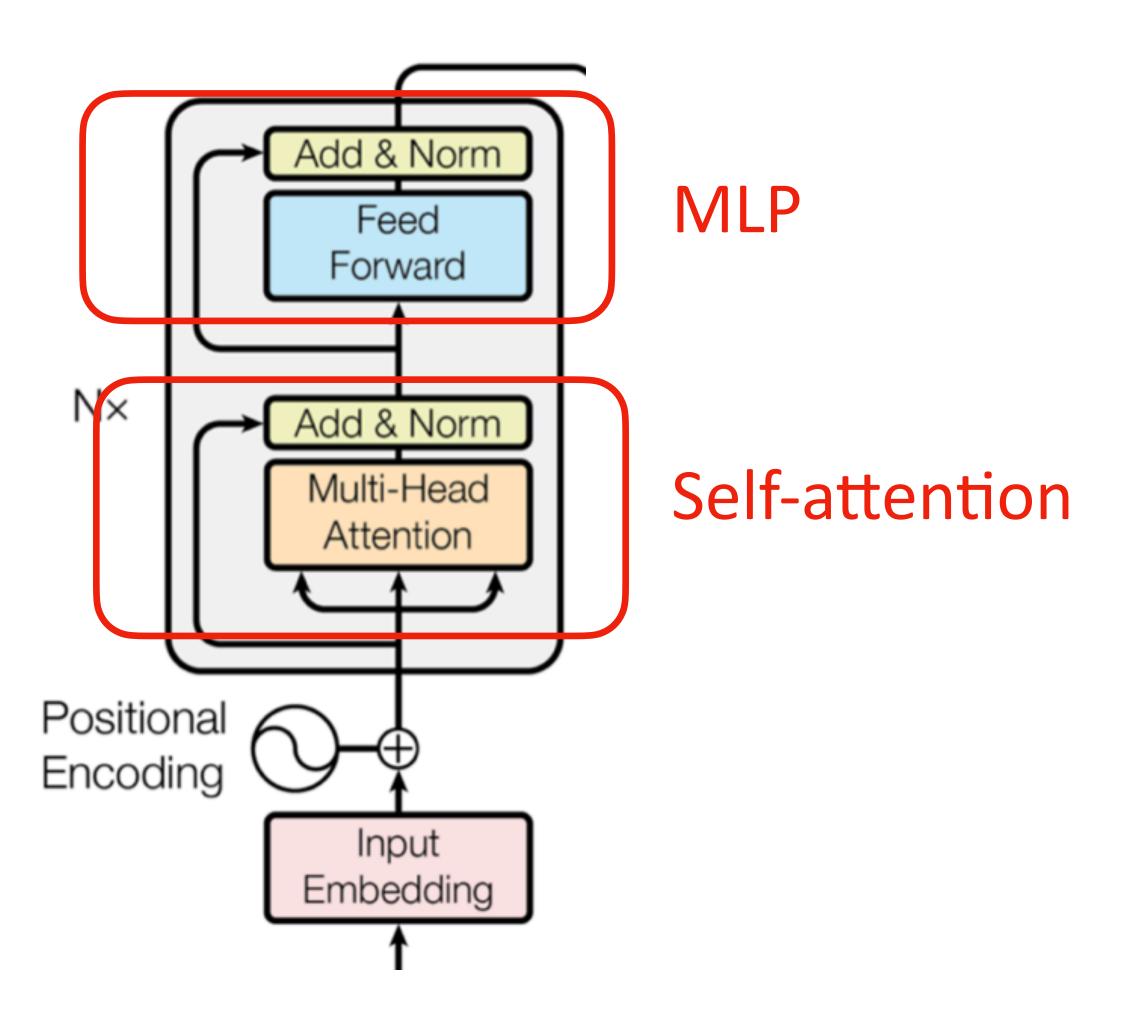




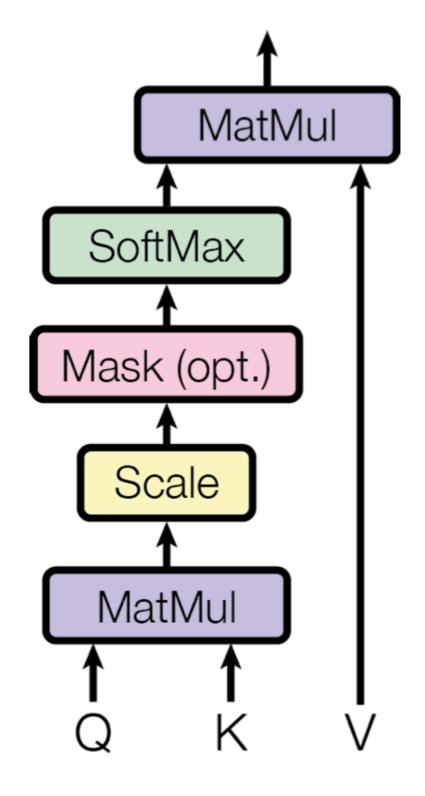




Residual connection



Scaled Dot-Product Attention



Q: Query

K: key

attention atlend attentin weight (x) (y) = affection weight dot product

(x) (y) = query (olass) - key (cs) -> Weight

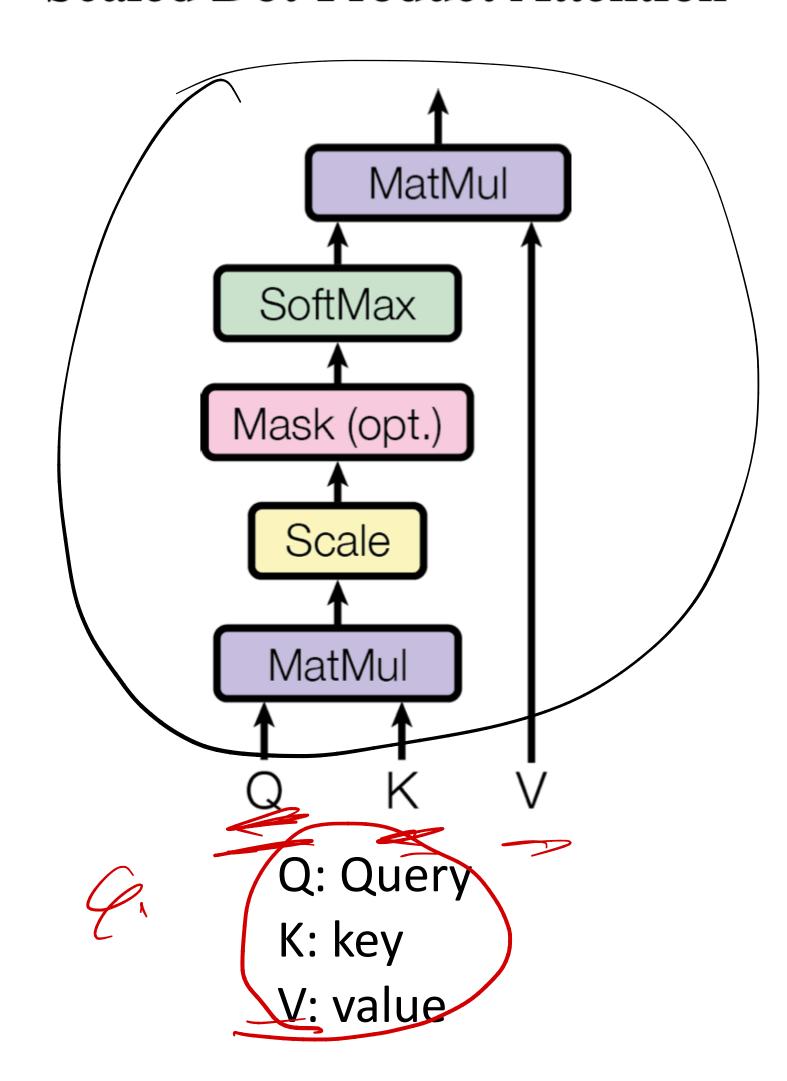
(xn) (yn) = Xij; Hor meh attend avery Revery Key Value value We are from as departed and we are totag class

weight (class, cs) neight [u, 1] veigh (class, depune) probabily dase" rejne (duss. ne) attend "cs)) = ottentim veight Sv-flmax C

attn weight too each und Wi infulence 09 x value 1

 $Q \in R^{n \times d} \quad K \in R^{m \times d} \quad V \in R^{m \times d}$

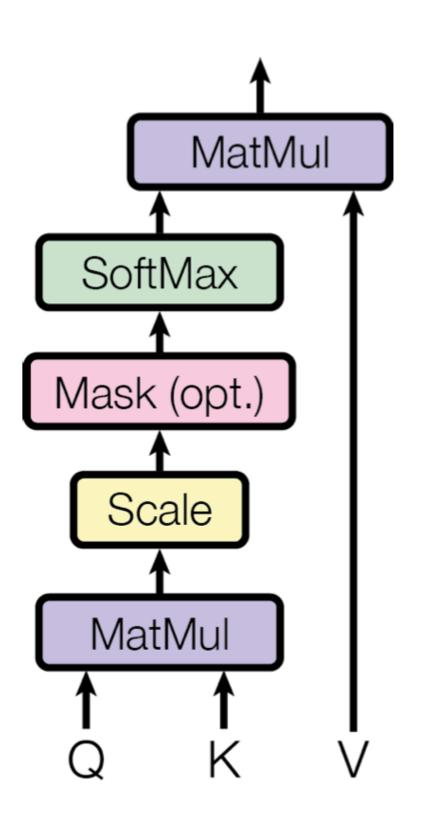
Scaled Dot-Product Attention



 $Q \in R^{n \times d} \quad K \in R^{m \times d} \quad V \in R^{m \times d}$

Scaled Dot-Product Attention

We have n queries, m (key, value) pairs



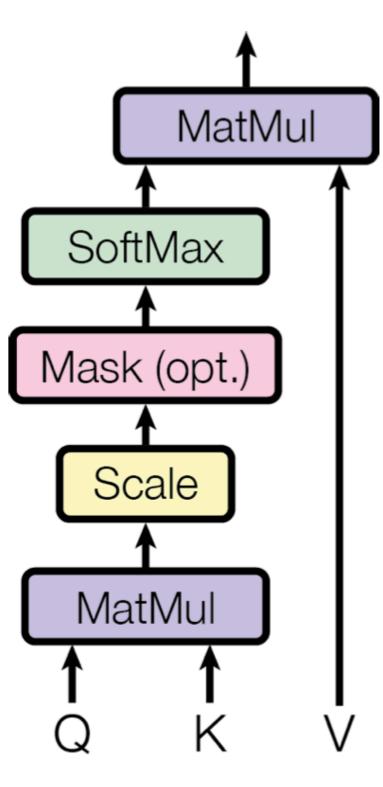
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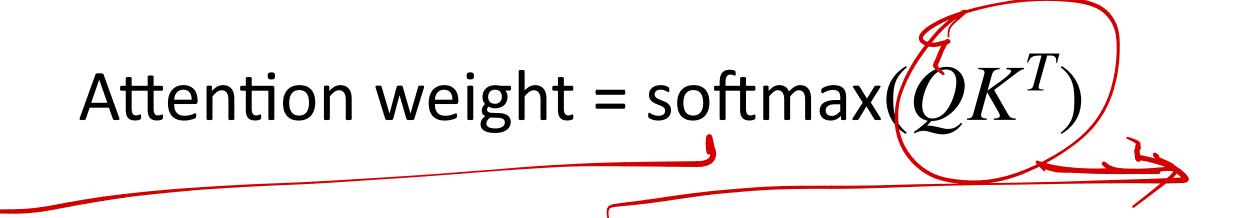
Scaled Dot-Product Attention

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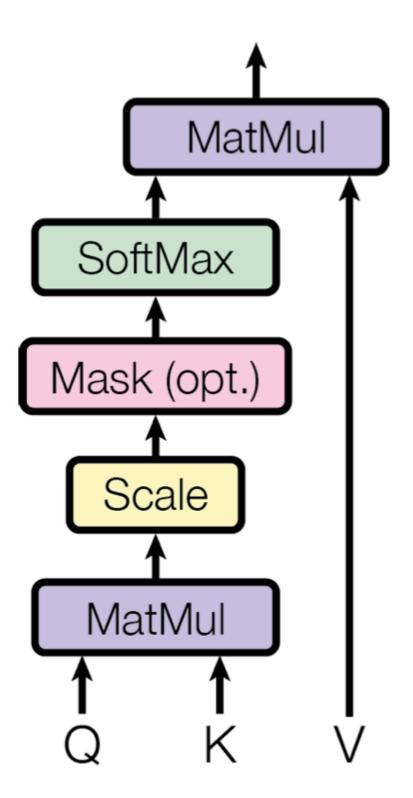
K: key



 $Q \in R^{n \times d} \quad K \in R^{m \times d} \quad V \in R^{m \times d}$

Scaled Dot-Product Attention

We have n queries, m (key, value) pairs



Q: Query

K: key

V: value

Attention weight = softmax(QK^T)

Dot-products grow large in magnitude

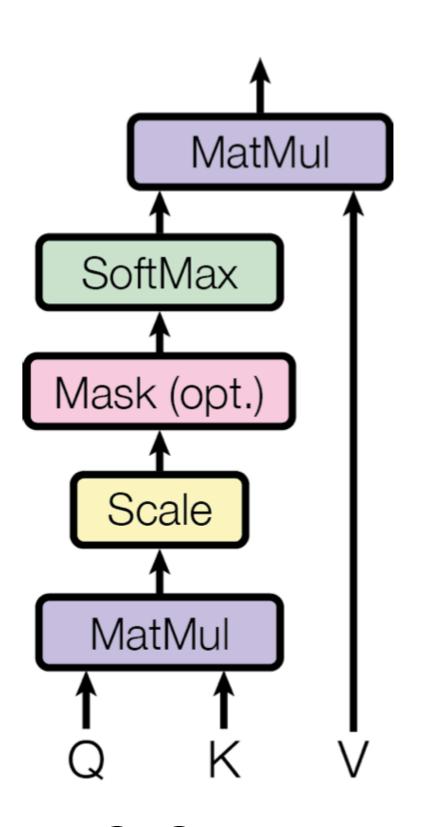
$$Q \in R^{n \times d} \quad K \in R^{m \times d} \quad V \in R^{m \times d}$$

$$K \subset \mathbb{R}^{m \times d}$$

$$V \in \mathbb{R}^{m \times a}$$

Scaled Dot-Product Attention

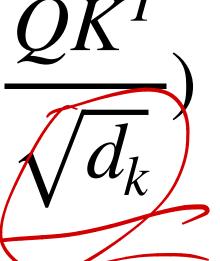
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Dot-products grow large in magnitude

Scaled Attention weight = softmax(-



Q: Query

K: key

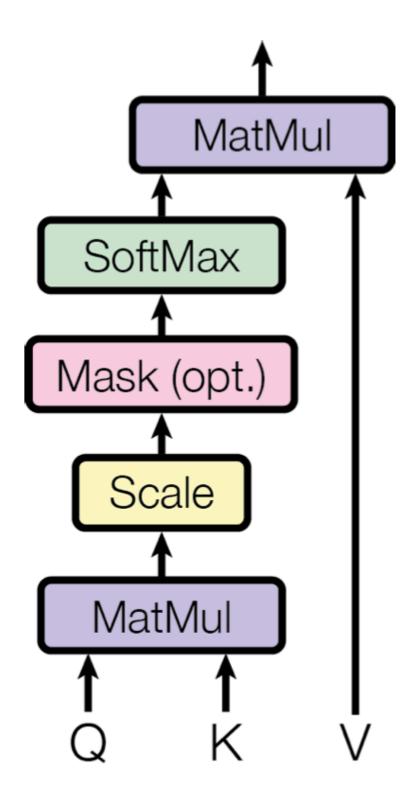
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$$K \subset \mathbb{R}^{m \times d}$$

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Scaled Dot-Product Attention

We have n queries, m (key, value) pairs



Attention weight = softmax(QK^T)

Dot-products grow large in magnitude

Scaled Attention weight = softmax($\frac{QK^T}{\sqrt{d_1}}$)

Q: Query

K: key

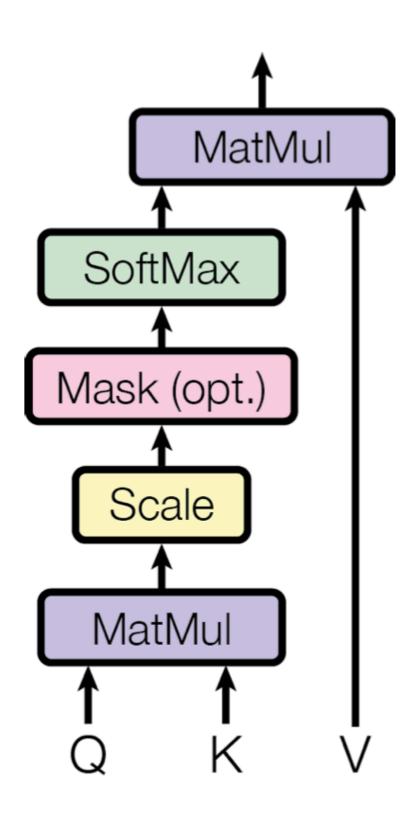
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Dot-products grow large in magnitude

Scaled Attention weight = softmax($\frac{QK^{T}}{\sqrt{d_{1}}}$)

Attention weight represents the strength to "attend" values V

Q: Query

K: key

What is Attention

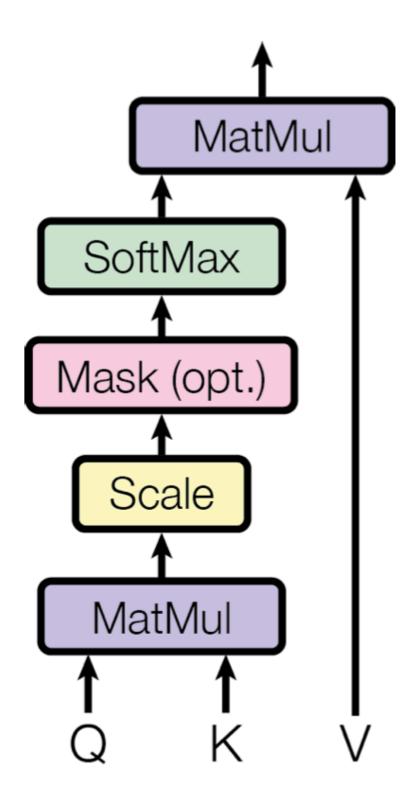
 $Q \in R^{n \times d} \quad K \in R^{m \times d} \quad V \in R^{m \times d}$

$$K \in \mathbb{R}^{m \times d}$$

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Scaled Dot-Product Attention

We have n queries, m (key, value) pairs



Q: Query

K: key

V: value

Attention weight = softmax(
$$QK^T$$
)

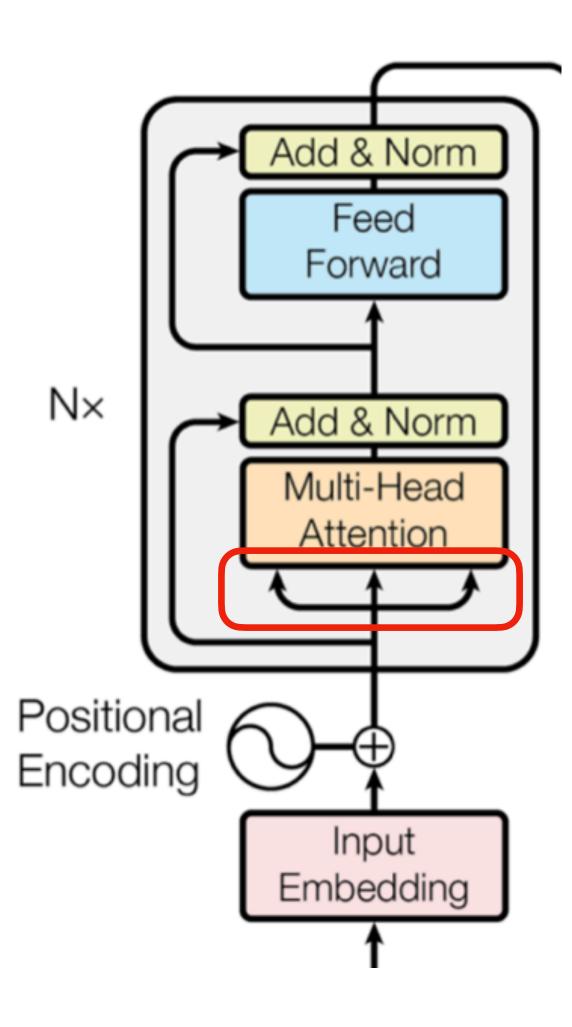
Dot-products grow large in magnitude

Scaled Attention weight = softmax(
$$\frac{QK^T}{\sqrt{d_k}}$$
) Shape is mxn

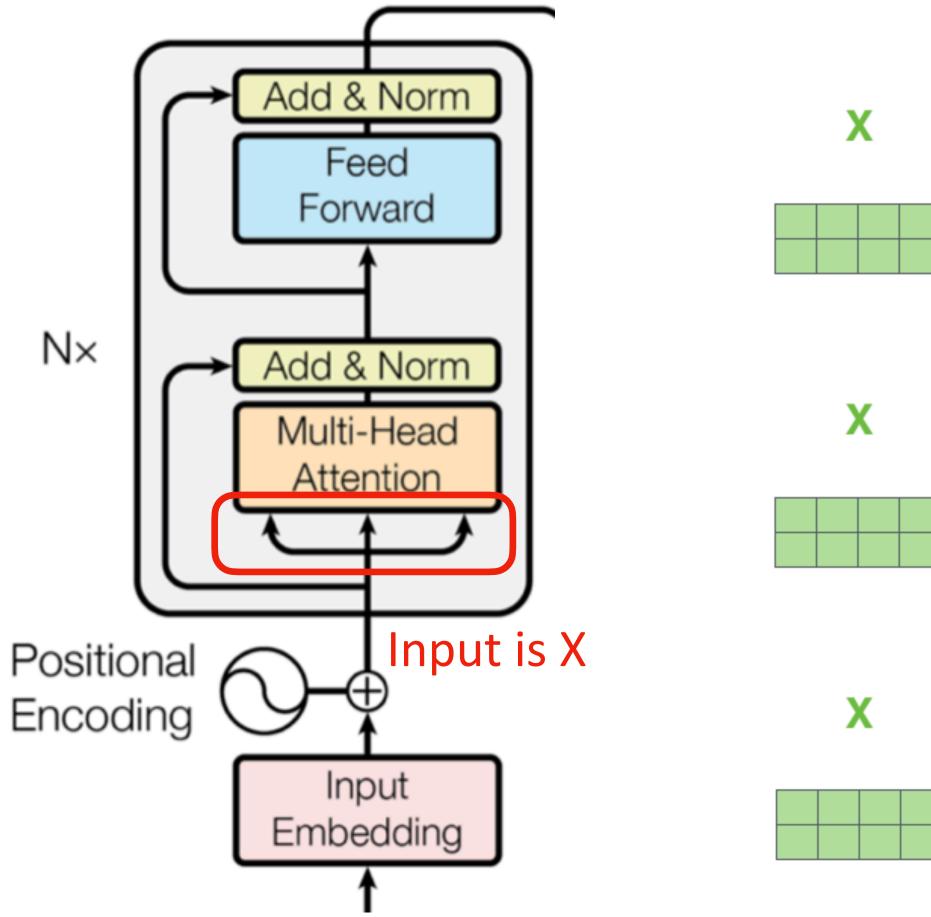
Attention weight represents the strength to "attend" values V

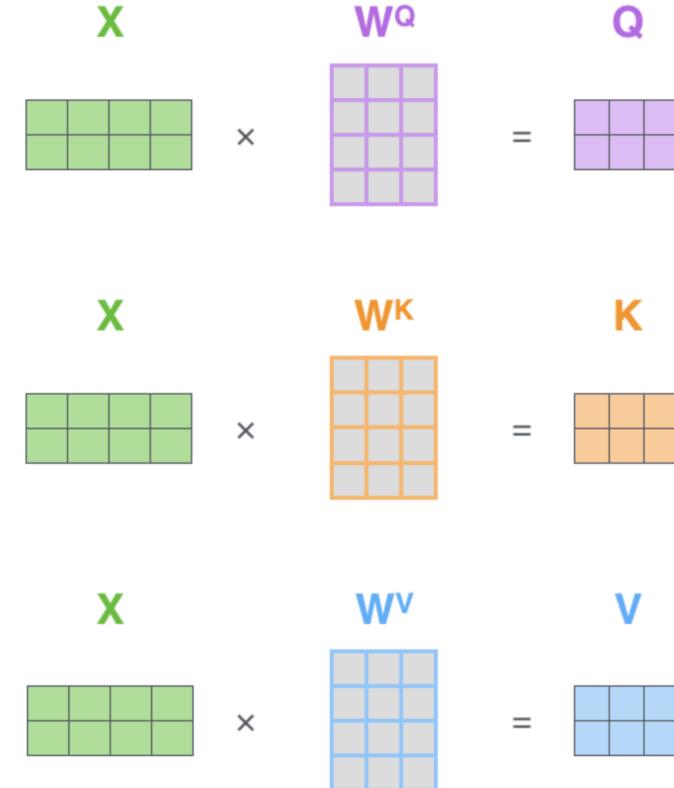
$$\underbrace{ \left(\text{Attention}(Q, K, V) \neq \text{softmax}(\frac{QK^T}{\sqrt{d_k}}) V \right) }$$

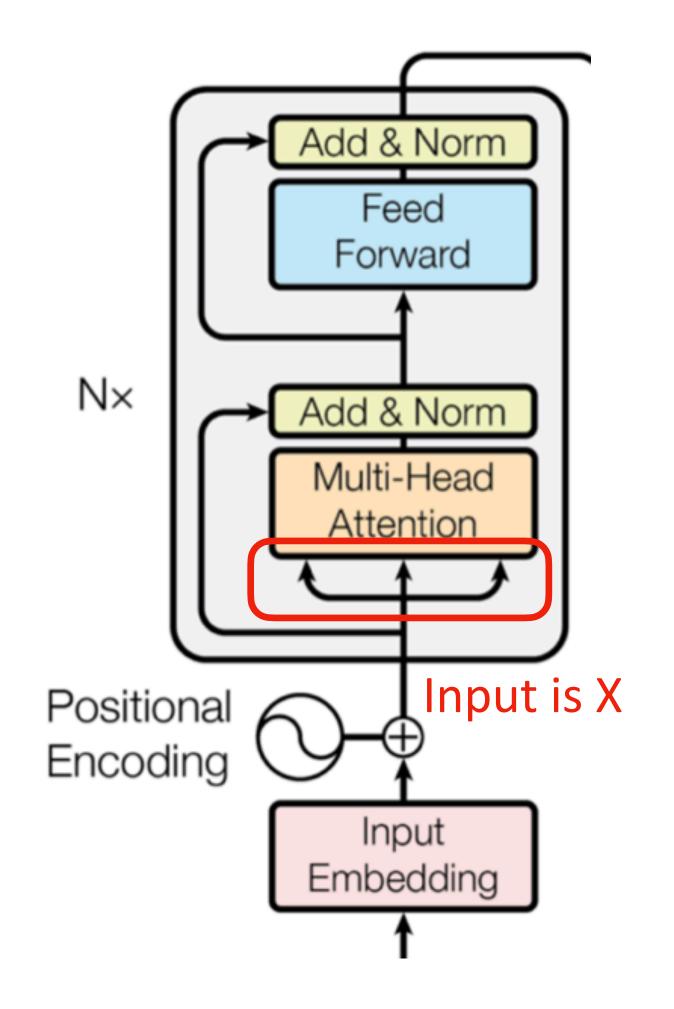
Q, K, V

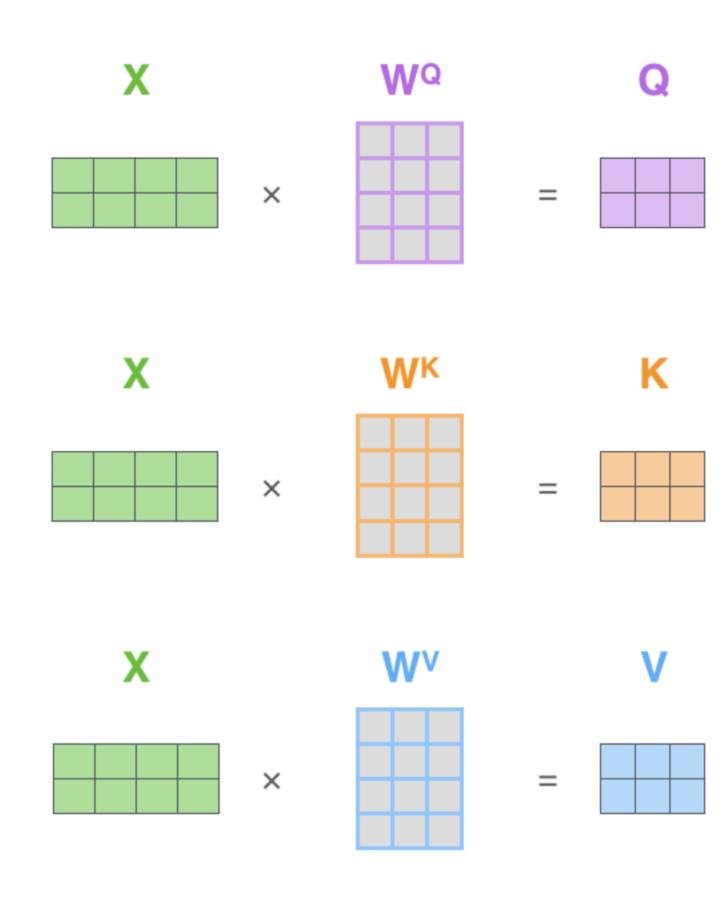


What are Q, K, V in the transformer

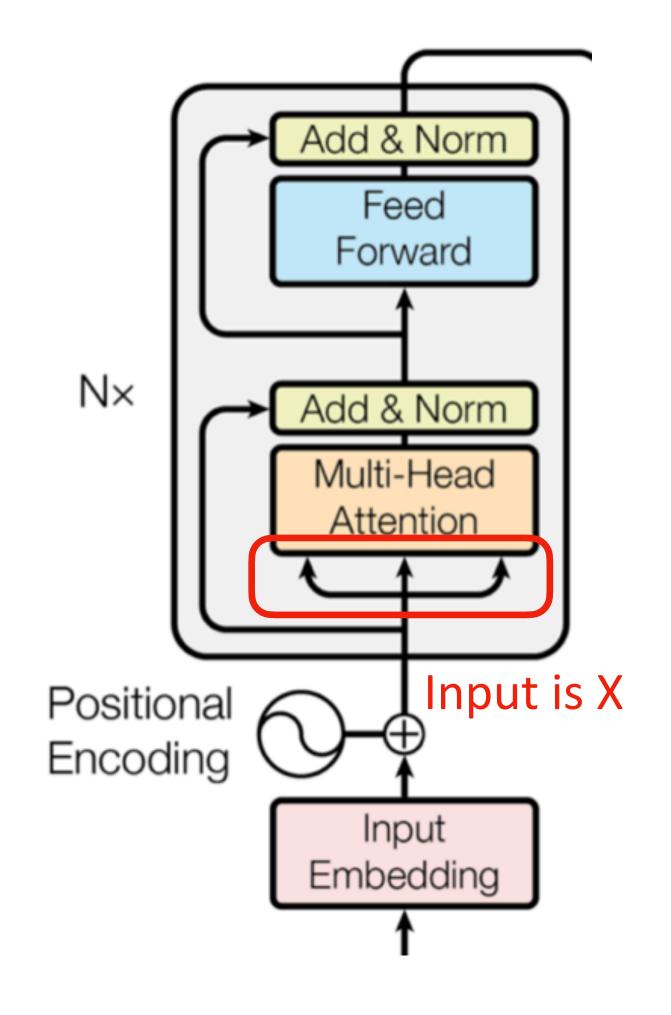


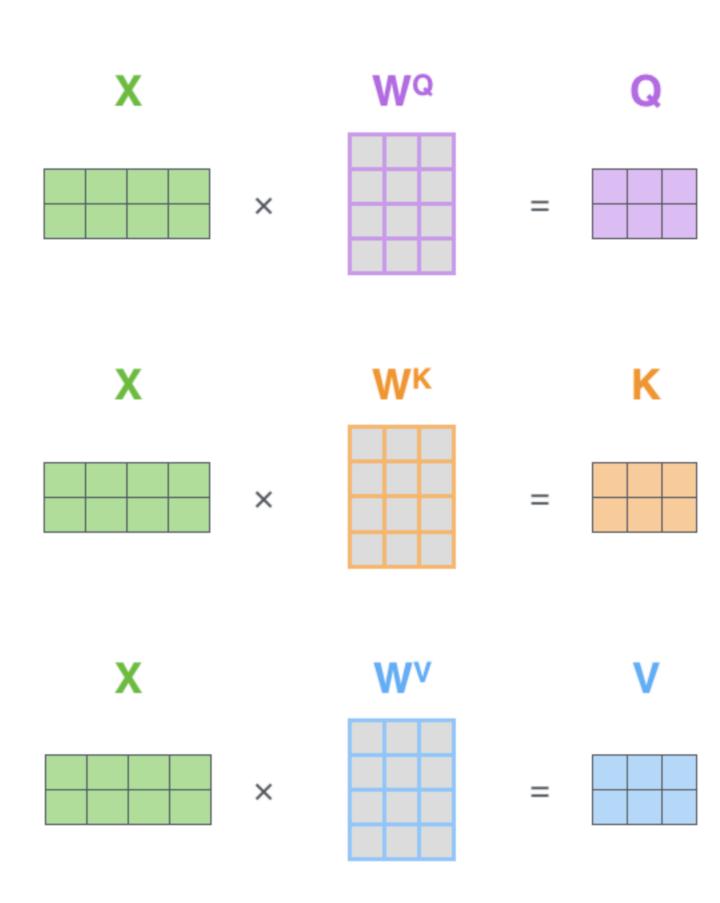






Query, key, and value are from the same input, thus it is called "self"-attention



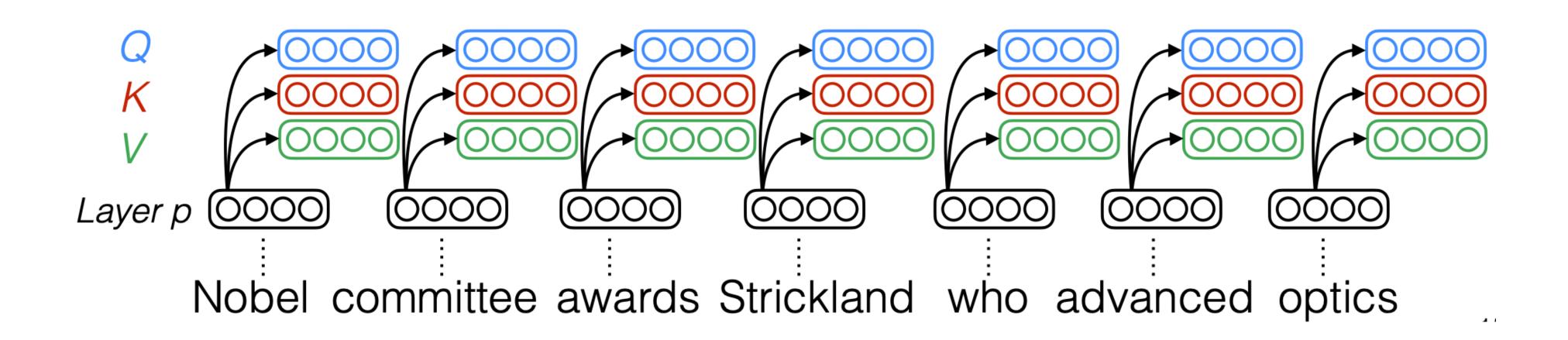


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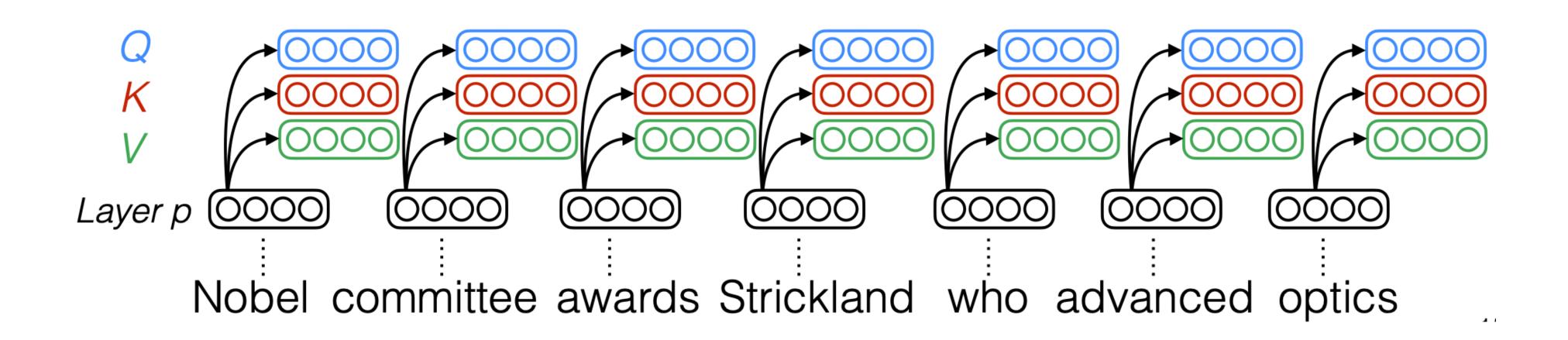
$$\operatorname{softmax}\left(\begin{array}{c|c} \mathbf{Q} & \mathbf{K^T} & \mathbf{V} \\ \hline & \mathbf{X} & \mathbf{V} \\ \hline & \sqrt{d_k} & \mathbf{V} \\ \hline \end{array}\right)$$

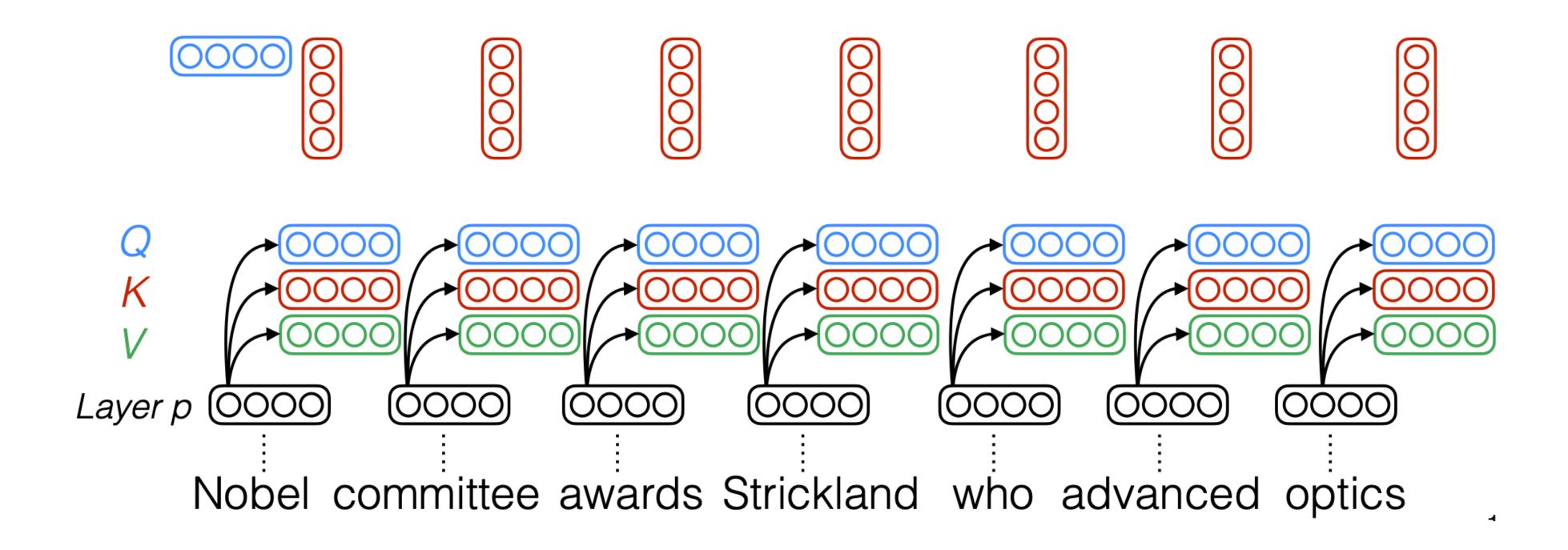
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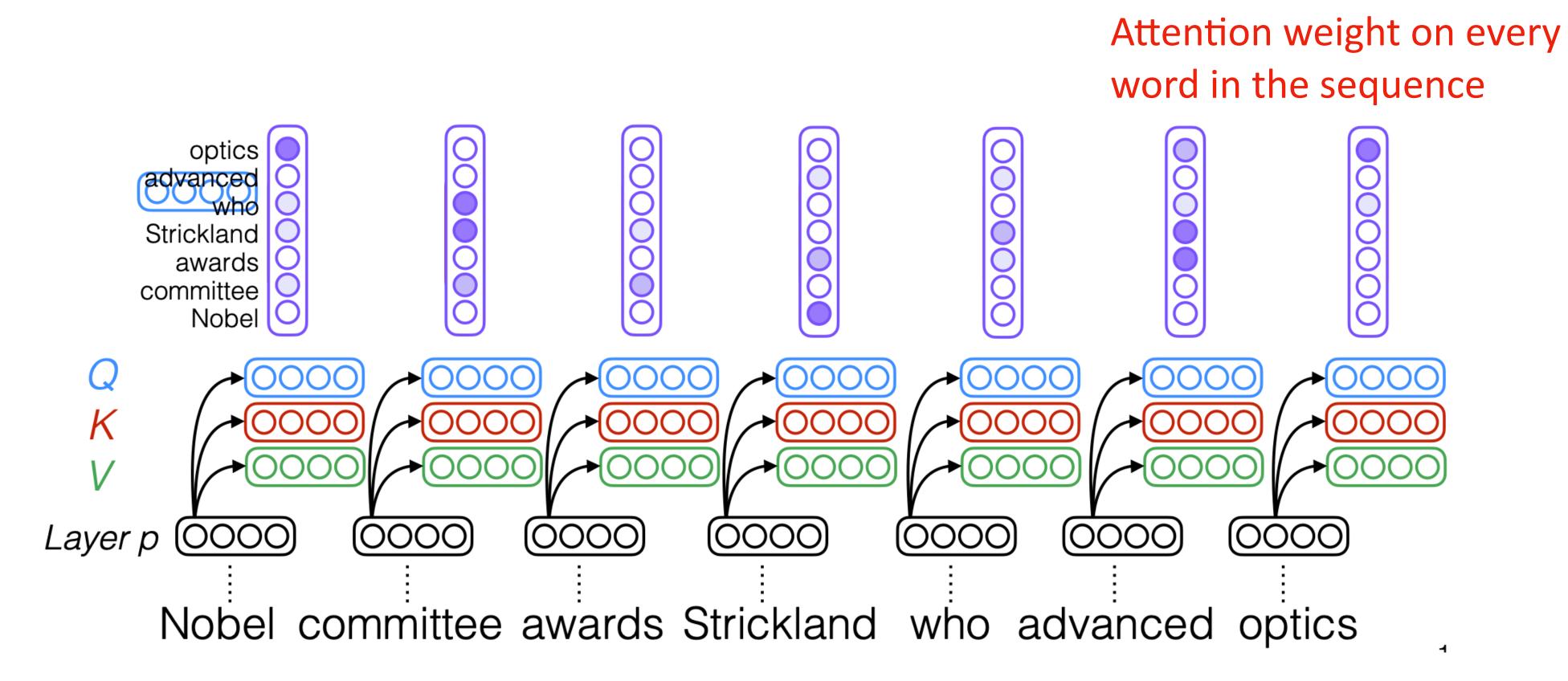
Jay Alammar. The Illustrated Transformer.

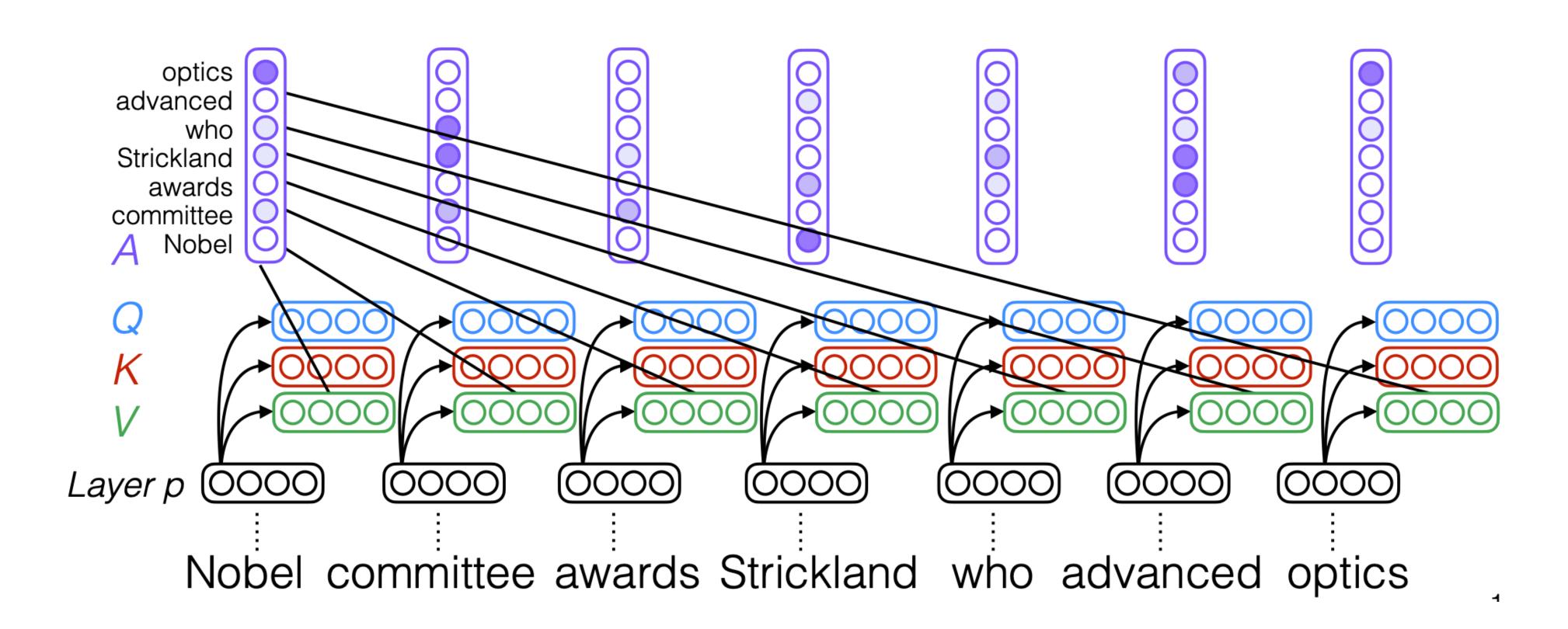


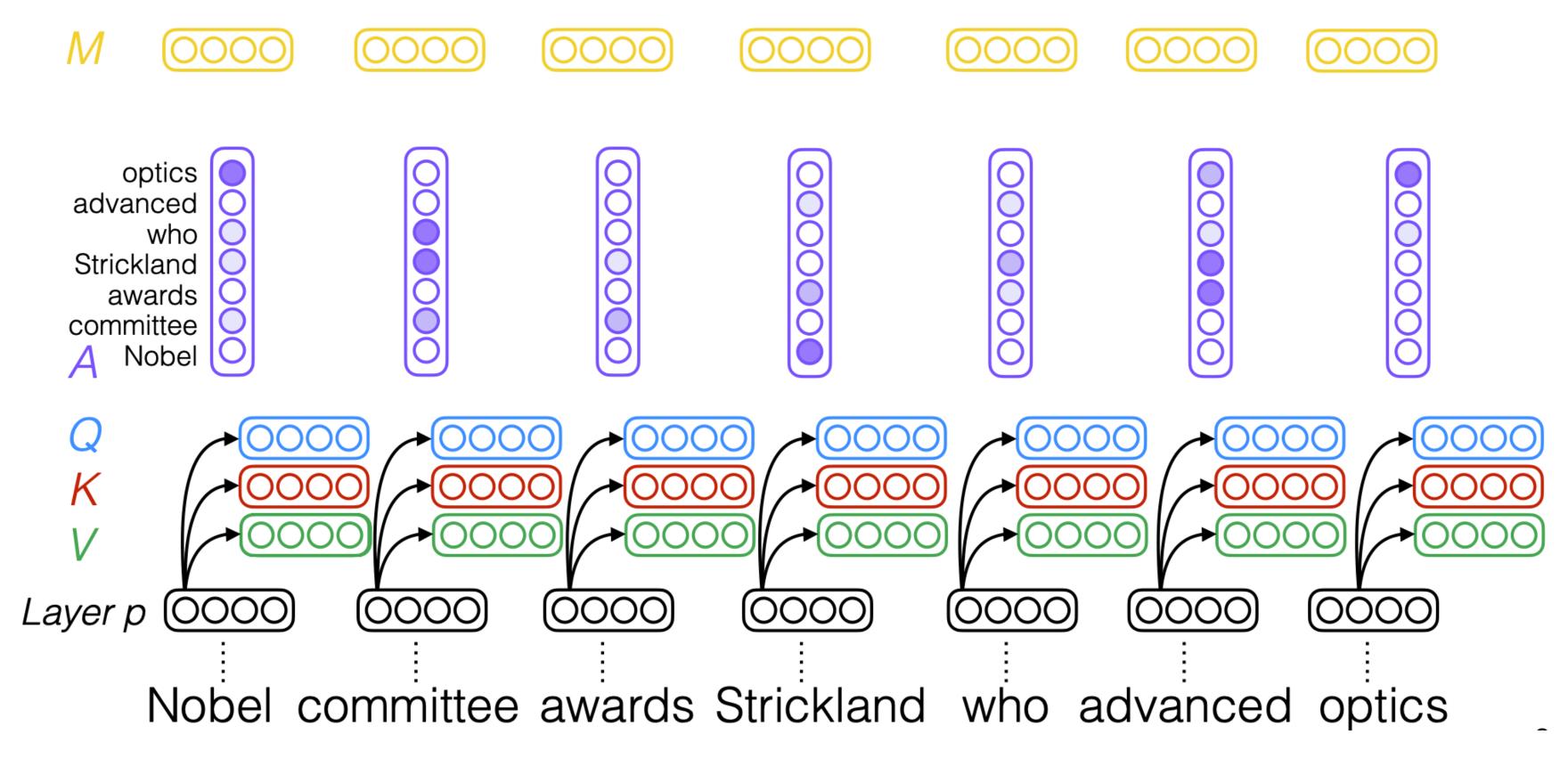
At each step, the attention computation attends to all steps in the input example



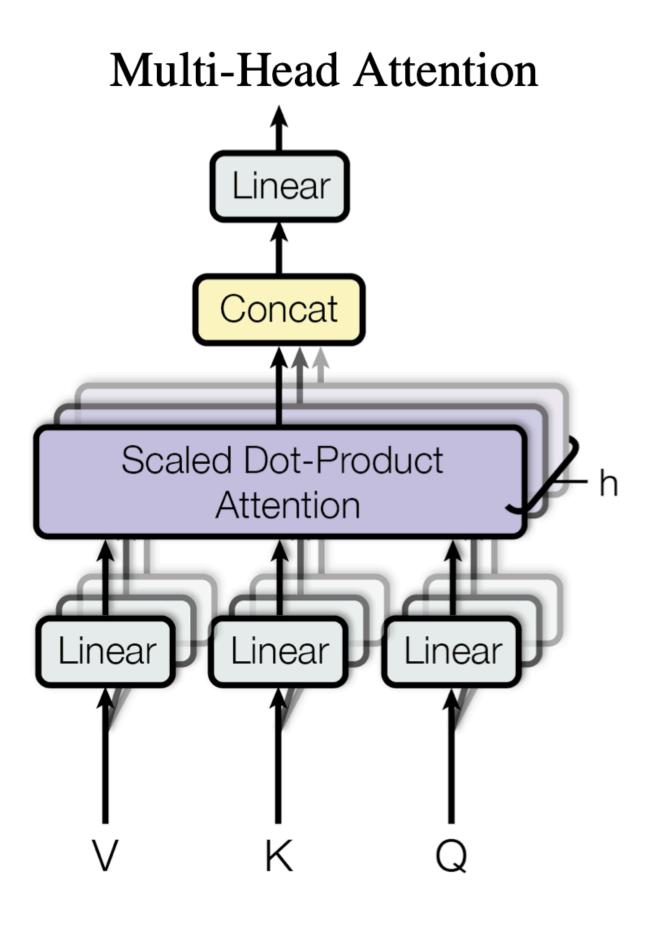


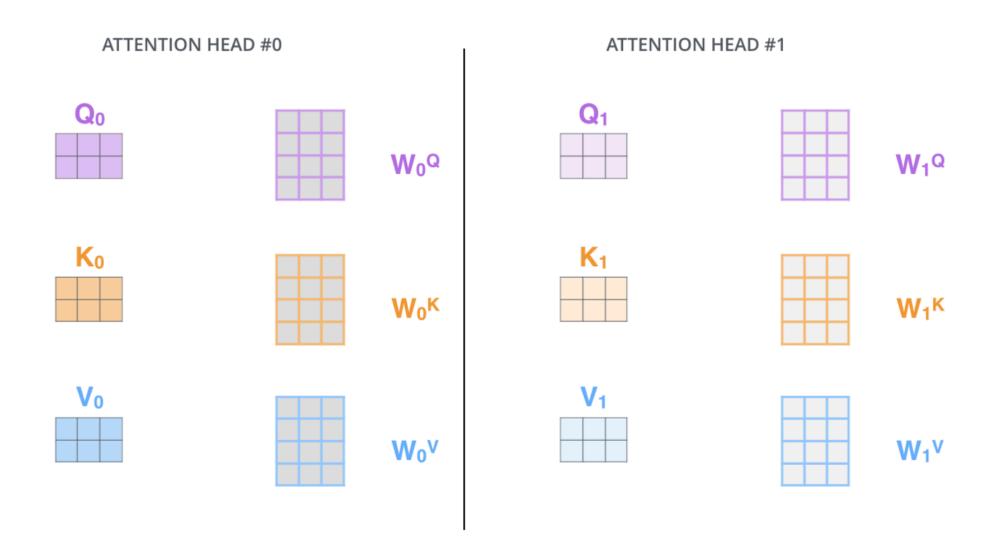


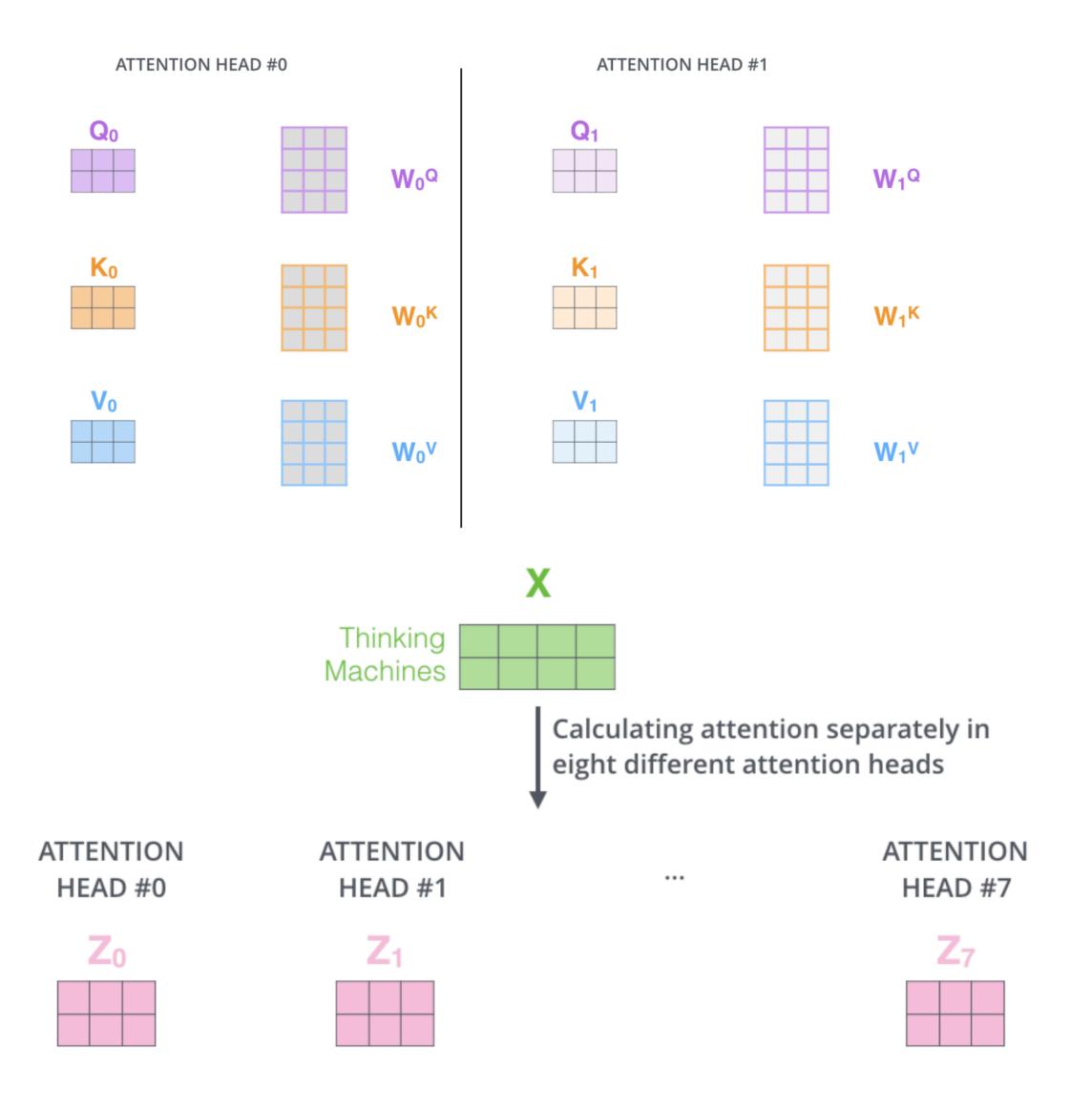




Multi-Head Attention







1) Concatenate all the attention heads

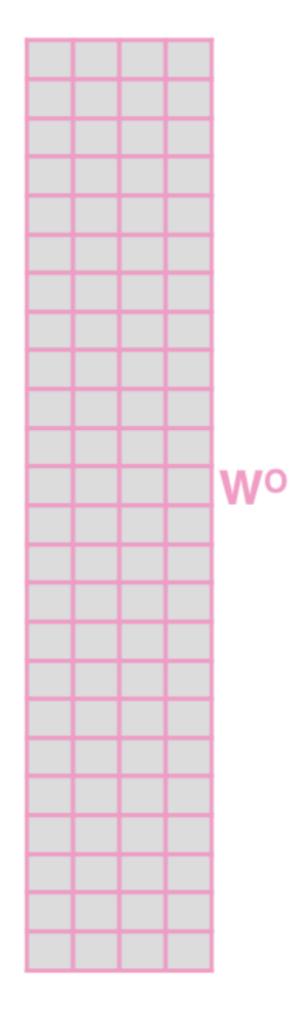


1) Concatenate all the attention heads



2) Multiply with a weight matrix W^o that was trained jointly with the model

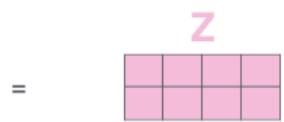
Χ



1) Concatenate all the attention heads

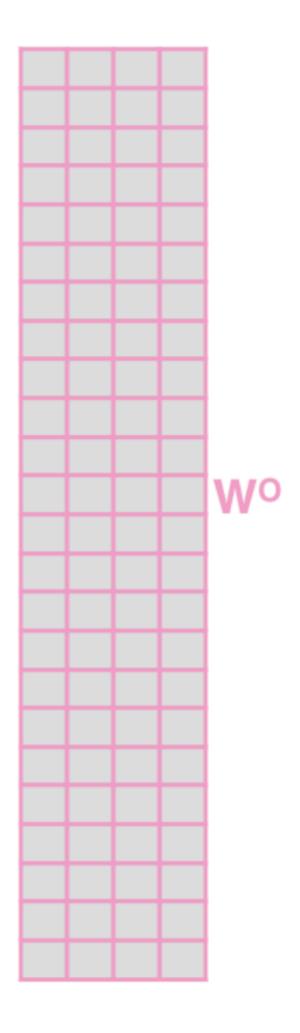


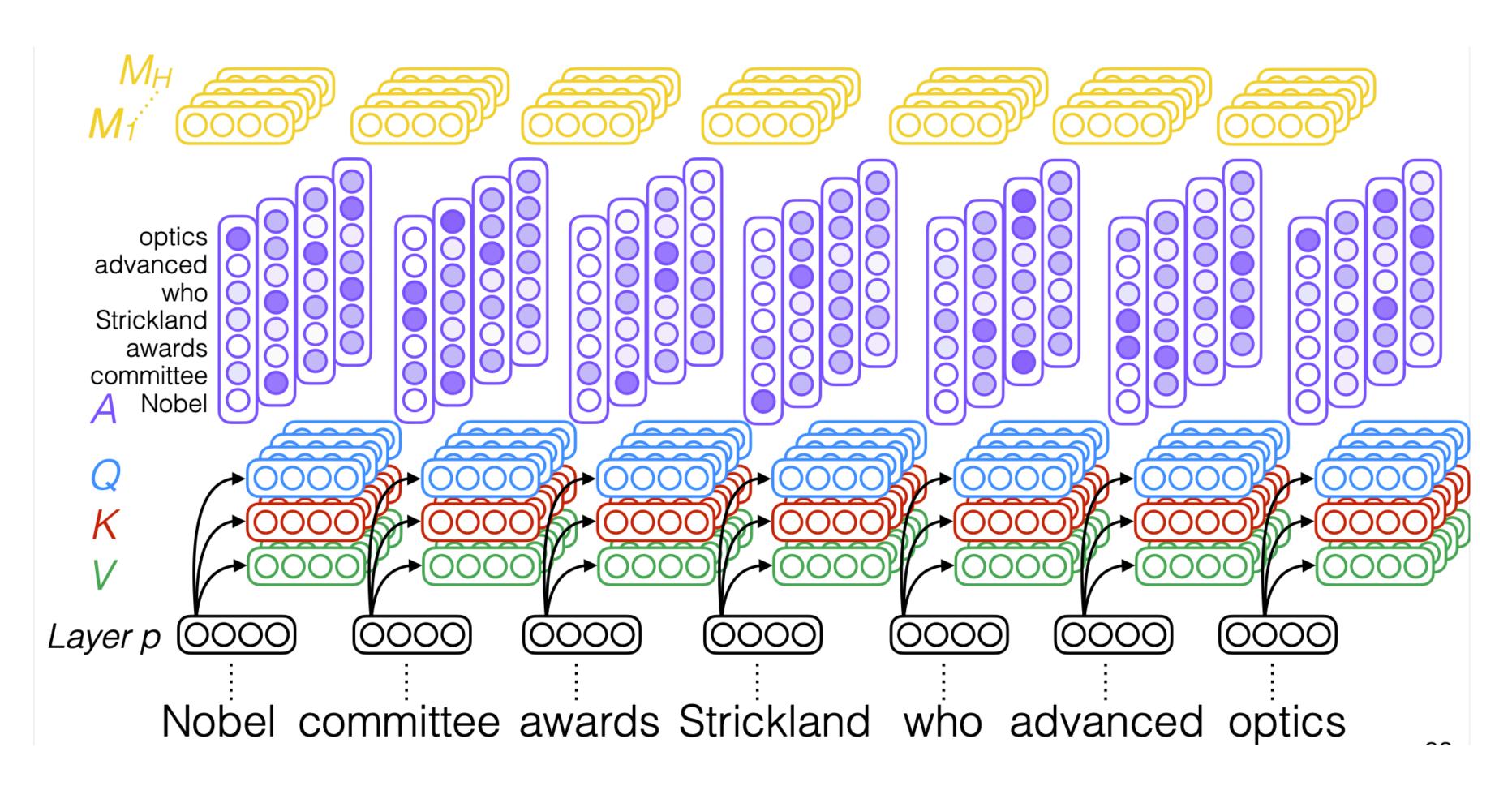
3) The result would be the Z matrix that captures information from all the attention heads. We can send this forward to the FFNN



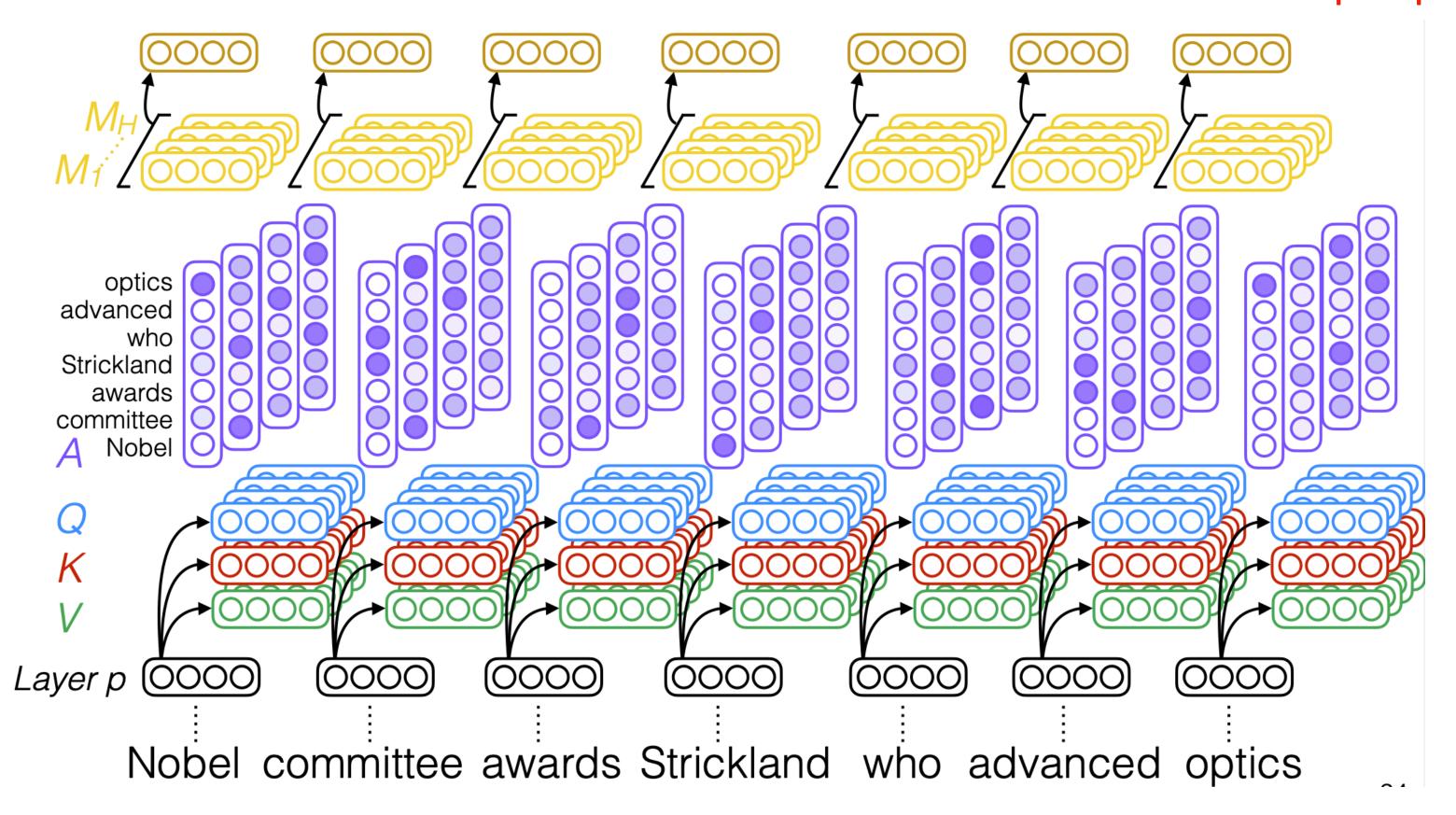
2) Multiply with a weight matrix W^o that was trained jointly with the model

Χ

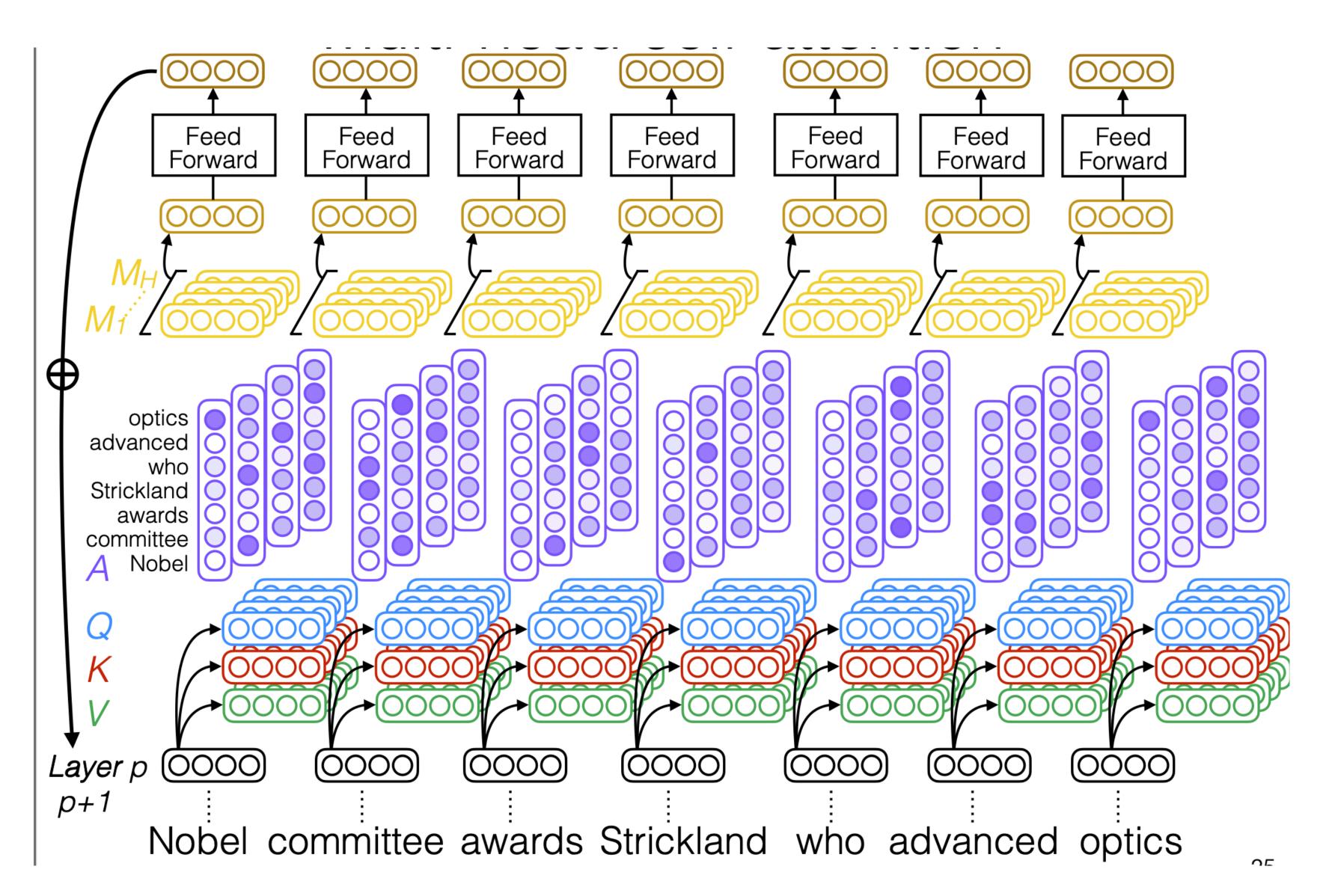




Concat and output projection



Multi-head Self-Attention + FFN

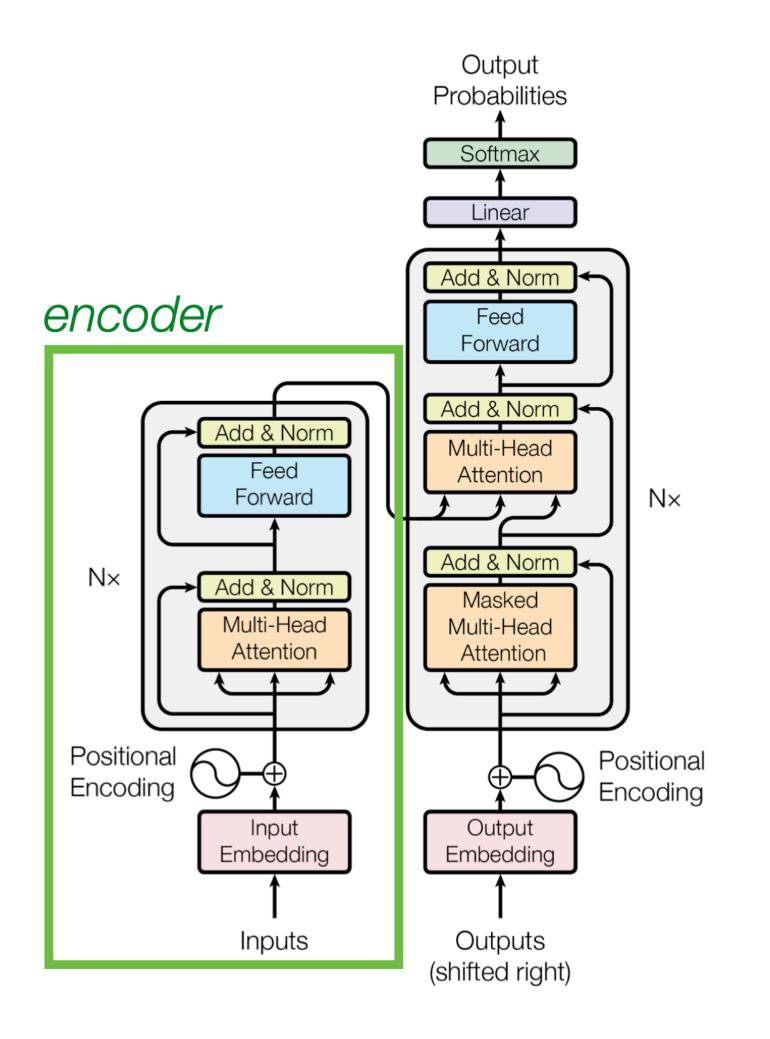


Transformer Encoder

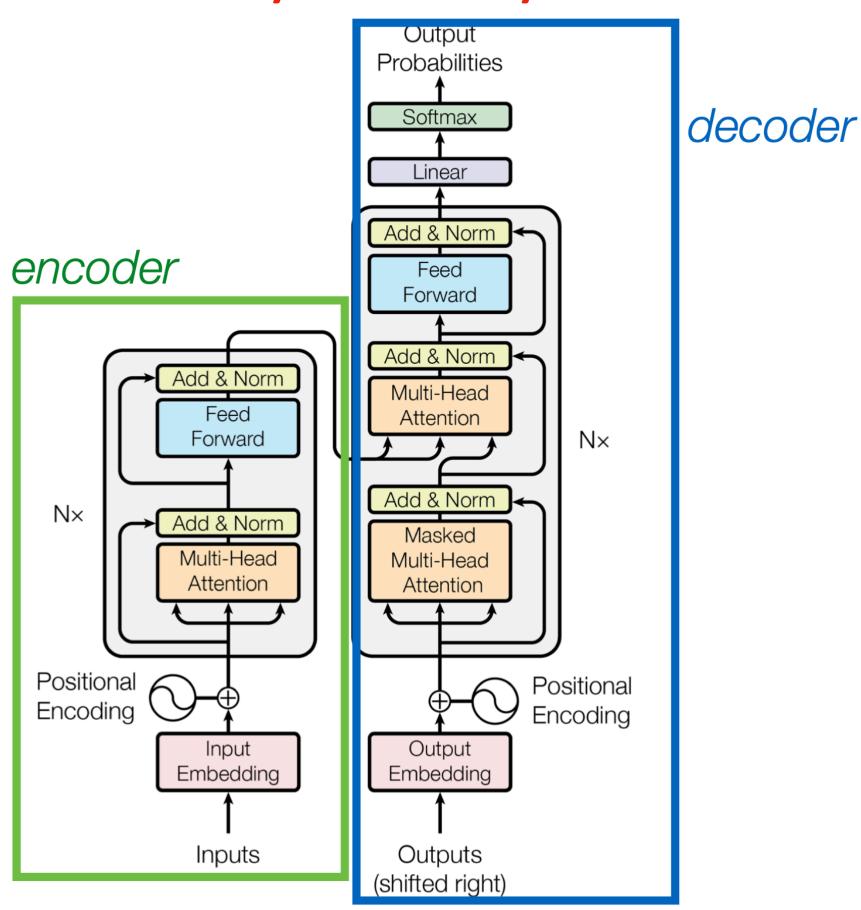
Output Probabilities Softmax Linear Add & Norm encoder Feed Forward Add & Norm Add & Norm Multi-Head Feed Attention $N \times$ Forward Add & Norm $N \times$ Add & Norm Masked Multi-Head Attention Attention Positional 6 Positional Encoding Encoding Output Input Embedding Embedding Inputs Outputs (shifted right)

Currently we only cover the encoder side

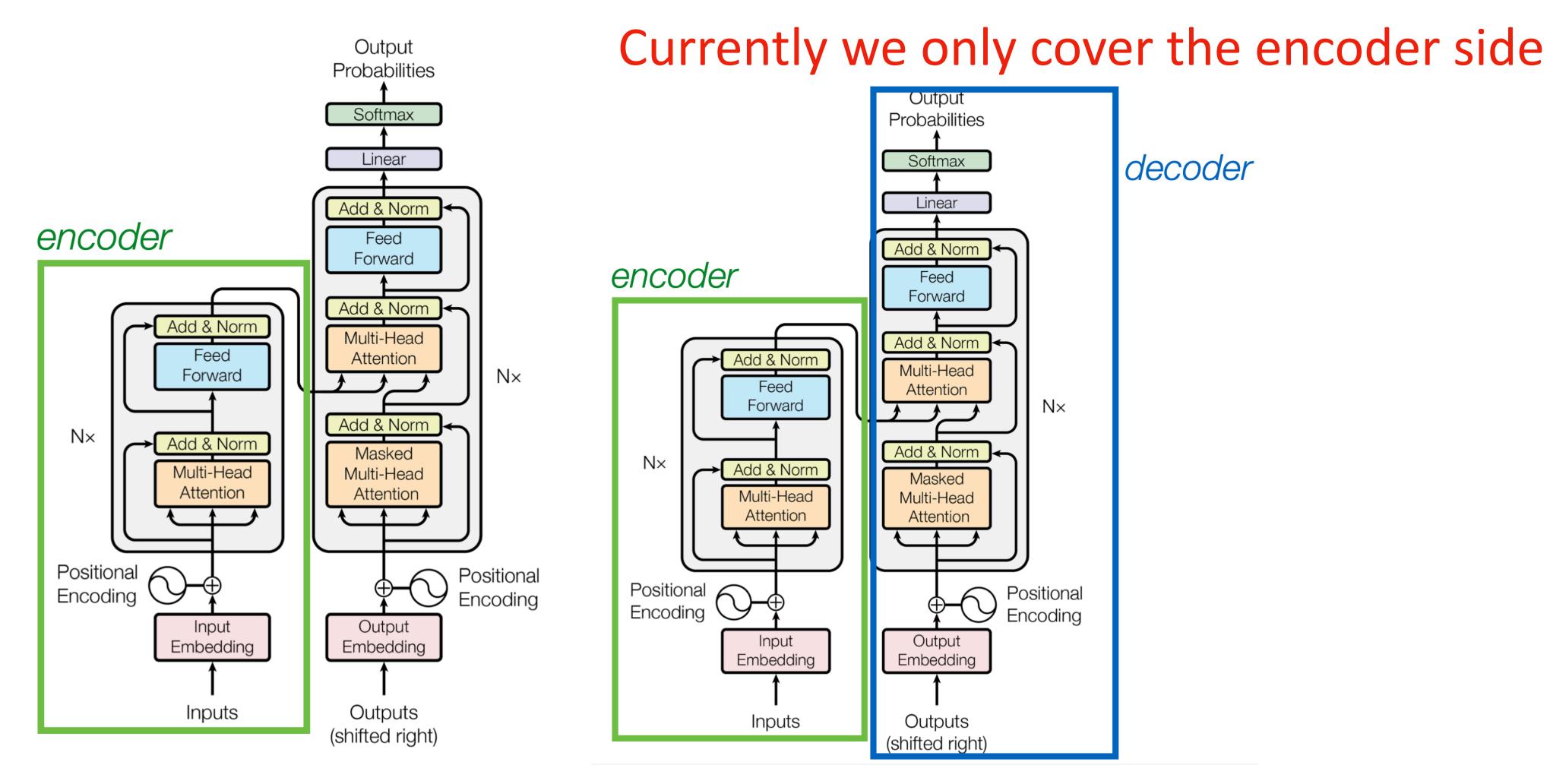
Transformer Encoder



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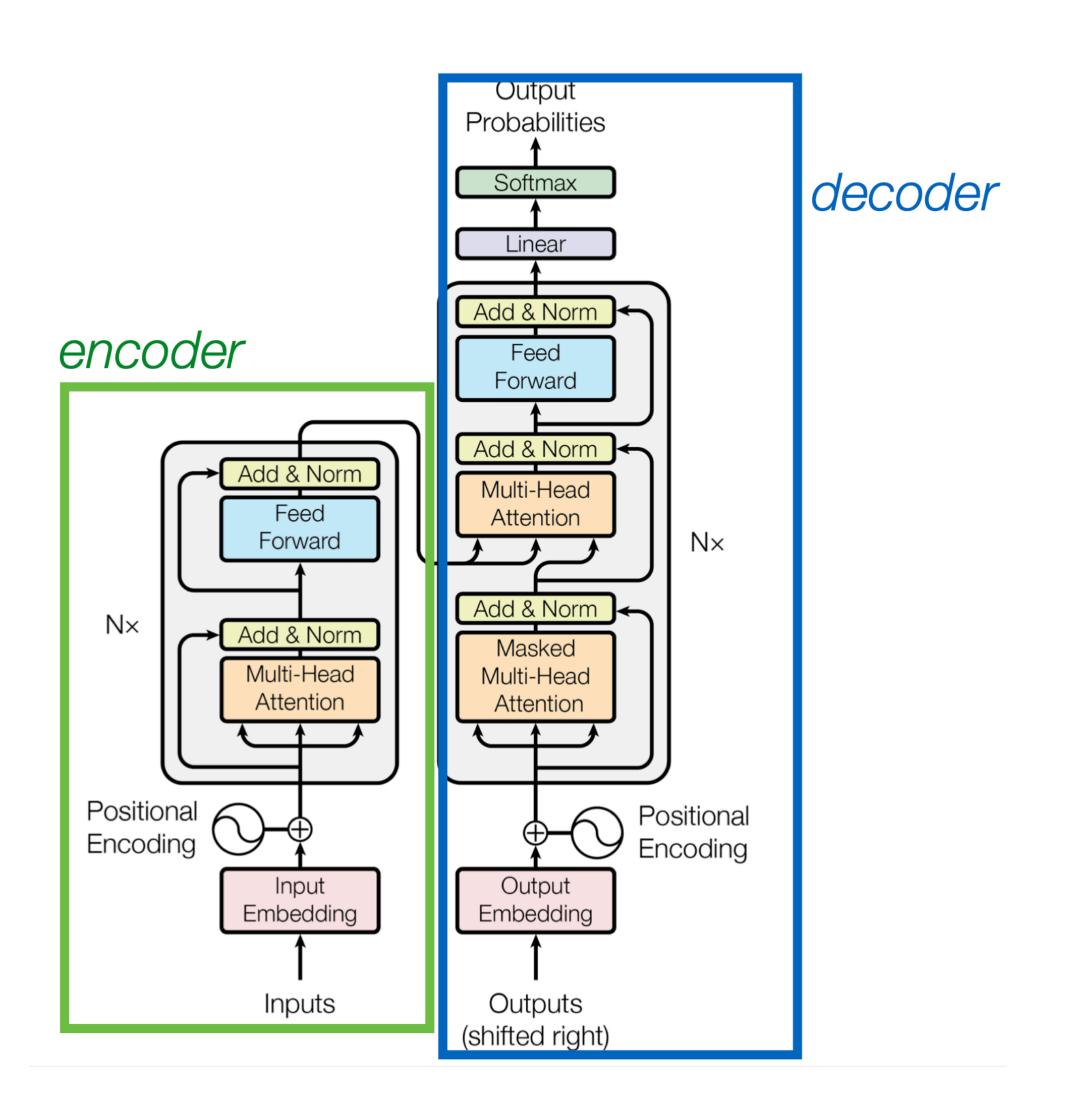


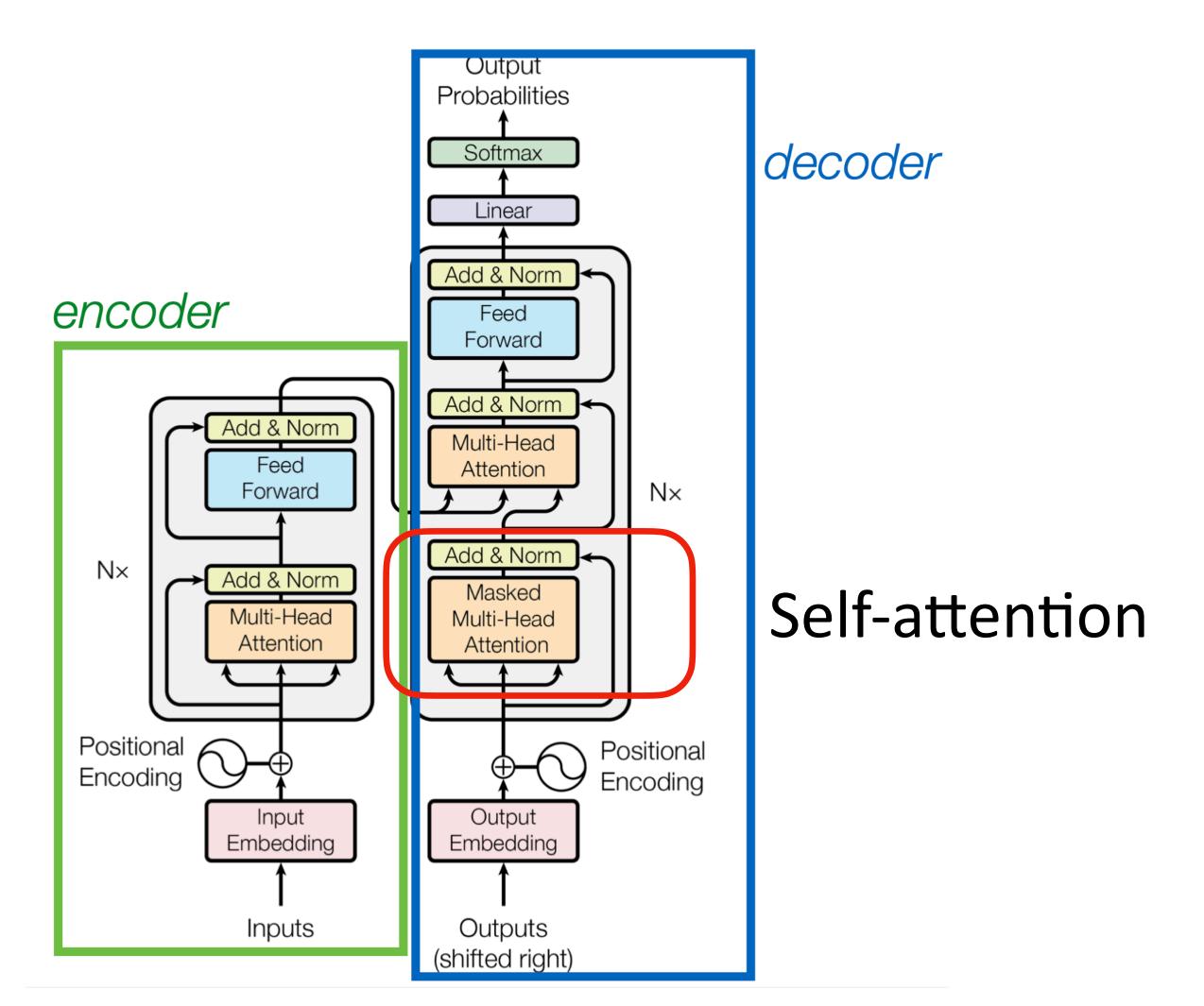
Transformer Encoder

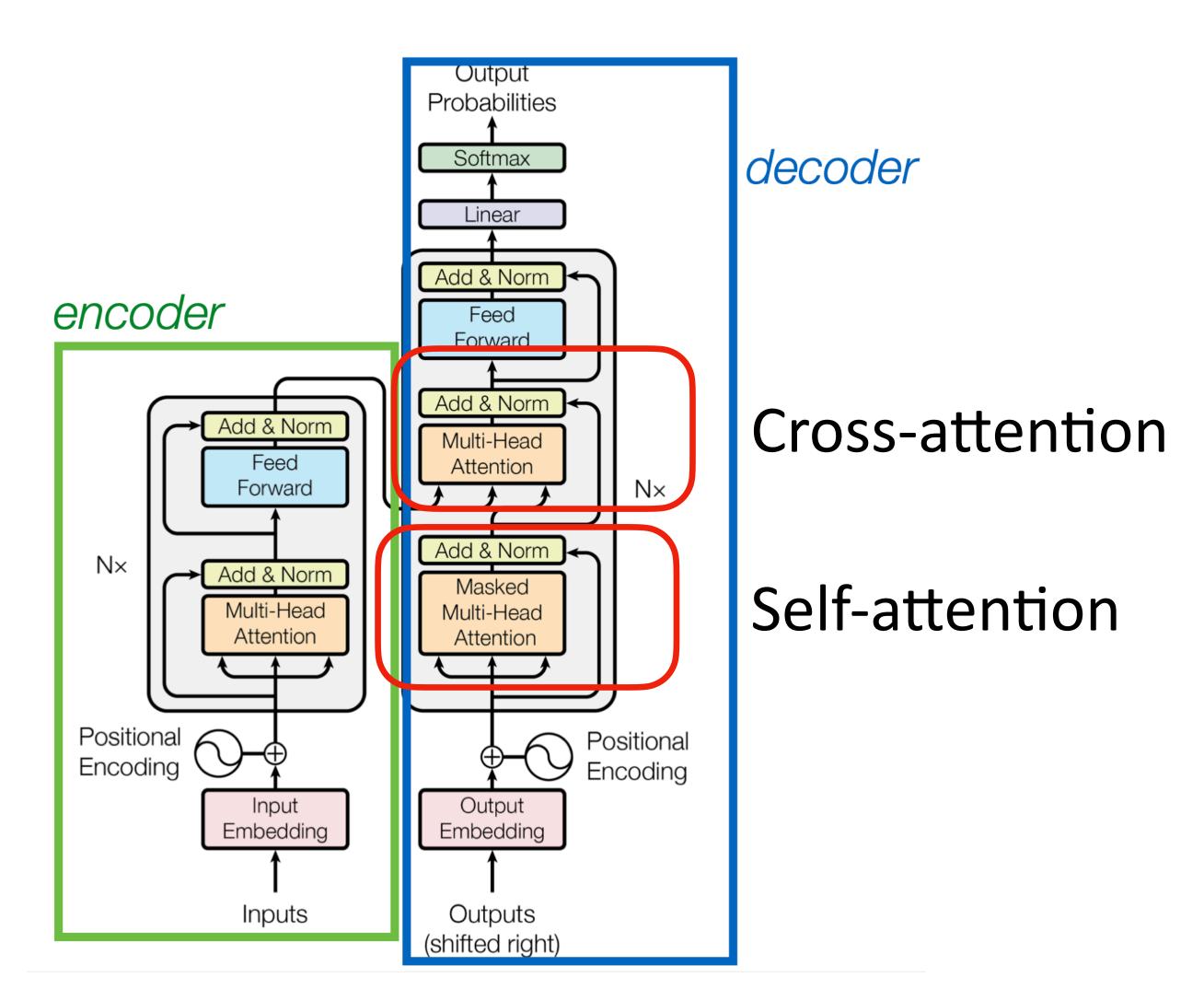


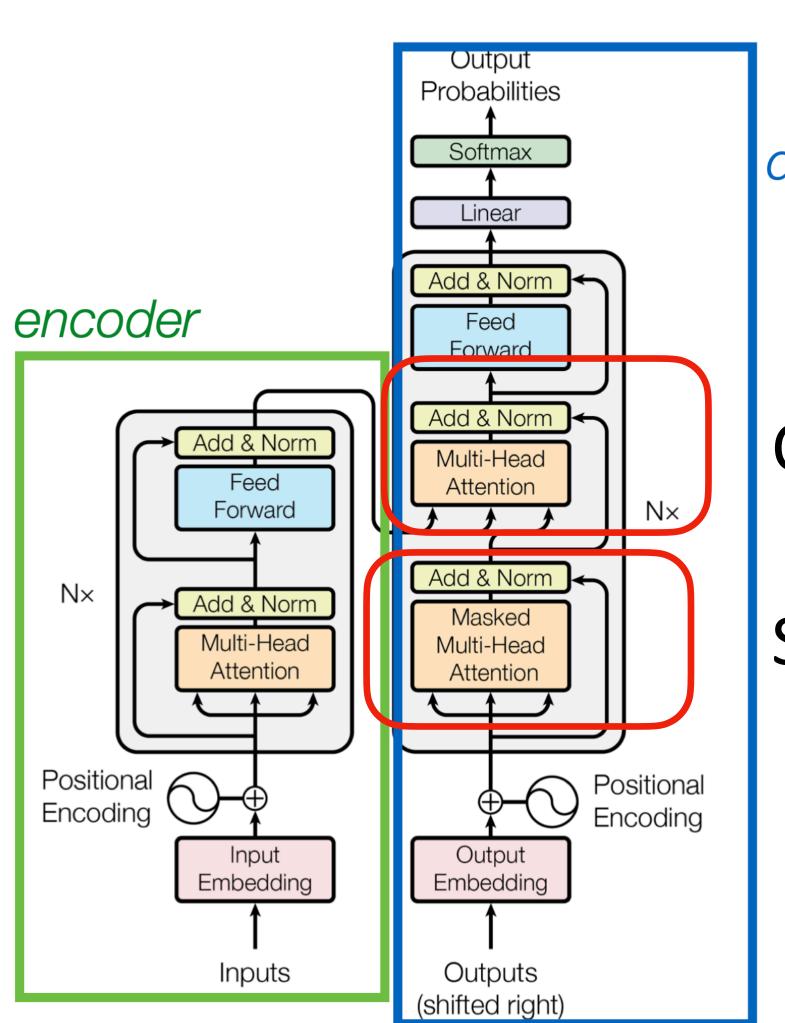
This encoder-decoder arch is originally proposed as a seq2seq arch, for classification tasks, often only encoder is used. And language models often only have a decoder

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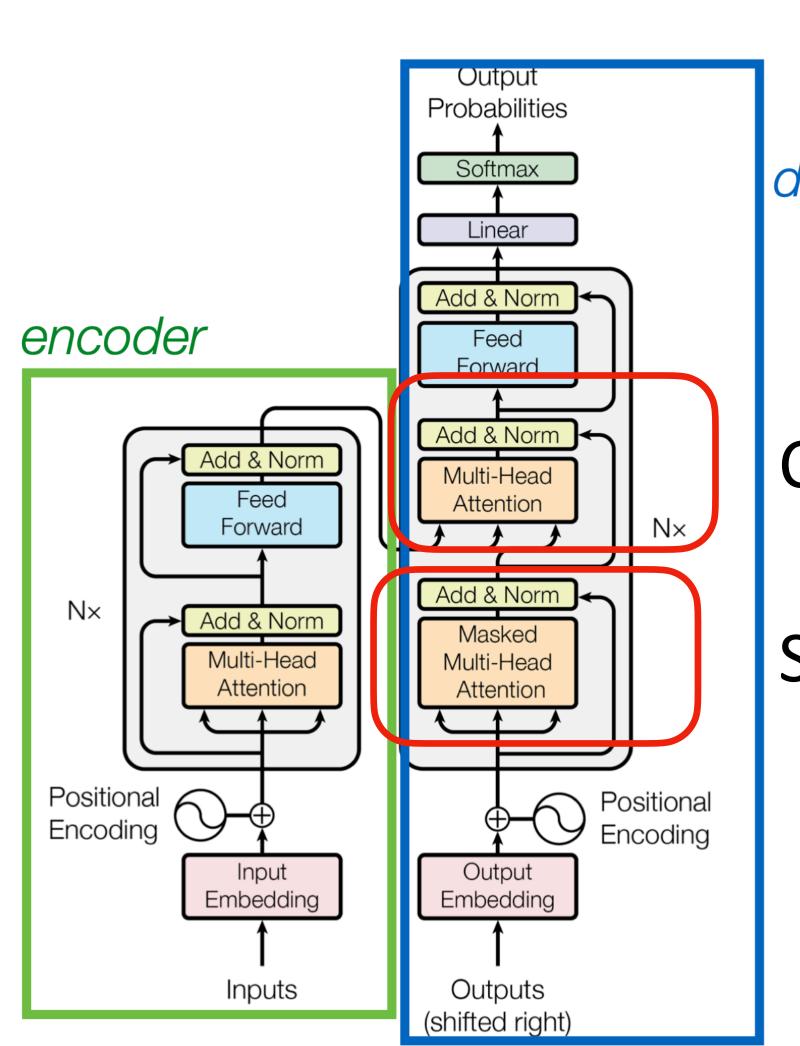


decoder

Cross-attention

Self-attention

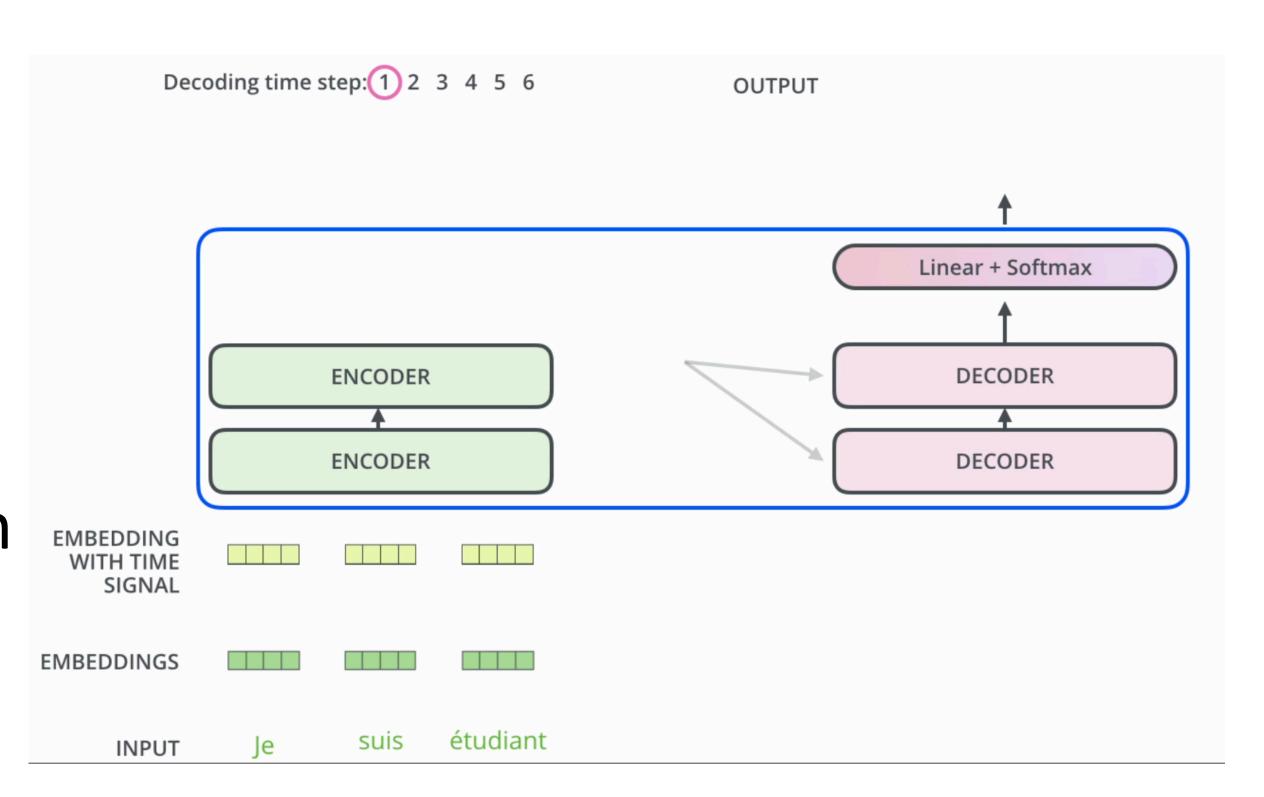
Cross-attention uses the output of encoder as input



decoder

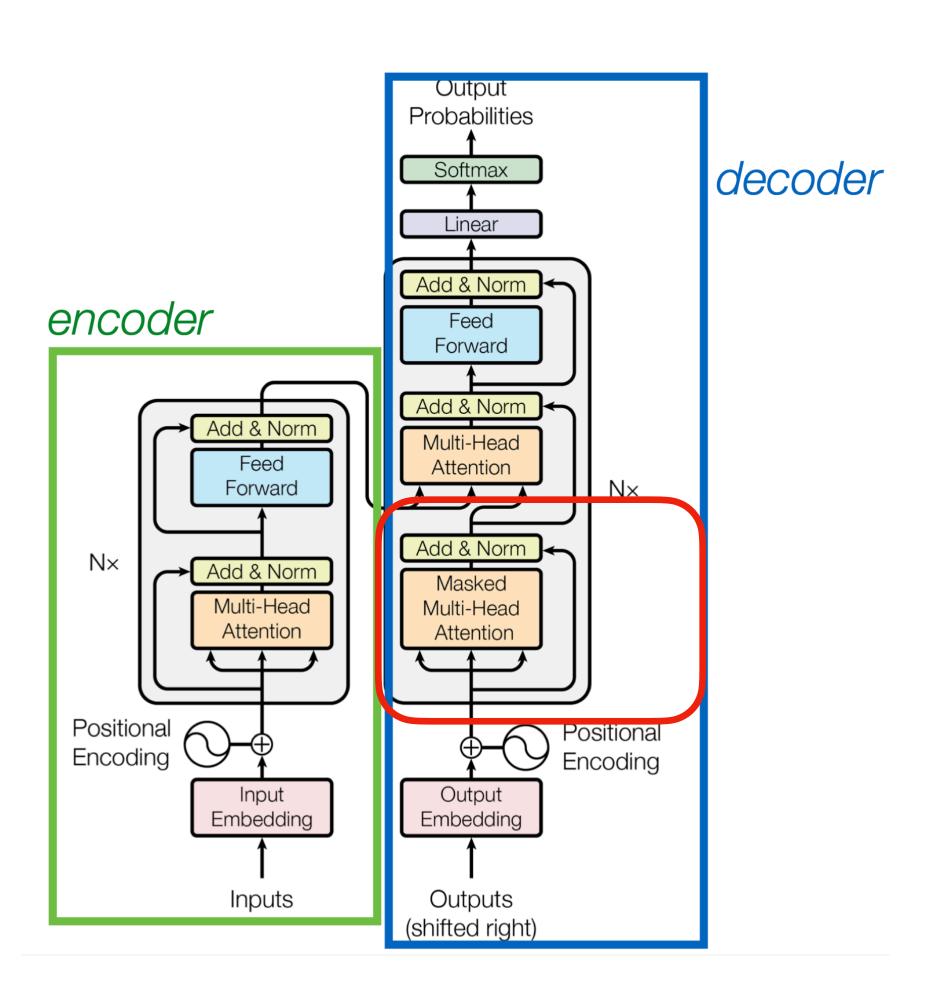
Cross-attention

Self-attention

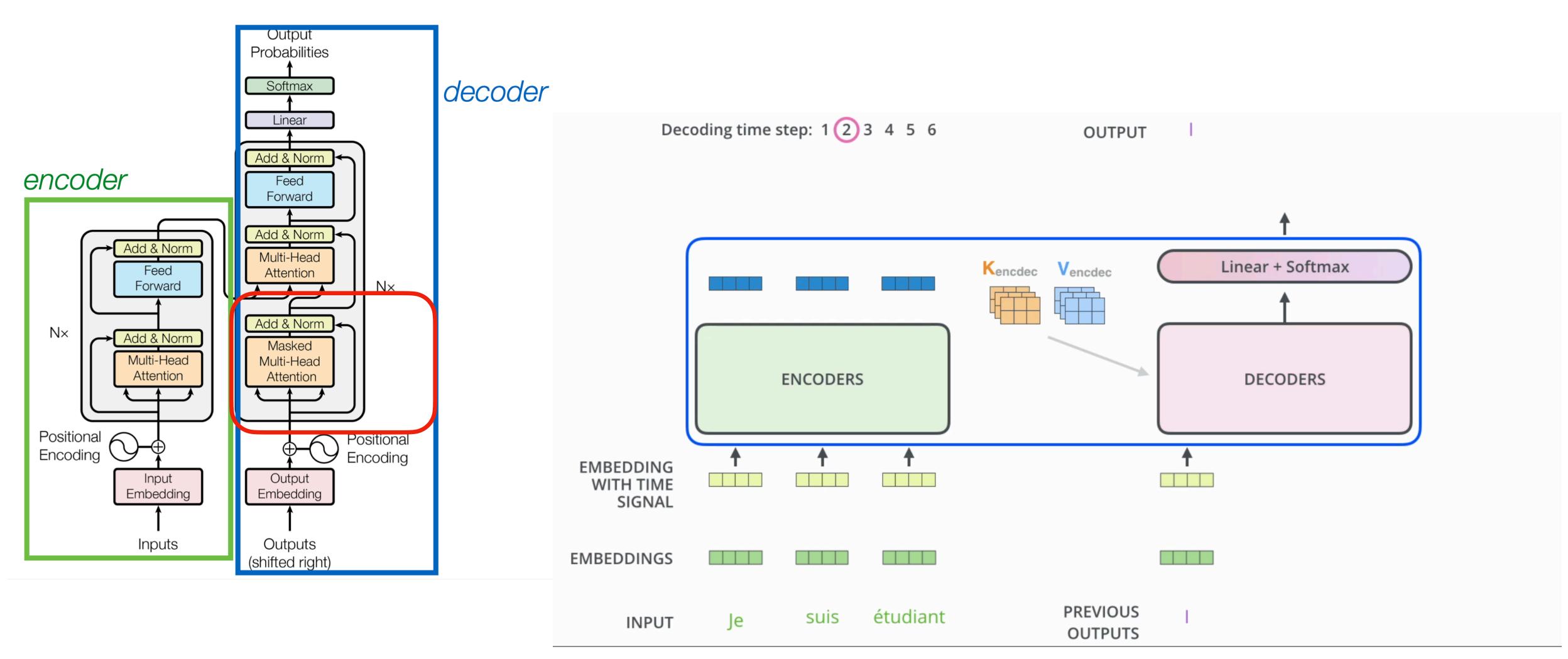


Cross-attention uses the output of encoder as input

Masked Attention

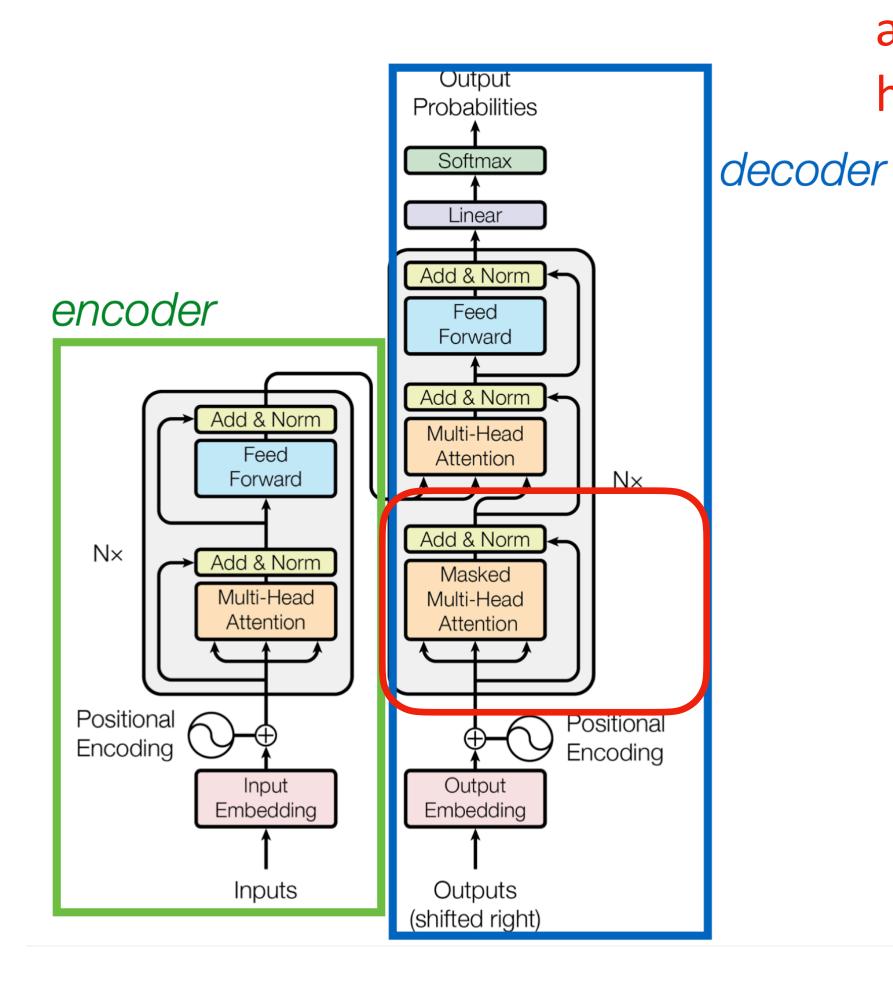


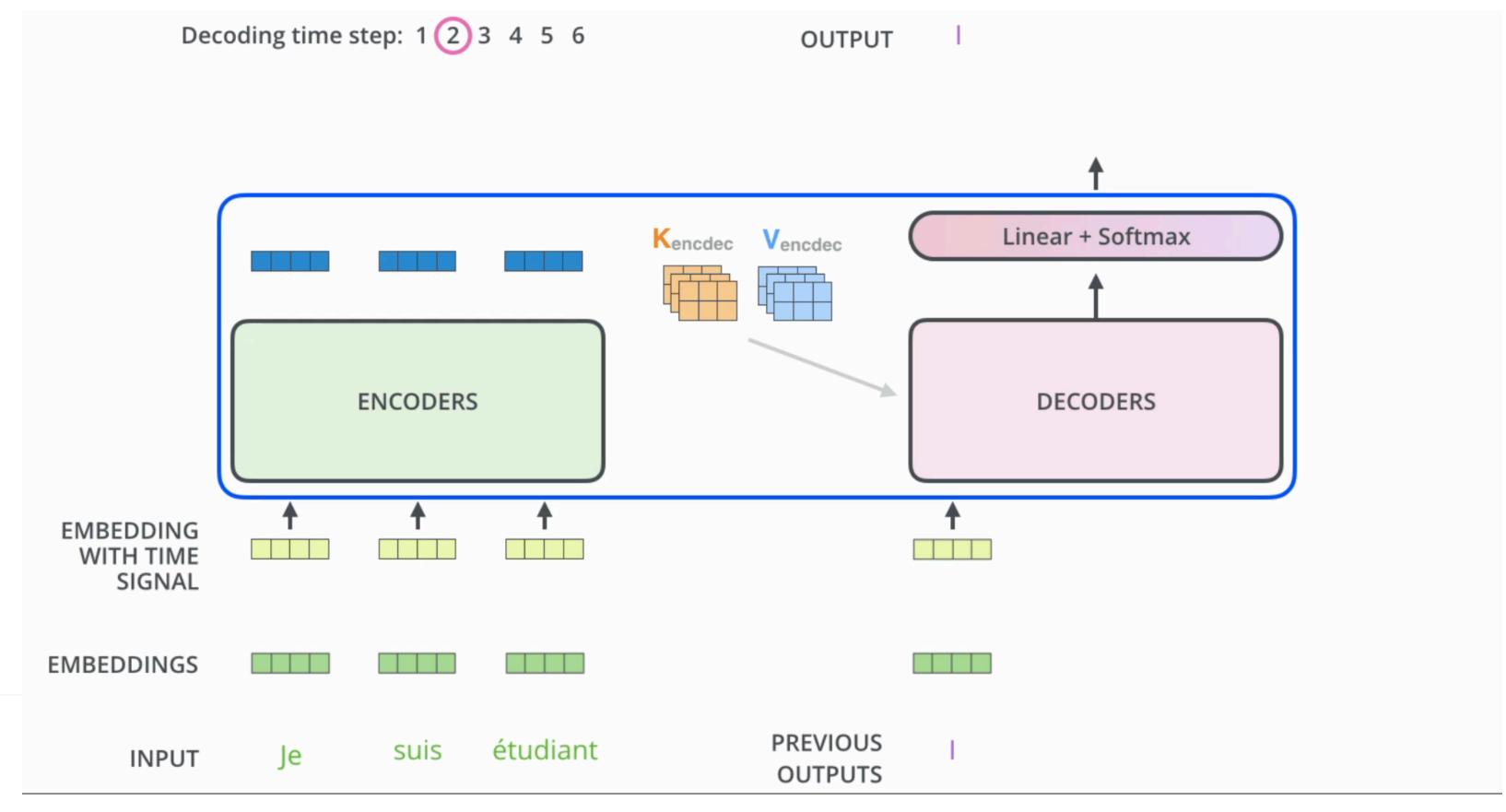
Masked Attention



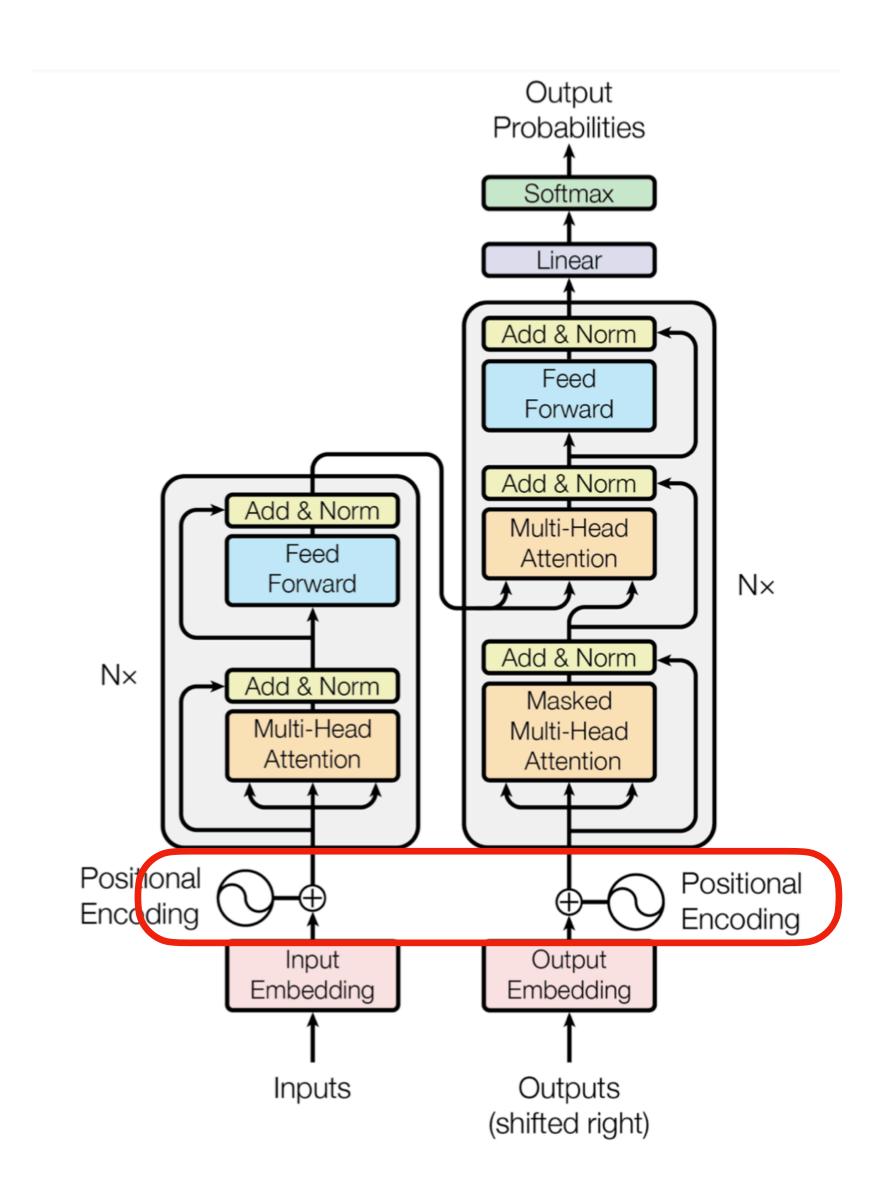
Masked Attention

Typical attention attends to the entire sequence, while masked attention only attends to the ones on the left because future words have not been generated

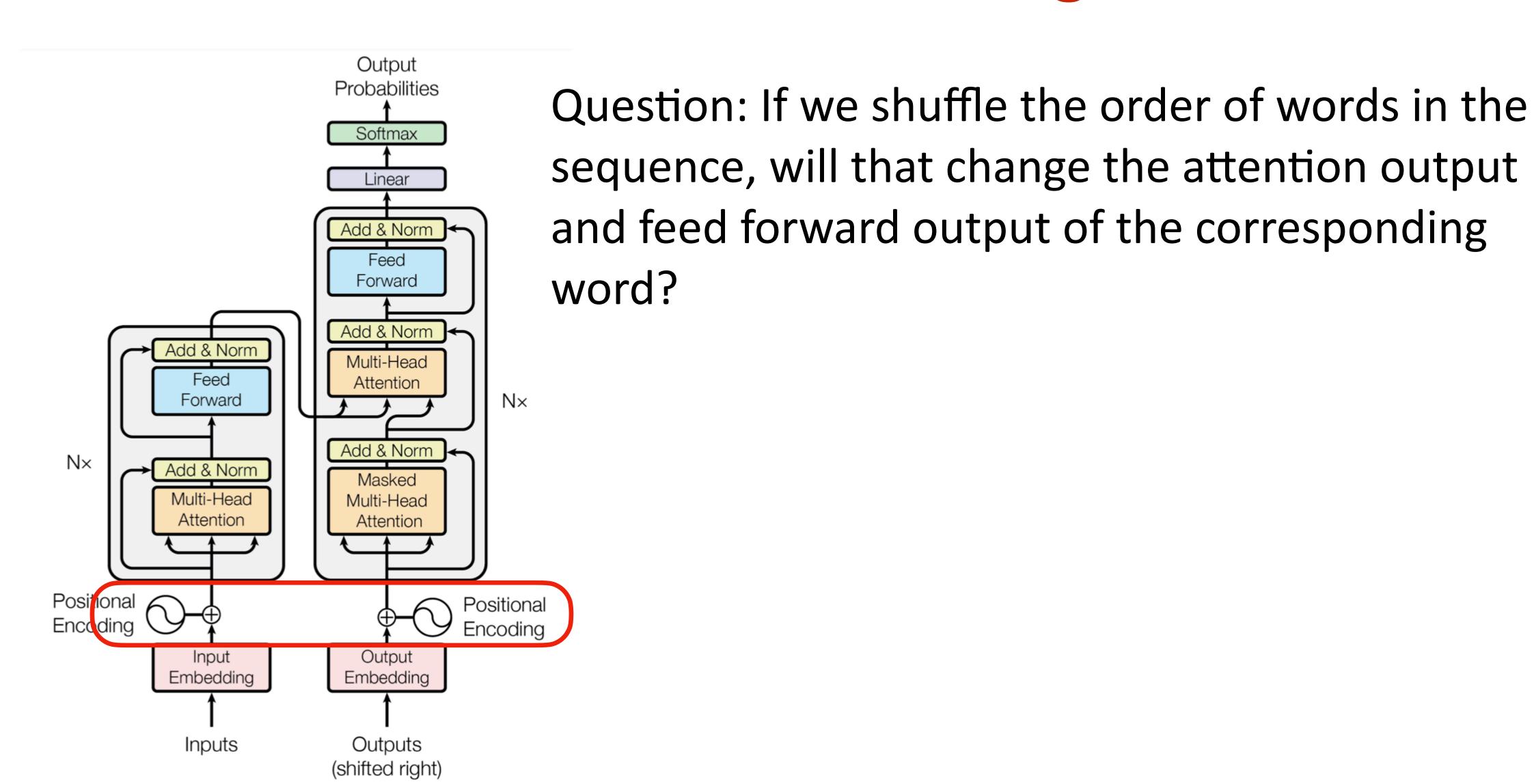




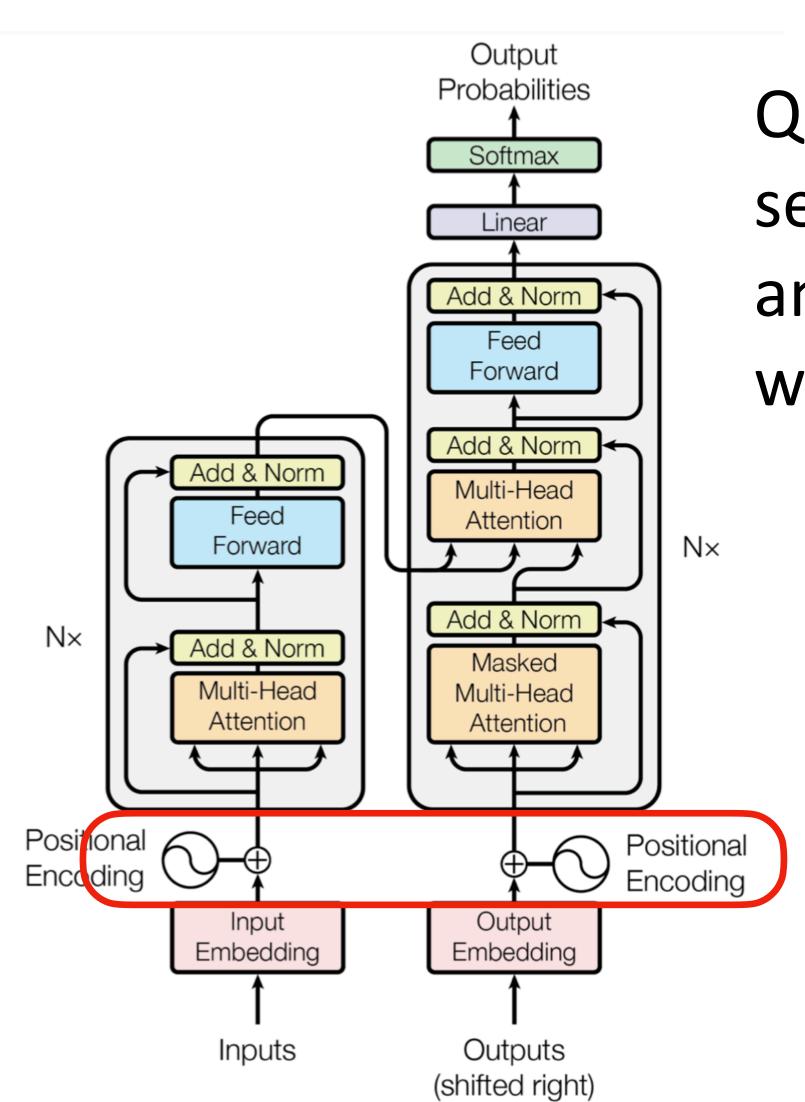
Position Embeddings



Position Embeddings



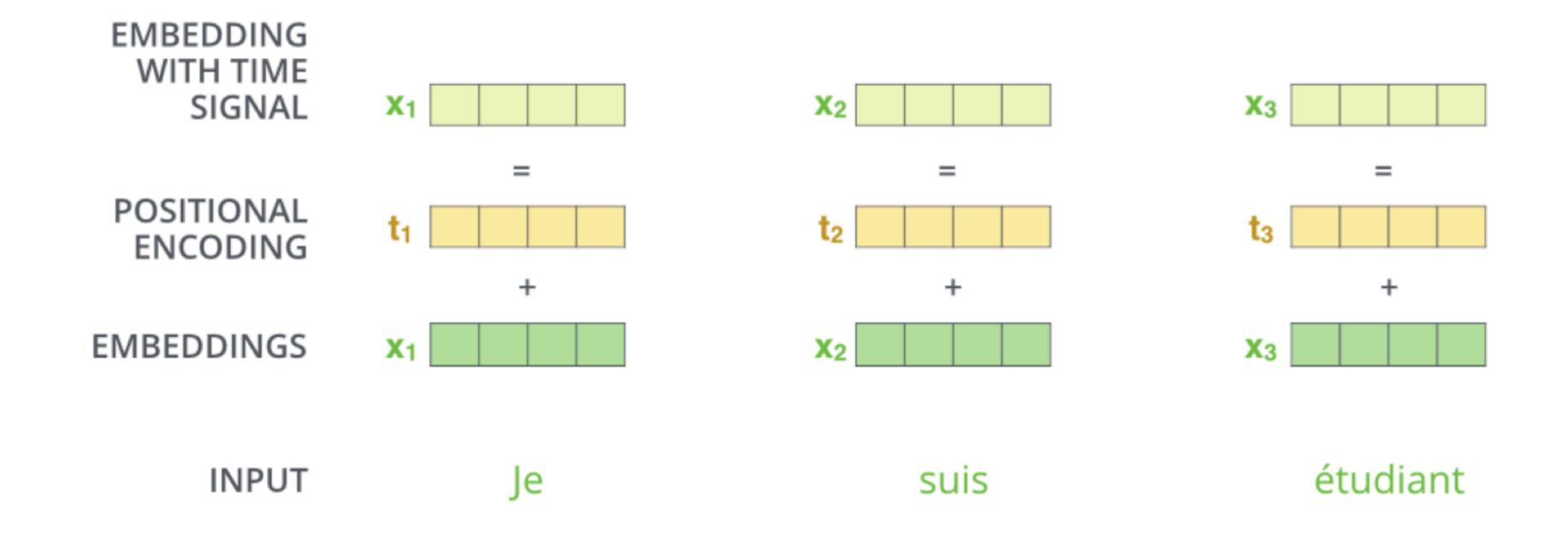
Position Embeddings



Question: If we shuffle the order of words in the sequence, will that change the attention output and feed forward output of the corresponding word?

Position embeddings are added to each word embedding, otherwise our model is unaware of the position of a word

Positional Encoding



Transformer Positional Encoding

$$PE_{(pos,2i)}=\sin(rac{pos}{10000^{2i/d_{model}}})$$

$$PE_{(pos,2i+1)} = \cos(rac{pos}{10000^{2i/d_{model}}})$$

Positional encoding is a 512d vector i = a particular dimension of this vector $pos = dimension of the word <math>d_model = 512$

Complexity

Layer Type	Complexity per Layer	Sequential Operations
Self-Attention	$O(n^2 \cdot d)$	O(1)
Recurrent	$O(n \cdot d^2)$	O(n)
Convolutional	$O(k \cdot n \cdot d^2)$	O(1)
Self-Attention (restricted)	$O(r \cdot n \cdot d)$	O(1)

n is sequence length, d is embedding dimension.

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Square complexity of sequence length is a major issue for transformers to deal with long sequence

Thank You!